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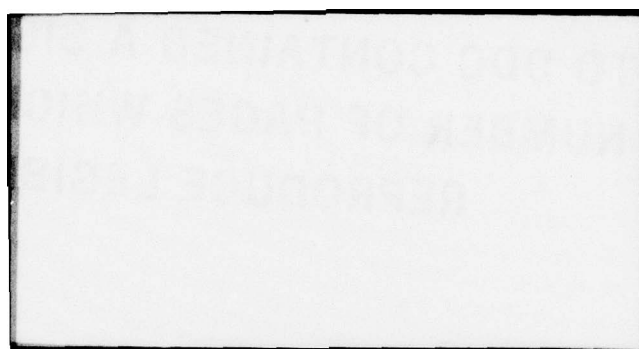
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of the
Blood Flow Plethysmograph

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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) The Blood Flow Plethysmograph, an instrument to measure blood flow through non-invasive techniques, is automated with an Intel SBC 80/10 single board computer. The automated system provides a real-time output capability, reduces operator's error, and improves the accuracy of the measurement.		

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LEVEL II

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Microprocessor Control of the Blood Flow Plethysmograph

Captain Walter E. Seiberling

HQDA, MILPERCEN (DAPC-OPP-E)
200 Stovall Street
Alexandria, VA 22332

Final Report

14 December 1978

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A Thesis Submitted to
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in Partial Fulfillment of the Requirements for the Degree
Master of Science

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Microprocessor Control
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A Thesis
Presented To
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In Partial Fulfillment
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Walter E. Seiberling
May, 1979

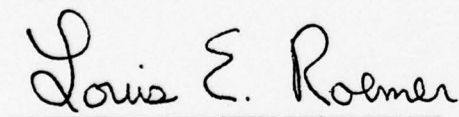
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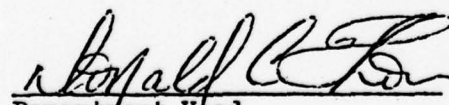
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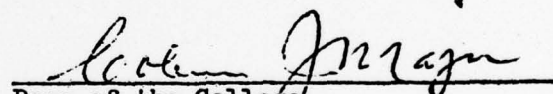
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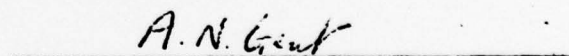

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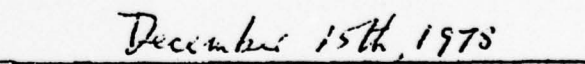

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CHAPTER I

INTRODUCTION

Background

One method of detecting cardio-vascular disease is by the amount of blood flow throughout the circulatory system. The blood flow plethysmograph, developed by the Institute of Environmental Stress, measures this blood flow to an isolated limb.

The blood flow is measured non-invasively by occluding the venous flow. A mercury strain gauge is then used to detect the change in limb circumference. An operational amplifier network provides bridge isolation and signal conditioning. This information is then converted to digital information by a digital panel meter. The system contains two of these channels. The digital information from the panel meters is then multiplexed into a single digital panel printer to provide output. Changes in the limb circumference are then compared to a known calibrated percentage of elongation in the strain gauge. An algorithm is then used to calculate the blood flow in terms of milliliters per minute per 100 milliliters of tissue.

The plethysmograph uses an intricate asynchronous logic network for the timing and control of the system operations. The actual blood flow is derived by applying the average of a series of measurements of the differential increases in circumference, along with the average of a series of calibration readings to an algorithm. The original system outputs individual calibration and size increase information on a panel printer. The differences of these readings were then averaged

manually. Other information such as the length of time intervals, gauge lengths and limb size were noted manually. All this information was later analyzed and applied to the algorithm to find the blood flow.

Statement of the Problem

The problem was to include an on-board microprocessor interface to the system. The goal is to provide the capability of quickly assimilating the data, obtaining the remaining parameters as necessary and providing the operator with immediate blood flow information.

Method of Implementation

The system was interfaced with an Intel SBC 80/10 single board computer. The microprocessor interface was designed to require only minimal modification of the plethysmograph. Peripherals were added to the SBC 80/10 to measure time intervals, to provide keyboard inputs and to output control information and data to the plethysmograph.

CHAPTER II

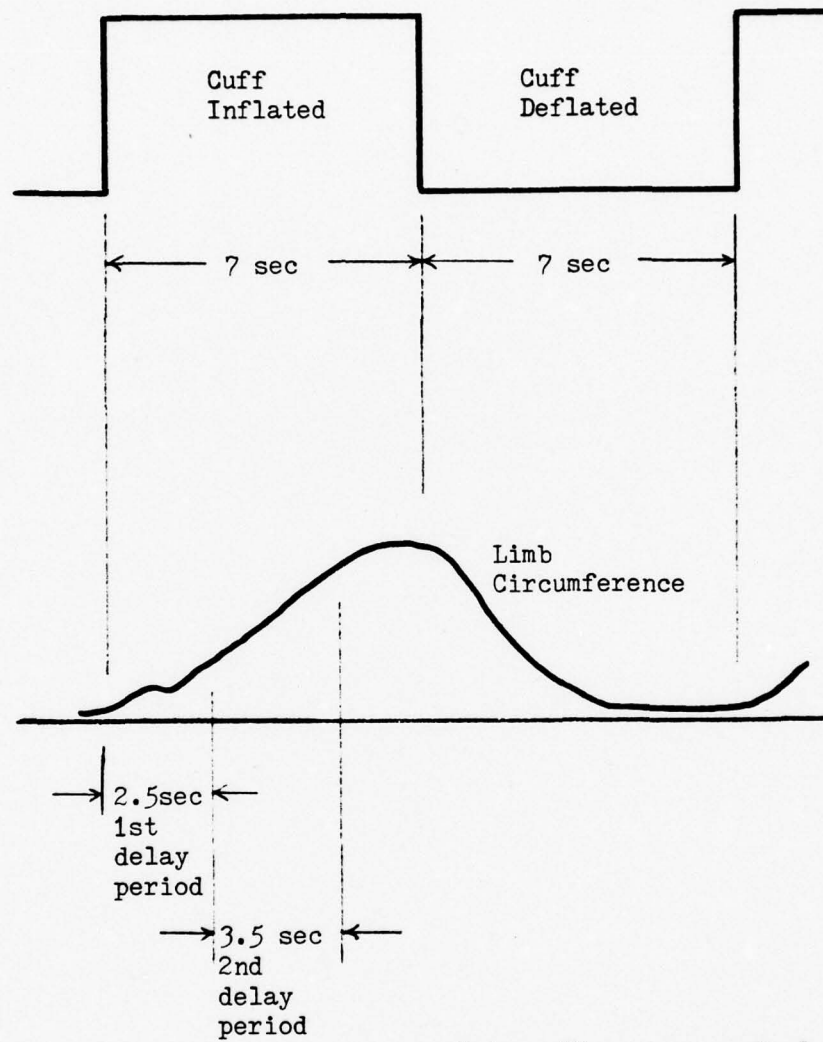
THE BLOOD FLOW PLETHYSMOGRAPH

Theory of Operation

The operation of the plethysmograph is described in detail in the User's Manual¹. A brief summary is necessary to the understanding of this work and will be included for this purpose.

The method of obtaining blood flow is by occluding the venous blood flow. This is accomplished with an inflatable cuff. In the beginning the system waits a period of time (2.5 sec.-first period) for stability of the time rate of change in the circumference. At the end of this first period a reading of arm size is taken (Figure 1), using the strain gauge, bridge and operational amplifier network. A second reading of arm size is taken again at the end of the second delay. Each reading is printed as it is taken. The inflatable cuff is then deflated and the limb is allowed to return to normal. At this time a reading counter number indicating the first measurement is printed. This cycle is then repeated a number of times to obtain adequate samples of the measurements.

Since only the relative amount that the strain gauge stretched is known, the plethysmograph has a built in calibration circuit which simulates either a 0.2 percent or 1.0 percent stretch of the strain gauge. The calibration reading provides a standard of comparison. This is accomplished by temporarily removing resistors in the opposite leg of the bridge network. Readings are taken before and after the resistance is removed from the circuit. We then are able to tell the effect of



Note: Times are nominal

Figure 1 - Plethysmograph Timing

either a 0.2 or 1.0 percent elongation of the strain gauge on the circuit. These readings are taken before and after the blood flow readings and are also output on the digital panel printer.

The plethysmograph is a two channel system. It can measure the blood flow in two limbs simultaneously. All output readings, such as calibration and limb circumference, are provided as signed integer data in the range ± 1999 . The digital panel printer has two additional leading numbers which identify the channel number and the type of reading.

Other information necessary to the final computation of the blood flow is the period of the second delay, the length of the strain gauge and the circumference of the arm where the strain gauge is placed. The measurements are taken directly by the operator with a steel tape. The time of the second delay may be adjusted as necessary and read from the plethysmograph front panel controls.

All of the above data is then applied to the following algorithm¹ to determine the blood flow per 100 milliliters of tissue.

$$\text{Blood Flow} = \frac{120 (\text{RDG2} - \text{RDG1}) (\text{Factor}) (\text{Lg})}{(\text{CAL2} - \text{CAL1}) (\text{C}_i) (\text{T}_s)} \quad \frac{\text{milliliters}}{\text{minute}}$$

RDG1 - reading at start of second delay

RDG2 - reading at end of second delay

CAL1 - first calibration reading

CAL2 - second (stretched) calibration reading

Factor - percent calibration (0.2% or 1.0%)

Lg - length of strain gauge

C_i - circumference of arm at strain gauge

T_s - period of second delay

Electrical Design

The plethysmograph consists of three principal units (cuff inflator, dual plethysmograph and slope computer) mounted in a single 19 inch rack (Figure 2).

The cuff inflator provides the overall timing cycle to the system. This unit controls when the cuff inflates and starts a series of limb circumference readings. Also included are the pressure valves for turning on and controlling the cuff inflation pressure.

The dual plethysmograph contains the analog circuitry and calibration logic for the unit. Included in the analog circuit are gain and balance controls for each channel. These are adjusted such that readings are within the range of the analog-to digital (A/D) converters of the digital panel meters.

The slope computer is the heart of the system. It contains the main control logic, the digital panel meters, digital multiplexers and the digital panel printer. The signals needed for interface with the microprocessor are available in this unit.

When limb circumference measurements are being taken, the following sequence is initialed in the plethysmograph. The timing modules in the slope computer are prompted by the cuff inflator and timer. Trigger pulses from the slope computer timers are output to the controller and digital panel meters at the start and end of the second delay period. This initiates the analog to digital (A/D) conversion. When the A/D conversion is complete and the digital panel meter has valid output data, the status signal notifies the controller. Data over or under the range of the A/D converter is indicated by the overload line.

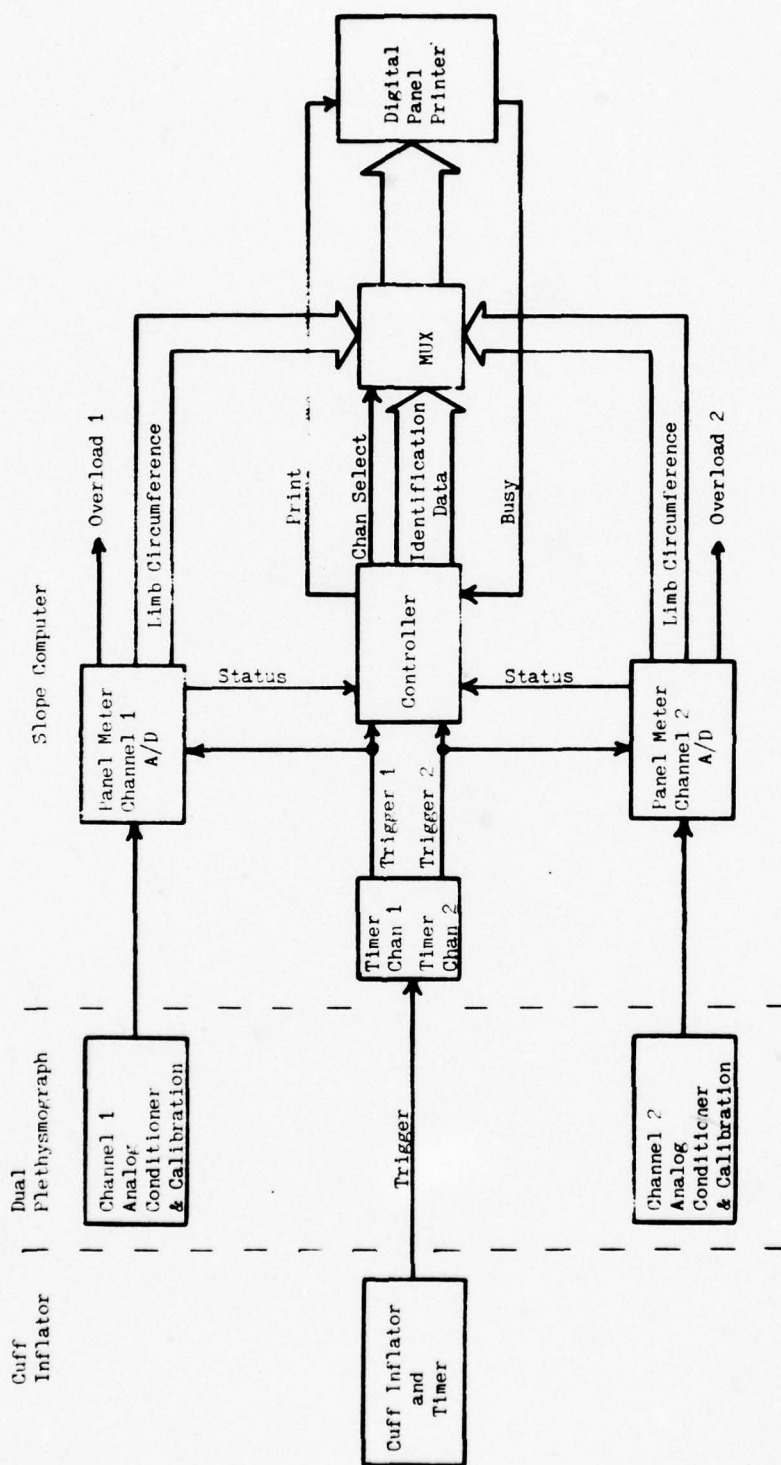
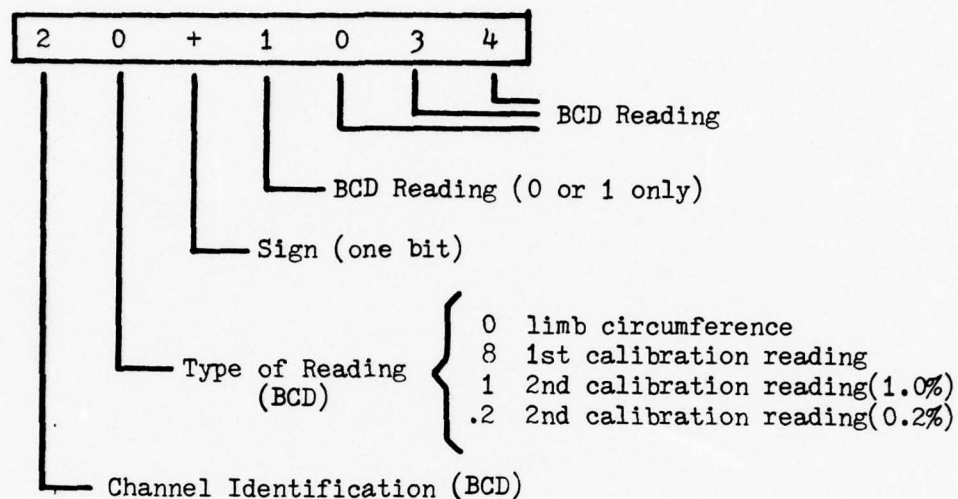


Figure 2 - Plethysmograph Block Diagram¹

As long as the digital panel printer is free, the controller selects the multiplexer and issues a print command to the digital panel printer. The digital panel printer then responds with a busy signal until the printing is complete.

Since two channels may be operated simultaneously, the order in which data is printed is dependent upon the order in which the trigger pulses from each channel are received by the controller. The output data format is described in figure 3. The run counter number is printed sequentially at the end of each cuff inflation cycle. Unlike the data printing, the run counter uses negative true polarity and thereby signals the end of each cuff inflation cycle.

Another aspect which is critical to the printer is that of timing. The data must be valid at the input for 0.5 microsecond prior to issuing the print command. The print command must remain valid for between one microsecond and 200 milliseconds. The printer then remains busy for approximately 330 milliseconds. The busy line remains active during this time.

Data

Note: Six decimal points are available (six bits).
Only one is used for 0.2% calibration.

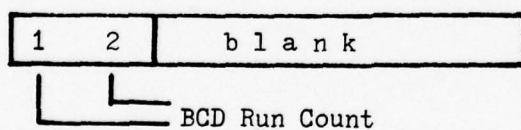
Run Counter

Figure 3 - Printer Output Format¹

CHAPTER III

CONSIDERATIONS OF DESIGN

There are a number of considerations that went into the integration of a microprocessor into the plethysmograph. Of principal importance were cost, and the need to keep the system in one 19 inch rack. The system, of course, must remain somewhat mobile to allow flexibility for making blood flow measurements throughout a medical facility. These two requirements dictate the use of the printer available in the plethysmograph rather than a CRT terminal. Since the amount of manual input and output would remain minimal, this posed little problem.

The blood flow plethysmograph is a prototype system and needs to be evaluated clinically. To avoid any problems with the evaluation of the system as it existed, the circuitry was disturbed as little as possible. Changes were made only to tap off digital signals and some key timing information.

The plethysmograph requires manual adjustment of balance and gain settings prior to operation. It was suggested that these might possibly be automated and therefore reduce the operator requirements. This possibility was considered. However, there were several indications that the manual control is satisfactory. First of all it was found that the extreme range on the gain and balance settings were not really necessary. During normal operation a single gain and balance setting could be found which would keep the output within range on the digital panel meters. The fine balance needed to be adjusted only occasionally to compensate for drift or other variables. Cost of implementing an

automated system was greater than the benefit reaped. Secondly, the readings were extremely sensitive to tenseness in the limb. An automated system would have to insure it did not overcompensate for any temporary muscle tenseness. Since the plethysmograph is a prototype of limited quantity, there has been little data gathered and therefore little experience as to all the range of uses of the system. For instance, it may be necessary to output the analog signal to a strip chart recorder to observe linearity of the circumference change. Therefore, for this reason it was also concluded that the gain and balance should remain manual.

Initial Observations

The system was operated and the overall functioning of the plethysmograph was observed. These observations were critical in that any system interfacing with the plethysmograph must take these factors into account. Some of the major observations concerning interface with the plethysmograph follow:

1. The calibration logic is manually initiated and is separate from the remaining digital logic in the plethysmograph. It is therefore possible for the calibration and measurement cycles to interfere. This can cause questionable data to be output. Also, it is easy to release the calibration button too soon and therefore lose the second calibration reading.

2. Any tenseness in the limb would cause the output of the digital panel meter to be off scale. This was displayed as all zeros on the printer, a still valid reading. It was therefore necessary to use the overload line from the digital panel meter to sense this condition when it occurs.

3. Several sets of blood flow readings were taken and analyzed. A graph of the calibration reading differences is shown in figure 4. All difference readings have been normalized to a 1.0 percent calibration; i.e. 0.2 percent calibrations readings have been multiplied by five. In this set of measurements ten balance readings were taken and then blood flow readings were started. Calibration readings were continued during the seven second cuff deflation cycle. There is a large variance in the last eight readings. It was determined that the calibration reading was dependent upon the state of recovery of the arm after the inflation cycle. This can be seen by the large variance in first balance readings taken during the same run (figure 5). Therefore, calibration readings should not be taken during the cuff deflation cycle.

4. Another set of more uniform calibration difference readings are shown in figure 6. The first ten were taken before measuring the blood flow and the remaining after taking all blood flow readings. Although the value of the first calibration readings have changed (figure 7), the calibration difference readings (figure 6) are consistent. Looking at the circumference difference readings for the same run, figure 8, they are not particularly grouped. This may have resulted since the subject was not totally relaxed. However this, along with the previous graph, indicates that it may be desirable to cull some of the points from the data. This would delete difference readings, which might be indicative of momentary tenseness or movement of the subject.

CALIBRATION READINGS
DIFFERENCES
21 JUNE 1978

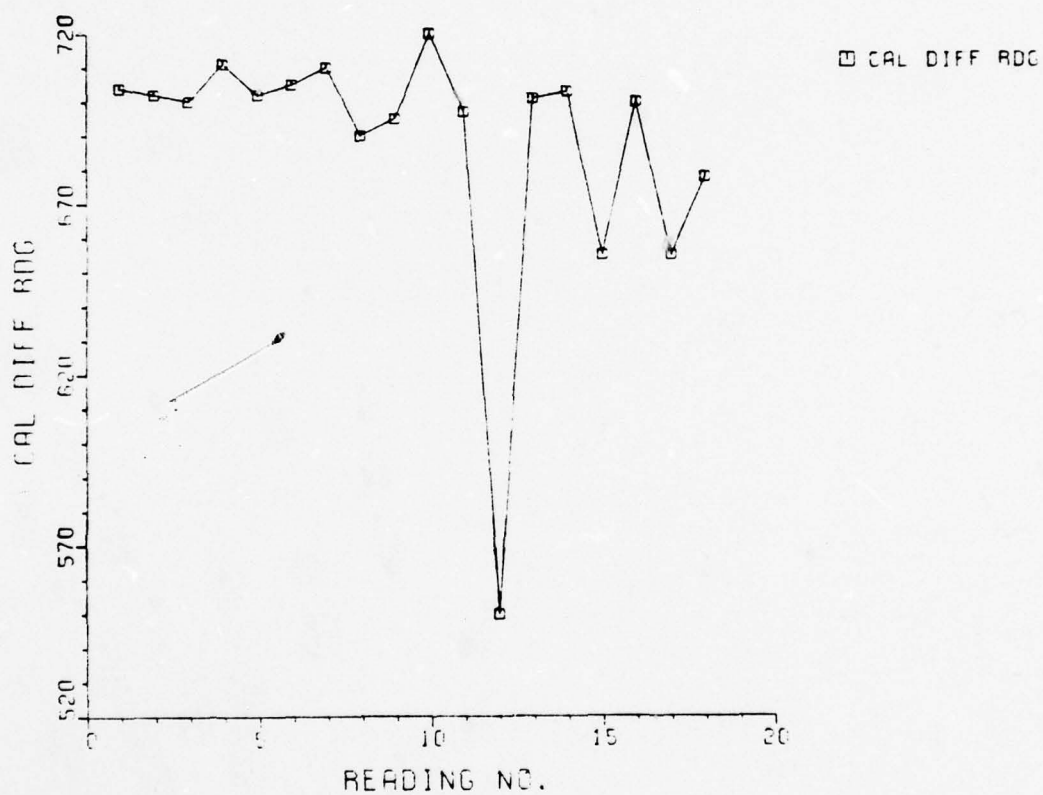


FIGURE 4 - CALIBRATION DIFFERENCE READINGS, RUN 1

CALIBRATION READINGS
FIRST READING
21 JUNE 1978

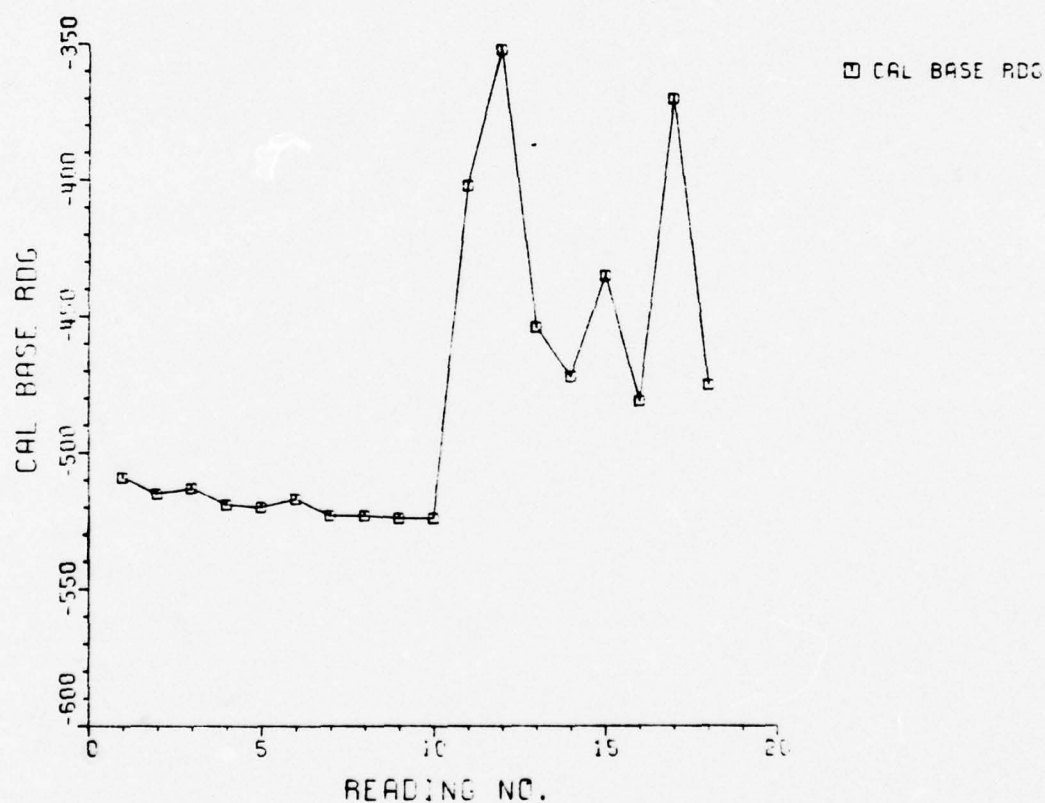


FIGURE 5 - FIRST CALIBRATION READINGS, RUN 1

CALIBRATION READINGS
DIFFERENCES
19 JULY 1978

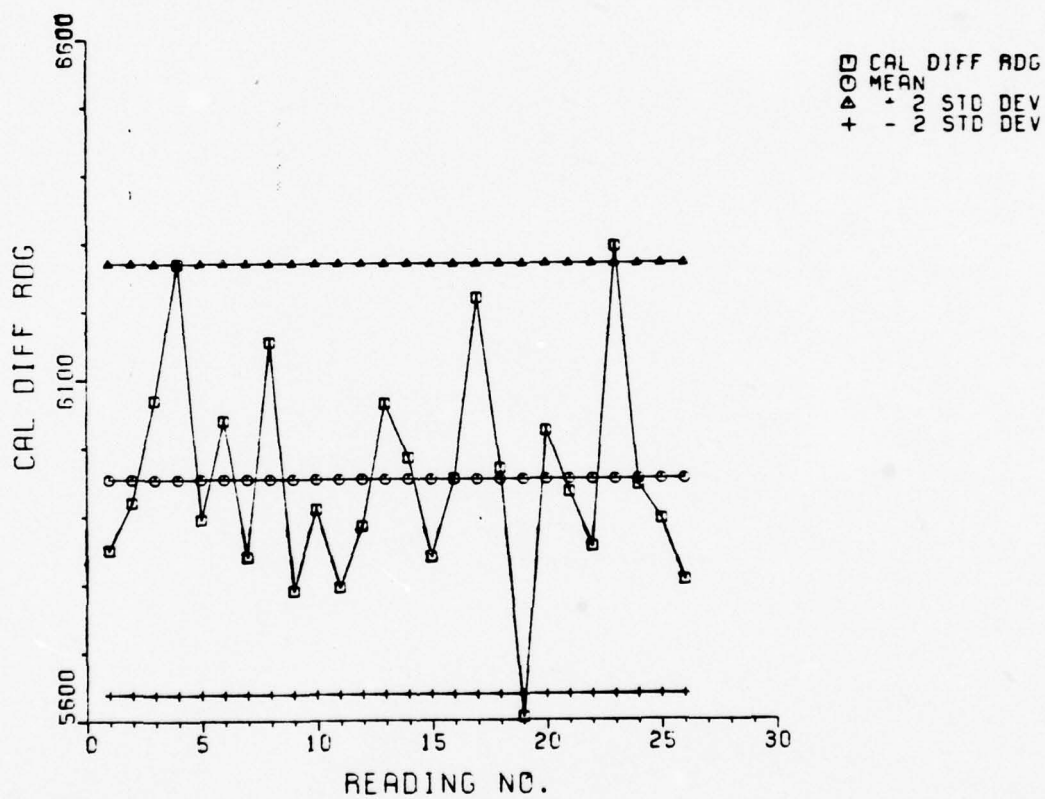


FIGURE 6 - CALIBRATION DIFFERENCE READINGS, RUN 4

CALIBRATION READINGS
FIRST READING
19 JULY 1978

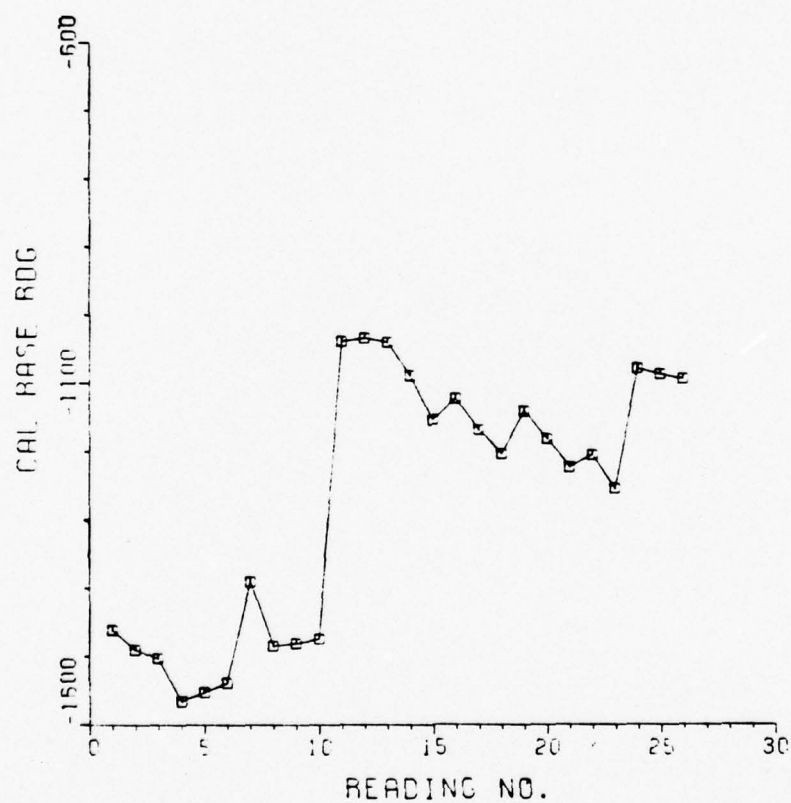


FIGURE 7 - FIRST CALIBRATION READINGS, RUN 4

BLOOD FLOW READINGS
DIFFERENCES
19 JULY 1978

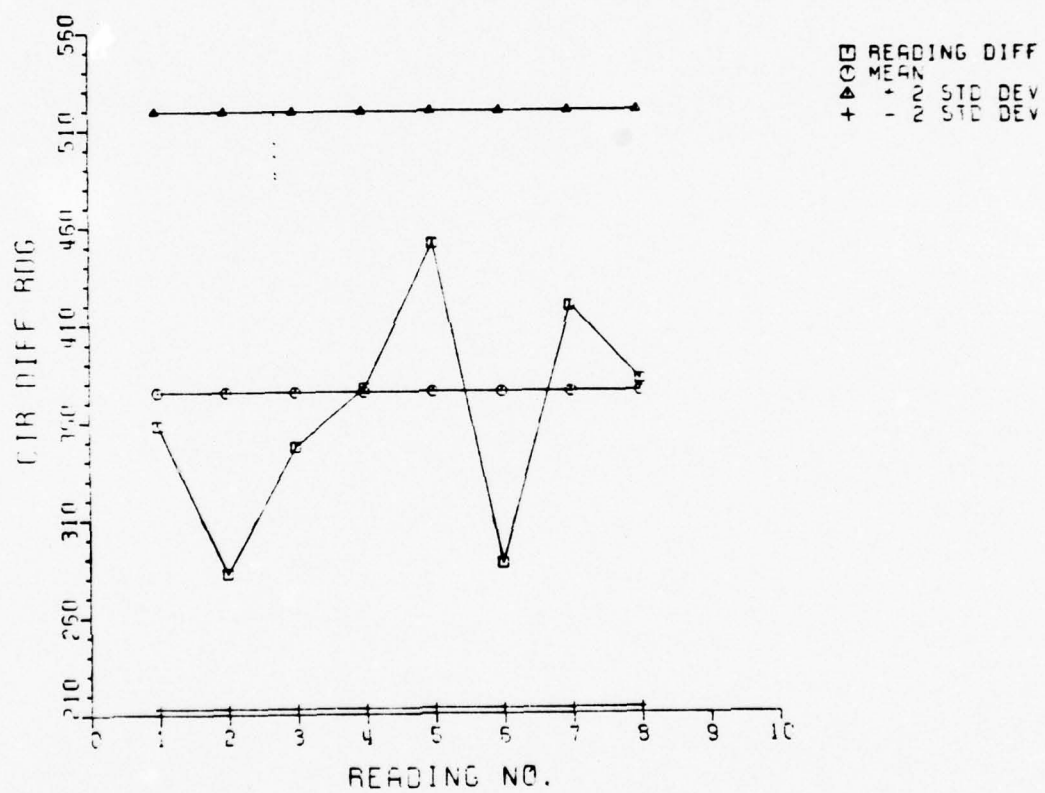


FIGURE 9 - CIRCUMFERENCE DIFFERENCE READINGS, RUN 4

The microprocessor interface to the plethysmograph took the above observations into account. The software programs were used to insure that out of sequence data (1. above) was not used. The overload condition of the digital panel meter (2. above) was noted along with the panel printer data at the microprocessor parallel input ports. The software programs then discarded this data.

The observations of 3. and 4. above indicate that the physical status of the individual whose blood flow is measured may cause discrepancies in the readings. Since a number of readings are being taken, we can therefore obtain an average and statistically delete data well away from the mean. Therefore programs were incorporated to average all data, find the standard deviation, and delete all data outside the range of two standard deviations from the mean. The resulting data was then reaveraged.

Equipment Availability

Equipment considerations were necessary from two standpoints: first, from an implementation standpoint and secondly, from the debug and testing standpoint. From a combination of both viewpoints the Intel SBC-80/10 was chosen. The MUPRO-80 microprocessor development system was used for debugging and software testing.

The MUPRO-80, configured as a single terminal system with disk drive and 40 kilobytes of memory, was used with the emulator for software debug and system checkout (references 2, 3 and 4). The system uses Block Structured Assembly Language (BSAL) as described in reference 5. Therefore, all programs were either written in BSAL or translated to BSAL for convenience and uniformity.

The Intel SBC 80/10 is expandable (reference 6) leaving room for future expansion of the plethysmograph system. This expansion capability also provides the ability to provide a memory mapped input or output to enhance the parallel and serial input/output ports. This was very necessary with a system like the Intel SBC 80/10, when it is required to handle most of its data in parallel. This is the case when interfacing with the plethysmograph.

One consideration not mentioned so far was the necessity to measure the period of the second delay in each channel. This would save the operator from having to enter this information manually. Since the Intel SBC 80/20 includes an on board timer, it was considered. However, the additional cost would not warrant this. A pair of additional twelve bit ripple counters with a 60 Hertz input was decided on. This would provide an accuracy of approximately 0.5 percent over a period of 3.5 seconds. This is well below any error caused by inconsistencies in measuring the circumference of the limb, length of the gauge, etc.

Input/Output

The manual inputs that were needed are the length of the strain gauge and the circumference of the arm for each channel. Therefore, a sixteen key keyboard plus a reset key were used as input to the micro-processor. This sixteen key keyboard with decoder and debounce circuit (74C922) was memory mapped onto the data bus.

The SBC 80/10 has six parallel 8-bit ports when used in the input mode. It was desirable to use these ports for all input data from the plethysmograph. The data from the twelve bit timers for each channel required the use of three of the parallel input ports (24 bits). Therefore

it was necessary to put the data from the panel printer plus the overload indication for each channel into the remaining three ports. Since the decimal point was not required as an input, this was deleted. This left six BCD digits (24 bits), a sign bit, a data polarity bit and two overload indicators to be included as inputs. By deleting some of the BCD bits which were unused in the plethysmograph output, these 28 bits were compressed into the remaining three input ports. The parallel port input data was then arranged as shown in tables I and II.

Indications of inputs, either keyboard or plethysmograph data, were incorporated using interrupts. Since the Intel SBC 80/10 does not distinguish between interrupting devices, it was necessary to provide this ability. The sixteen key keyboard encoder only required four bits of the eight bit data bus. The interrupt from the keyboard was then included as a fifth bit along with the keyboard input on the data bus. The microprocessor could then distinguish between interrupting devices. This will be discussed further in Chapter IV.

The inputs required all six bytes of the parallel input ports. The output to the digital panel printer required that any digit, zero through nine, could be printed in each of the six character positions. The ability to place the decimal was desirable. Control of the data polarity was also necessary. Since six binary coded decimal digits (24 bits), six decimal places (6 bits), a sign bit and a data polarity bit were necessary, a 32 bit bus to the digital panel printer was therefore required.

<u>Port</u>	<u>Bit</u>	<u>Function</u>
1 (E4)	7	80
	6	40
	5	20
	4	10
	3	8
	2	4
	1	2
	0	1
2 (E5)	7	8000
	6	Data Polarity
	5	Sign
	4	1000
	3	800
	2	400
	1	200
	0	100
3 (E6)	7	Overload 2
	6	Overload 1
	5	200,000
	4	100,000
	3	80,000
	2	40,000
	1	20,000
	0	10,000

Table I - Parallel Input Port 1, 2 and 3

<u>Port</u>	<u>Bit</u>	<u>Function</u>	<u>Bit</u>
4 (E8)	7	Timer Channel 1	7
	6	Timer Channel 1	6
	5	Timer Channel 1	5
	4	Timer Channel 1	4
	3	Timer Channel 1	3
	2	Timer Channel 1	2
	1	Timer Channel 1	1
	0	Timer Channel 1	0
5 (E9)	7	Timer Channel 2	11
	6	Timer Channel 2	10
	5	Timer Channel 2	9
	4	Timer Channel 2	8
	3	Timer Channel 1	11
	2	Timer Channel 1	10
	1	Timer Channel 1	9
	0	Timer Channel 1	8
6 (EA)	7	Timer Channel 2	7
	6	Timer Channel 2	6
	5	Timer Channel 2	5
	4	Timer Channel 2	4
	3	Timer Channel 2	3
	2	Timer Channel 2	2
	1	Timer Channel 2	1
	0	Timer Channel 2	0

Table II - Parallel Input Ports 4, 5 and 6

The slope computer of the plethysmograph had room for two additional cards which could be used to provide a tri-state output to the printer from the present plethysmograph multiplexed panel meter outputs. The slope computer with existing circuitry was only drawing 0.82 amperes from the five volt, three ampere power supply. Therefore, the slope computer power supply would also accommodate additional circuitry.

Space within the slope computer would not accommodate the Intel SBC 80/10 board. Therefore, the line between the existing plethysmograph and the add-on microprocessor was pretty much established (figure 9).

The SBC 80/10 uses its parallel input ports to read data from the printer bus and the timers. The remaining input and output functions of the SBC 80/10 are achieved through a memory mapped input and output. The keyboard input is memory mapped directly to the data bus. Four separate eight bit latches are used to provide a 32 bit parallel output to the printer bus. Each of these four latches are accessed through a memory mapped output. Once the data is latched onto the printer bus, a print command is given to the printer from the microprocessor.

Additional memory mapped outputs are for control functions necessary to control the plethysmograph and the functions on the B-board. These will be discussed in detail in Chapter IV. The above circuits are located on the B-board.

Operational Description

A typical sequence of operation is initiated by the microprocessor which resets the system and selects the panel meters to

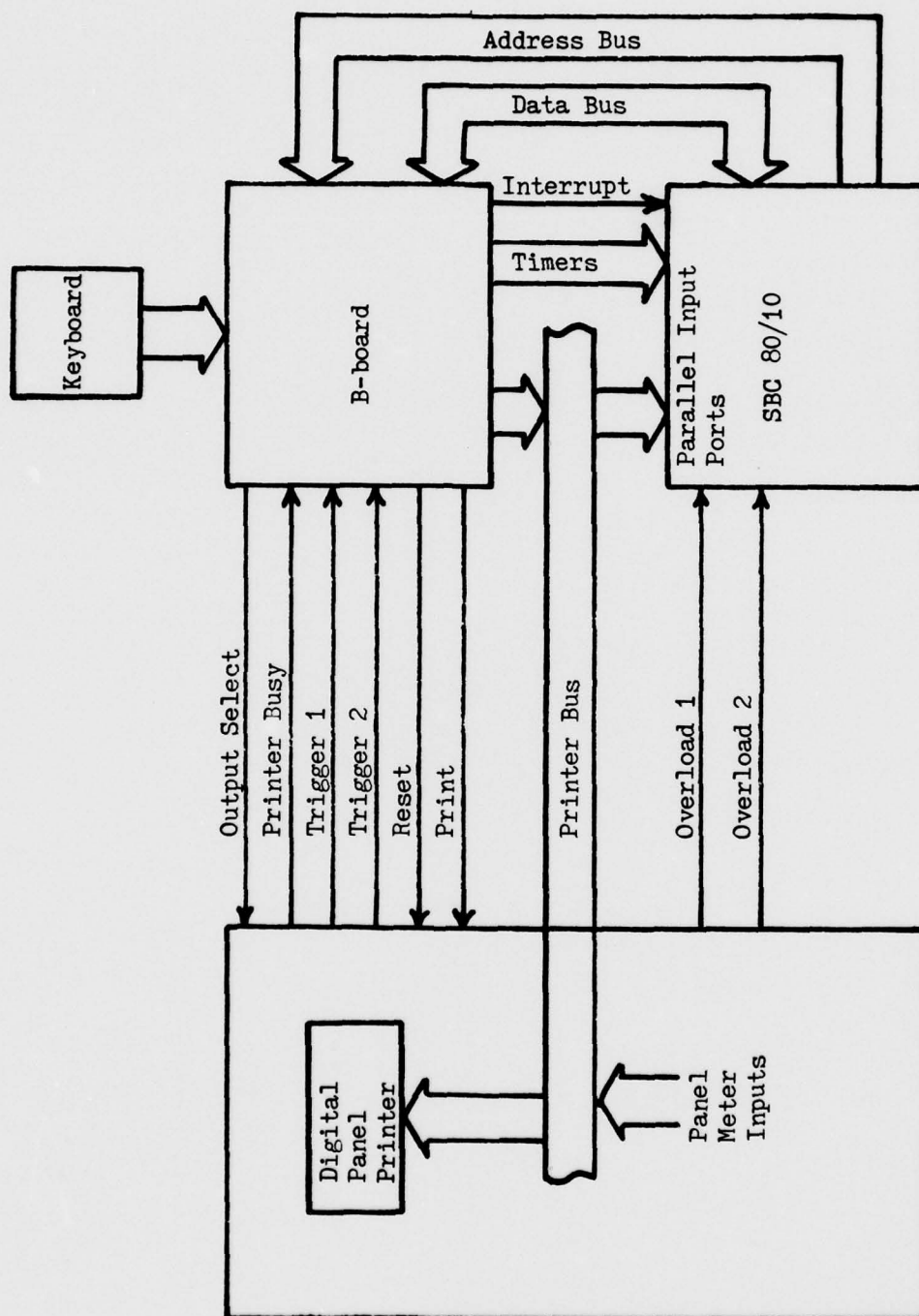


Figure 9 - Block Diagram of Microprocessor Interface

provide input to the printer bus (figure 9). A print test (all 8's) is output on the printer when the microprocessor is ready. The operator would then enter the length of the gauge and limb circumference on the keyboard for each channel which is being used. As each key is depressed, the SBC 80/10 receives an interrupt. The keyboard entry is stored in an input buffer until the enter key is depressed. The data is then stored at a specified memory location. This data is also printed on the printer as an entry check for the operator.

The operator then calibrates the system. As each calibration reading is printed on the printer, the printer busy signal initiates an interrupt. The SBC 80/10 reads each calibration reading from the printer bus through the parallel input ports. After the second of calibration reading is received, the difference is found and this difference is stored in a memory list along with other calibration difference readings. Readings which indicate an overload are discarded.

Limb circumference readings are then initiated. These are read through the parallel input ports like the calibration data. After the second reading has been received, the difference is calculated and this circumference difference is stored in a separate list.

At the end of each cuff inflation cycle, the plethysmograph prints a run count. When the microprocessor reads this run count it acknowledges the end of the cuff inflation cycle by reading the timers for each channel which presented the data. These timers measure the second delay period by using the trigger pulses from the plethysmograph.

These time periods are retained and averaged later. The timers are then reset awaiting another cuff inflation cycle.

More calibration readings are taken after the limb circumference readings are complete. These are stored along with the calibration difference readings which were obtained initially.

The operator then depresses the calculate blood flow key. The microprocessor averages all of the calibration difference readings and finds their standard deviation. Data outside two standard deviations from the mean are flagged. The same procedure is then accomplished for the circumference difference readings. A new average of unflagged data is then obtained. These averages along with the average time of the second delay period, the circumference of the limb and the length of the gauge are combined to yield the blood flow.

The microprocessor then outputs a statistical summary of all data through the panel printer. The specific format and content will be discussed in detail in Chapter VI.

After the blood flow is computed and output on the printer, the entire system is reset and memory is cleared awaiting a new set of readings.

CHAPTER IV

HARDWARE DESIGN

Slope Computer Modifications

The principal modification to the slope computer was that of providing the tri-state buffering to the panel printer and interfacing control logic between the microprocessor and the plethysmograph. The slope computer contained five 44 pin plugboards. The first four plugboards in the original system were fairly well filled. The fifth plugboard only contained two, four bit multiplexers (SN 74157). Therefore, the tri-state buffers were added to this board (figure 10). Two plugboards (card 6 and card 7) were added at the two excess edge connectors already within the slope computer to provide tri-state buffering for the remaining printer data (figures 11 and 12).

Card seven (figure 12) also included latching for the overload status of the digital panel meters. This is necessary to insure the data remains valid at the time the microprocessor reads it. There are two resets on the plethysmograph. One is to reset the run counter and another to reset the whole system sequencing. Card seven also provides the microprocessor input to these reset commands. The print commands are also ored together on this board.

The input to the slope computer from the microprocessor is accomplished using two 25-pin connectors J-4 and J-5 (tables IV and V, Appendix A). The interconnections from cards 5, 6 and 7 of the slope computer are shown in tables VI through VIII.

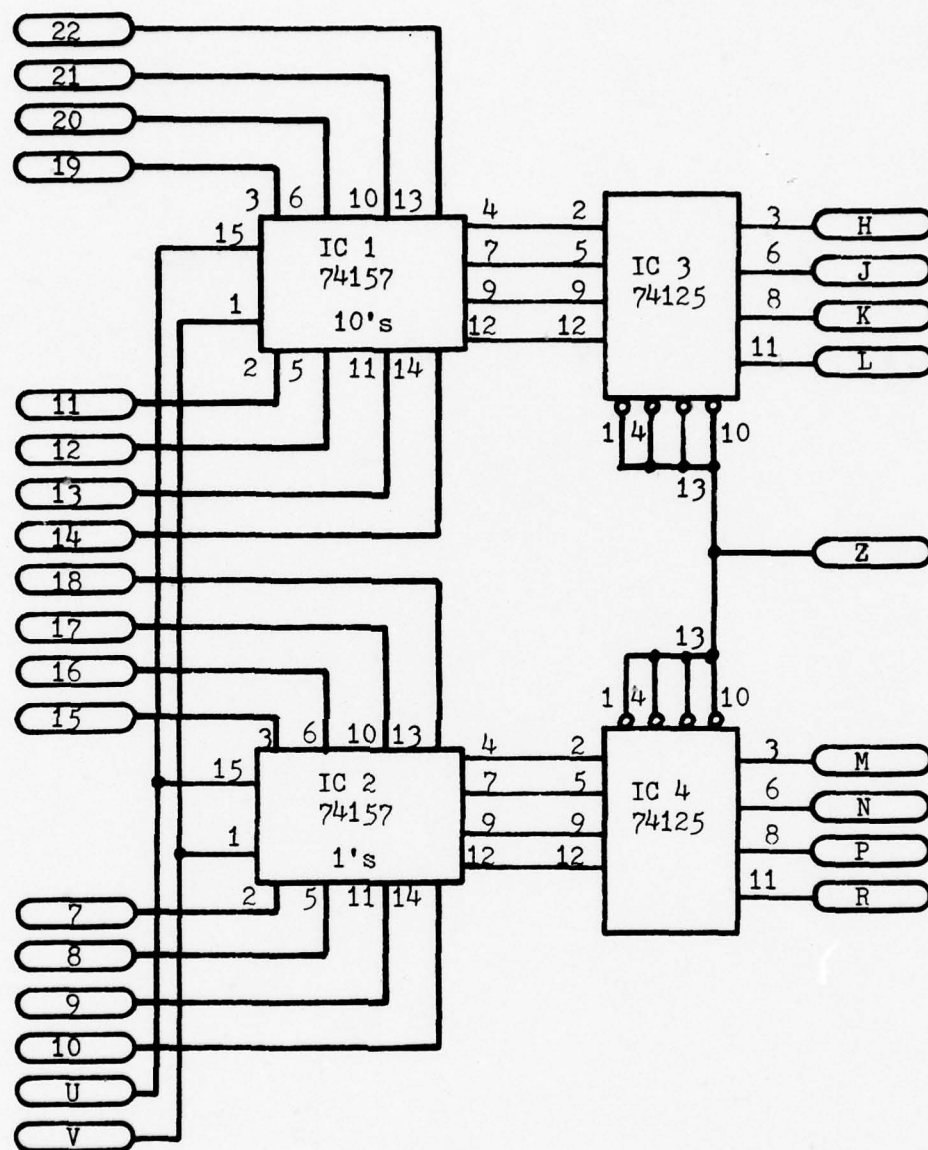


Figure 10 - Schematic of Card 5, Slope Computer

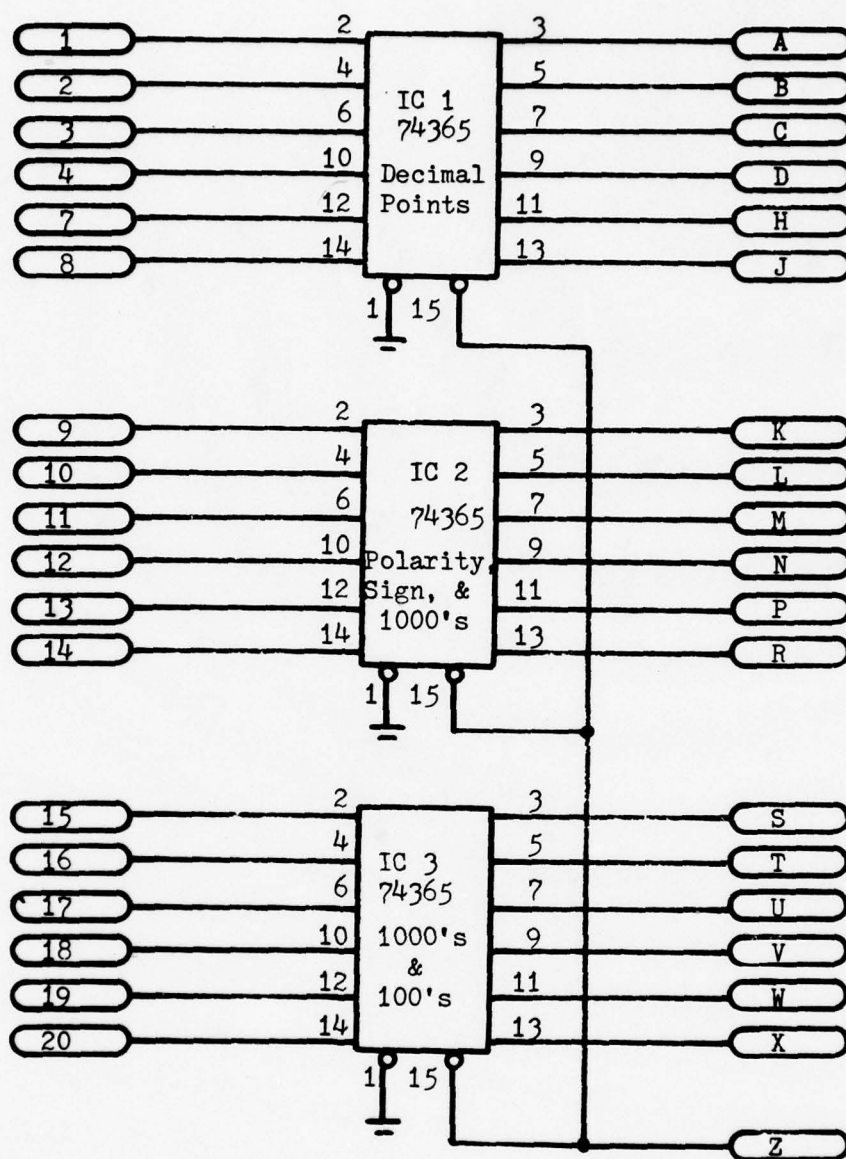


Figure 11 - Schematic of Card 6, Slope Computer

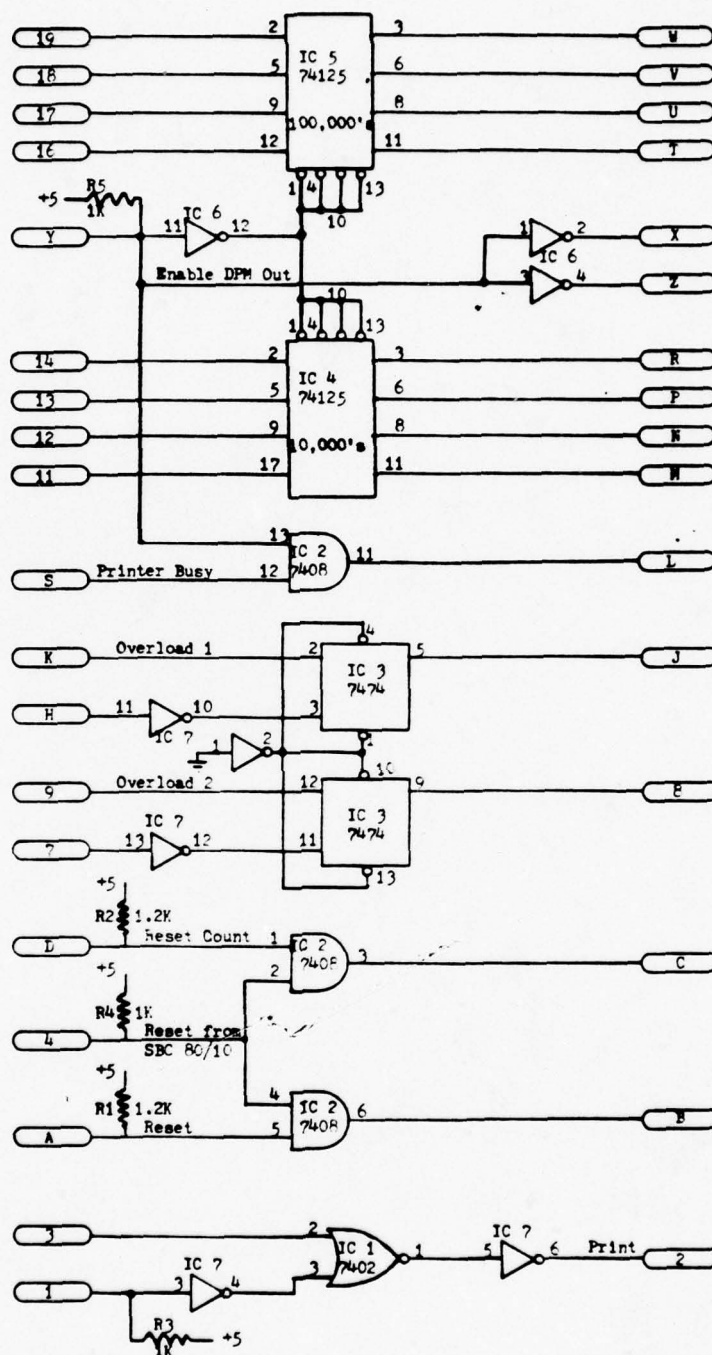


Figure 12 - Schematic of Card 7, Slope Computer

The plethysmograph modifications were designed such that disconnecting the microprocessor would not inhibit the plethysmograph from functioning as it was previously configured.

Microprocessor Interface

The SBC 80/10 is wired for operation as described in Tables 4-4, 4-13 and 4-24 of reference 6. This places the system in Mode 0 such that all of the parallel input/output ports accept input only. This wiring also disables the interrupts from the parallel and serial input/output ports. Pull-up resistors (1000 ohm) were used at each bit of the parallel input ports. The SBC 80/10 is equipped with four kilobytes of programmable read only memory (PROM) and one kilobyte of random access memory (RAM). The PROMs are addressed from 0000 hexadecimal through 0FFF hexadecimal. The RAM is addressed from 3C00 hexadecimal through 3FFF hexadecimal.

The interface between the microprocessor and the modified plethysmograph is accomplished using a plugboard the same size as the SBC 80/10. We will refer to this as the B-board (figure 13). This board consists of four major functional groups; 1) the memory mapped decoders, 2) the keyboard input section, 3) the digital panel printer output ports, and 4) the timer section. If required, room is left on the board for further memory expansion.

The P-1 and P-2 connectors are common to both the B-board and the 80/10 board. The functions are as described in reference 6. The top of the B-board connects to a 100 pin edge connector (J1). The top of the SBC 80/10 board uses two 50 pin edge connectors to the six parallel input ports. A perforated board was used to mount and

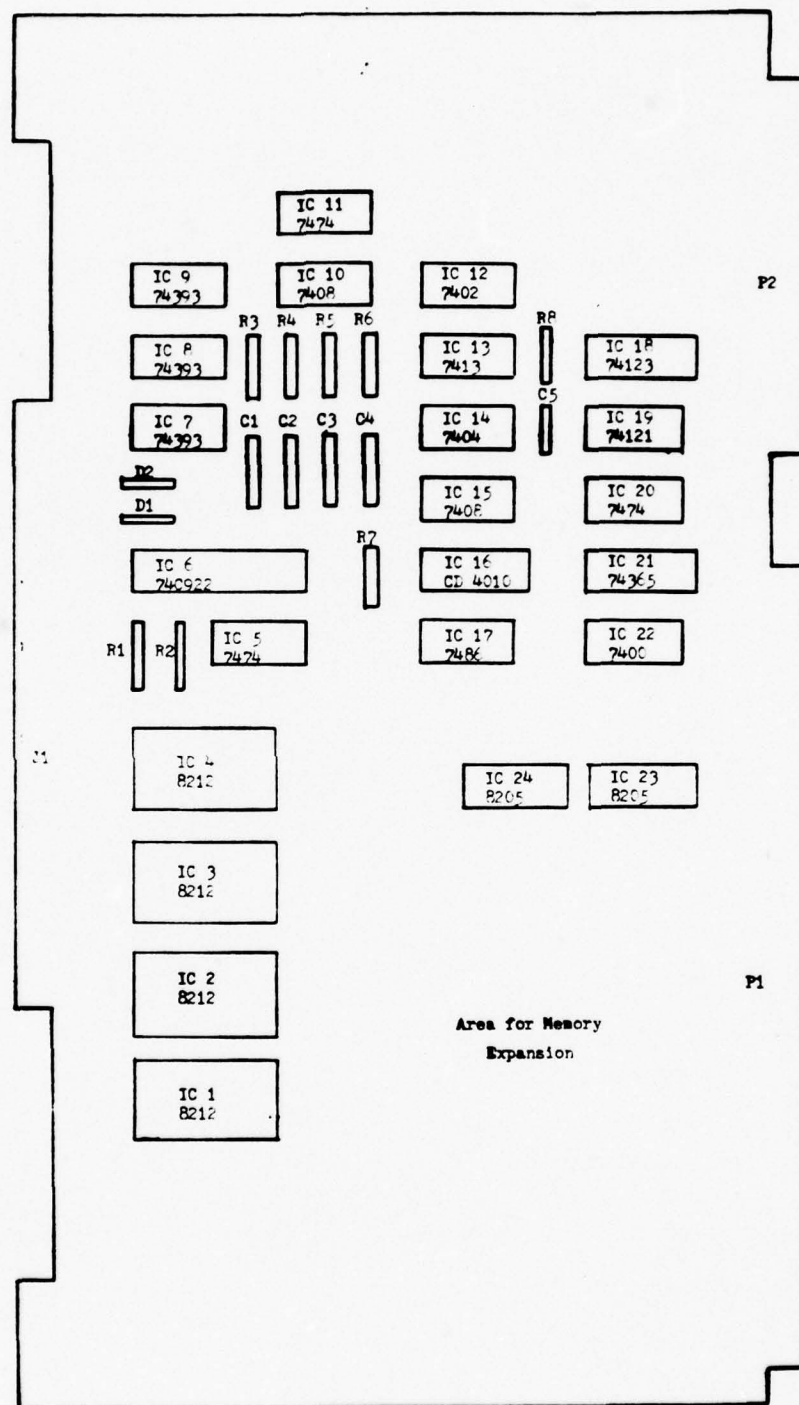


Figure 13 - Layout of B-board

interconnect these wire wrap edge connectors and also provide the base for the two 25 pin cables interfacing with the plethysmograph. The pin interconnections on this board are described in table IX, appendix A.

The memory mapped decoders (figure 14) use two, one out of eight binary decoders. They decode addresses located above the highest address of system memory (3FFF hexadecimal) and provide the designated input and output control. The decoder outputs are active low.

The first decoder provides decoding for keyboard inputs and decoding to four tri-state buffers for output to the parallel digital panel printer bus. The keyboard input signal places the keyboard data onto the data bus when activated. This is the same as reading from address location 7800 hexadecimal. The first of the decoded output signals selects an eight bit tri-state buffer to provide the decimal point, sign and data polarity output to the printer bus. The remaining three decoder outputs select each of three other buffers to output six BCD digits to the printer bus.

The second decoder is used to output control signals. The clear keyboard interrupt signal is self-explanatory. The output select signal alternately selects either the SBC 80/10 or the digital panel meters to provide output to the panel printer. The print and advance command from the memory mapped decoder initiates a print command to the digital panel printer. The command from the decoder is provided to a monstable multivibrator which widens the pulse to approximately 10 milliseconds for the printer. The signal of reset timers and DPP

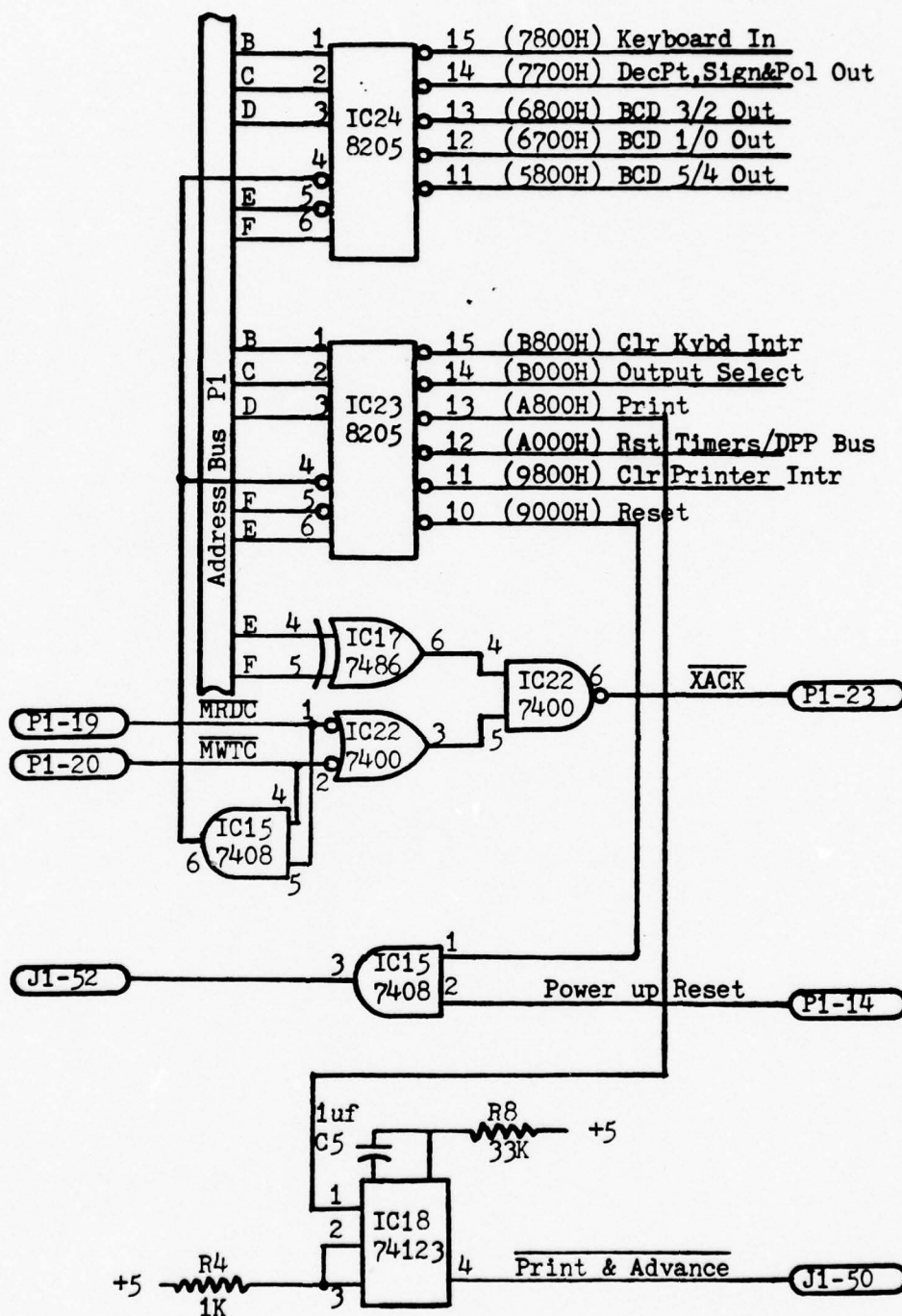


Figure 14 - Memory Mapped Decoders, B-Board

bus from the second decoder zeros the timers and selects the panel meter output onto the printer bus.

The signal of clear printer interrupt from the second decoder resets the interrupt from the printer after the data has been read. The signal of reset provides a reset command to the plethysmograph when selected or during the power up of the microprocessor.

The two highest bits of the address and memory read or write commands are combined to provide the transfer acknowledge (XACK) to the ready input of the clock generator and driver of the central processing unit.⁹

The keyboard input section (figure 15) is designed around the 16 key encoder⁷ (74C922). The hex buffer (CD 4010) is used for the CMOS to TTL interface. The tri-state buffer (SN 74365) then can be selected to input the keyboard data onto the data bus. This is accomplished through the memory mapped signal of keyboard input.

Capacitors on the encoder are selected for a 600 hertz oscillation frequency and a 20 millisecond debounce period. These values proved reliable for the pushbutton switches which were used.

When a key is pressed, the data available line provides an output which sets the D-type flip-flop and causes an interrupt. The microprocessor can then read the keyboard input and determine if the keyboard was the interrupting device (Line 13 of IC21, figure 15, goes high for a keyboard interrupt). If it was the interrupting device, the data is kept. At the completion of the cycle the interrupt handler resets the interrupt.

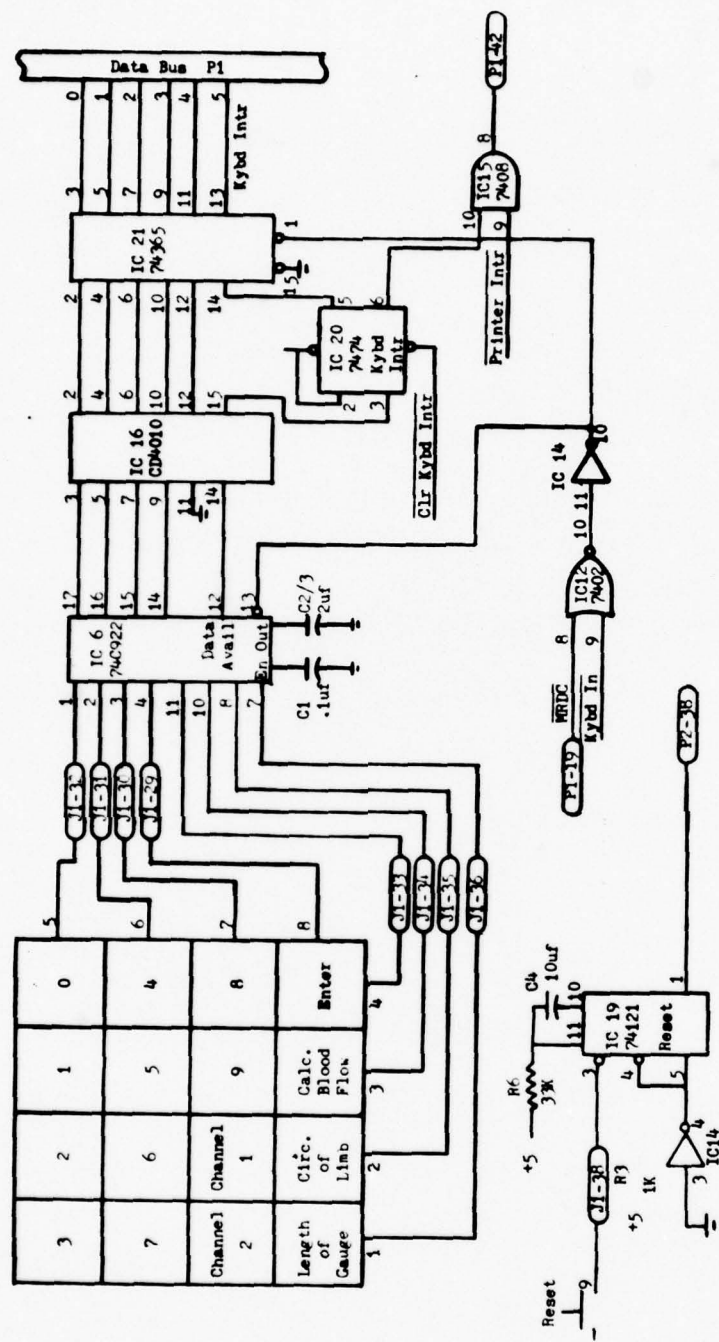


Figure 15 - Keyboard Input Section, B-board

A separate circuit (figure 15) is provided for the system reset. This provides a 230 millisecond pulse directly to the SBC 80/10 reset input.

The digital panel printer output ports (figure 16) use four, eight bit input/output ports (8212). When the SBC 80/10 printer output is selected, these ports receive data as a memory mapped output. The data is placed directly onto the printer bus. Once all the data is loaded, a print command is sent to the printer.

As a part of this circuitry the digital panel meter (DPM) output enable signal from the memory mapped decoder alternately selects either 80/10 or the panel meters for output to the printer. When the panel meters are providing data to the printer, the printer busy signal causes an interrupt signal to be sent to the microprocessor. The microprocessor then reads the data from the panel meters.

Two timers are used (figure 17) to measure the second delay period in each of the two plethysmograph channels. The timers are started and stopped by the trigger pulses at the beginning and end of the second delay period. Once the trigger pulse is received, the 60 hertz input is fed through the Schmidt trigger NAND gate directly to the counters. A second pulse shuts the timers off. The counters are twelve bit long and therefore can measure up to 68 seconds without overflow. This is well above the nominal 3.5 seconds usually used. The outputs of the counters are fed to parallel input ports 4, 5 and 6 of the SBC 80/10. The software then decides when to read the timers.

The hardware comprising the system is now complete. The principle of the design was to provide a good balance between hardware and software without making either one overly complex or cumbersome in interfacing with the plethysmograph.

CHAPTER V

SOFTWARE DESIGN

The SBC 80/10 system provides one kilobyte of random access memory. This was a basic consideration in the design of the software. As mentioned in Chapter III, it was desirable to sort the data after it was gathered. Therefore it was necessary to store all readings prior to analysis and then calculate the blood flow. Therefore stored data must be kept as compact as possible to conserve memory.

Since it is also desirable to discard data outside the range of two standard deviations from the mean, calculations almost dictated that a floating point arithmetic be included to compute the standard deviation. The fact that there were a fair number of variables comprising the actual blood flow calculation further indicated that a floating point arithmetic would provide a more versatile software package.

The above requirements are contradictory. Storage of data in floating point format is not the most memory efficient, especially when input data can be given integer values within a very specific range. This, therefore, dictated a third requirement that the data be easily manipulated between integer and floating point format.

Data Storage

The majority of the input data was either calibration readings or blood flow readings. Calibration readings are obtained from either a 0.2 percent or a 1.0 percent calibration. The calibration factor is then used in the blood flow calculation, as described in Chapter II.

Since all calibration readings need to be compared, regardless of the calibration factor, it was decided to normalize all calibration readings to a 1.0 percent factor. This required multiplying each 0.2 percent reading difference by five.

The maximum range of the panel meters and therefore the data was between -1999 and +1999. Therefore, at worst case, the differences between two readings would be 3998. This is true for the blood flow reading only. A calibration reading of 0.2 percent might be multiplied by five, giving a maximum value of 19,990. Calibration readings would then require additional storage area. To best handle the data, it was decided to leave it in binary coded decimal (BCD) format.

The storage format (figure 18) was set up with three bytes for calibration difference data and two bytes for blood flow difference data. Neither of the values of differences would occupy the most significant bit location. Therefore, this bit location was then established as a flag for data to be discarded from the final blood flow computation. Data is flagged if it is outside two standard deviations from the mean. Data with negative differences or which overrange are not stored. They are meaningless and therefore discarded immediately. The head of each block of data contains the number of difference readings in the list. The total size of the blood flow difference lists are 75 readings per channel. The total size of the calibration difference list are 33 readings per channel. This allows more than enough readings for an accurate sample and still leaves room for data manipulation and other storage.

Random Access Memory

Calibration
Differences

F		10^4
	10^3	10^2
	10^1	10^0

Range:
0 to +19,990

Circumference
Differences

F	10^3	10^2
	10^1	10^0

Range:
0 to +3998

F - Flag indicates
data outside
2 standard
deviations from
the mean.

Calibration Differences

Channel 2

33 words
(99 bytes)

Cal. Readings, Ch 2

Calibration Differences

Channel 1

33 words
(99 bytes)

Cal. Readings, Ch 1

Circumference Differences

Channel 2

75 words
(150 bytes)

Circum. Readings, Ch 2

Circumference Differences

Channel 1

75 words
(150 bytes)

Circum. Readings, Ch 1

Figure 18 - Difference Data Storage Format

Other data necessary for the computation of blood flow are singular in quantity for each channel. Therefore those data are converted to floating point format immediately upon entry and stored awaiting the final blood flow calculations.

The timer information is entered in a 12-bit binary format. This binary data is converted immediately to floating point format and these times are summed for each channel. An average is later computed for use in the final calculation of blood flow.

Interrupt Handler

The main program (Appendix B) provides an initialization of the system (figure 19). A 20 second turn on delay allows time for powering the rest of the plethysmograph system. After the turn on delay of 20 seconds, memory is cleared and all of the system is reset. A print test then notifies the operator that the microprocessor is ready. The microprocessor then waits on an interrupt initiated input.

At the time of an interrupt the microprocessor first checks for a keyboard input (figure 20). If the input is from the keyboard, then it checks to see if it is an enter command. If it is an enter command and there is data in the input buffer, the input buffer is stored. The storage location depends on whether it is the length of gauge or the limb circumference and also the channel number. If it is not an enter and not a calculate blood flow command, the data is stored in the input buffer until the enter command is received.

A calculate blood flow entry calculates the blood flow and provides a statistical summary along with the blood flow reading as output to the printer. Memory is then cleared and the system reset prior to returning to the main program.

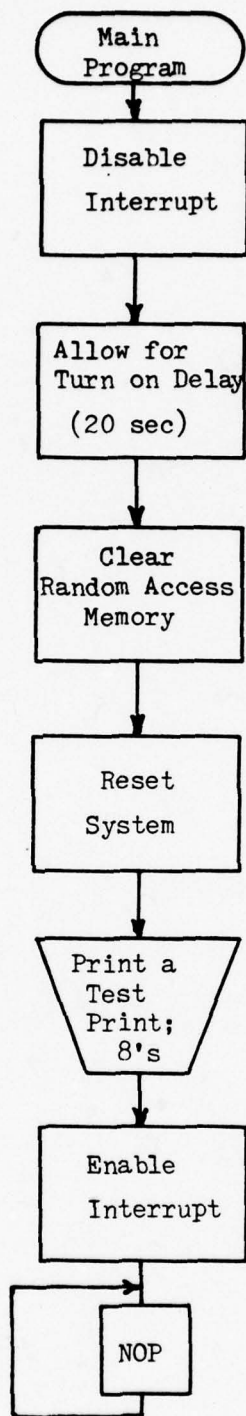


Figure 19 - Main Program Flow Chart

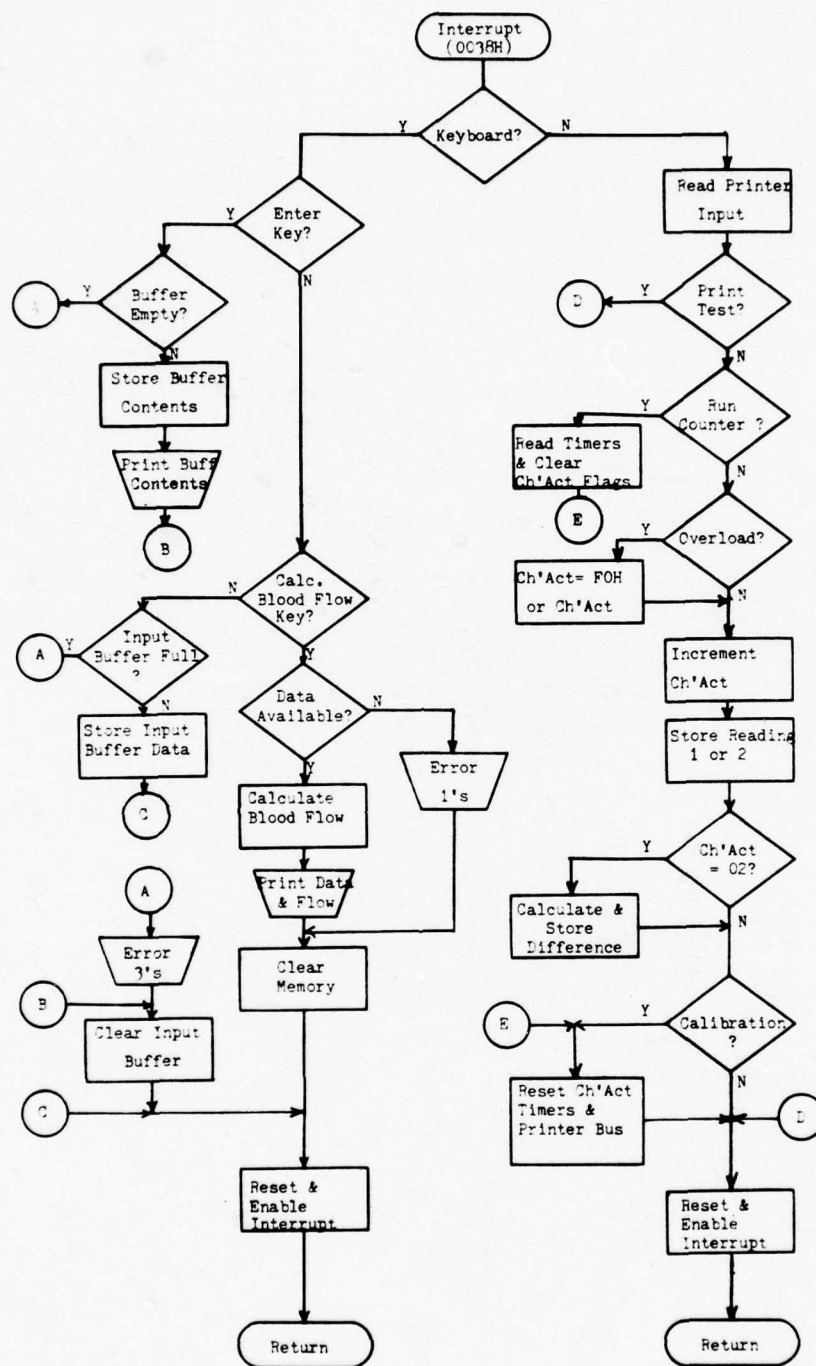


Figure 20 - Interrupt Handler Flow Chart

A panel printer interrupt causes the data to be read from the panel printer. The program then checks for a print test on the printer (all 8s) provided by pushbutton control on the plethysmograph and returns appropriately for this condition.

Along with indicating the number of inflation cycles, run count input shows that the cuff inflation cycle is complete. Therefore the timers are read at this time. Channel Active flags are used to keep track of the input data. The most significant bits are ones if either the first or second readings show an overload from the panel meters. The least significant bits keep track of the number of entries for each channel. Once the second entry is input, valid data is stored. If Channel Active flag shows that is the second calibration reading, the Channel Active flag is cleared immediately. Otherwise the microprocessor waits for the run counter input. The Channel Active flag then indicates which of the timers to read.

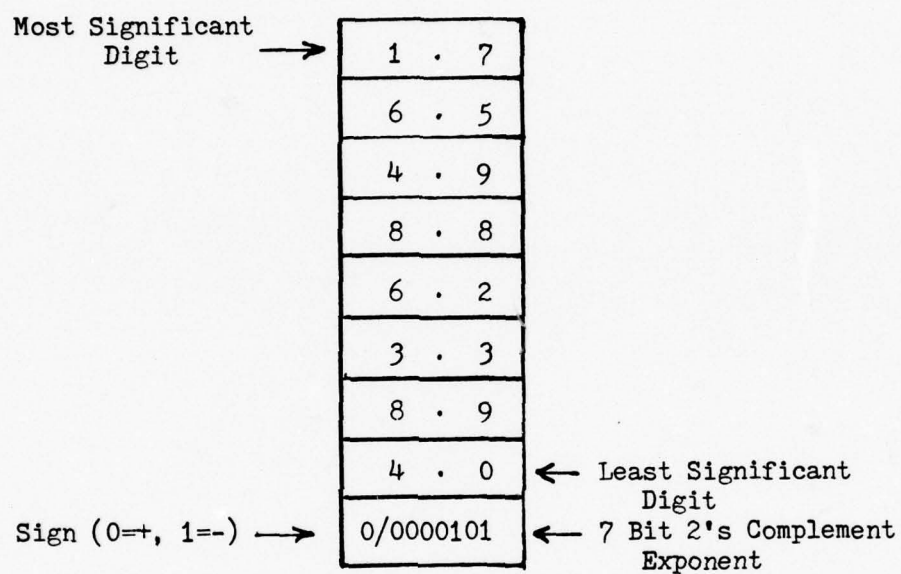
Floating Point Programs

Data manipulation to find the standard deviation of a series of readings requires full accuracy in finding the sum of the squares. The routines needed to be able to find the sum of the squares of 33 balance readings. At worst case, this would be approximately on the order of 10^{10} . References 10 and 11 offered little promise for such routines to handle binary coded decimal numbers. They did provide other routines or portions of routines to aid in the design of a set of floating points programs. These are noted in the comments of the program listings in the appendices.

After consideration of the problem, a nine byte floating point number was formatted (figure 21). This number provides eight bytes for the mantissa and one byte for characteristics. The lowest byte of the number in memory provides the sign and a seven bit signed exponent. This provides a 16 digit computational capability. An exponent of up to ± 63 might be obtained. Although this accuracy and range is more than needed for the plethysmograph, it was felt that these routines would offer an excellent package for general use with the MUPRO system in the future.

Routines were developed for signed addition, multiplication, division and square root. Subtraction is accomplished by changing the sign of the subtrahend. The multiplication routine relied heavily upon a fixed point BCD multiplication program in reference 11.

Division by zero or finding the square root of a negative number provide error outputs. Division is accomplished by successive subtractions of the divisor times powers of ten from the dividend. The square root is found by successive averaging of the divisor and quotient of the original number. The first divisor or approximation of the root is obtained by dividing the original number's exponent by two. Normally, a result of 14 digit accuracy was obtained in less than seven iterations. Since the square root was only used to find the standard deviation of the difference readings from the plethysmograph, this routine is only checked for six digit accuracy. This was accurate for the entire range of possible difference readings of 0 through 19,990.



Number Represented Above

+ 17654.98862338940

Figure 21 - Floating Point Number Format

Utility Programs

A wide range of special purpose programs were employed to aide in the handling of data within the system. These were principally data formatting for either storage, calculations or output. Other routines such as the standard deviation and mean calculation programs were used to analyze data. Other routines, such as the comparison routine, flagged undesirable data.

Annotation as to the specific function and the required input parameters in each program are contained in the specific program comments in the appendix. Therefore, the details will not be restated.

CHAPTER VI

OPERATION OF THE SYSTEM

The procedure for operation of the blood flow plethysmograph with a microprocessor is described below. This is meant to provide the operator with information in addition to that of reference 1 which is required for measuring blood flow with the automated plethysmograph.

First turn on all components of the plethysmograph. After approximately 20 seconds the microprocessor will output a print test. Allow for normal warm-up, make all gain and balance adjustments and perform operations as described in reference 1. When the system is ready, reset the microprocessor. This resets the entire system and again outputs a print test.

Next, enter the gauge length and the limb circumference in millimeters. Enter in the following order: 1) channel number, 2) gauge length or limb circumference, and 3) the measurement in millimeters. Then press enter key. The printer then displays the data that was entered. If an incorrect data was entered, reenter the correct data. Insure that all measurements are entered for the channels being used.

Calibrate the system as described in the operator's manual. Once a series of stable readings are obtained, the blood flow measurement may begin. Again calibrate the system at the end of the blood flow measurements. (Note: no more than 33 calibration readings or 75 blood flow readings may be taken per channel).

To obtain the blood flow reading, press the calculate blood flow key. The microprocessor now automatically calculates the blood flow. All difference data outside the range of two standard deviations from the mean are discarded. If you wish to retain this data and include it into the calculation, press the number '2' before the calculate blood flow key. After the blood flow is output, the microprocessor then automatically resets itself and the plethysmograph and awaits new data.

A sample of the printer output sequence is shown in figure 22. The first digit of each output is retained for channel identification. The second digit of each output is a sequential coding to identify second delay time data (2), length of gauge (3) limb circumference (4), calibration data (5), circumference reading data (6) and the blood flow (7). The standard deviations are not included in the printout when the '2' key is depressed prior to the calculate blood flow key. Any output greater than +9998 is displayed as 9999. Any output less than 0.0001 is displayed as all zeros.

Error indications are provided to the operator (table III). If there are less than two circumference readings, an error message is provided. This insures an adequate sample size and insures that a standard deviation may be computed.

Input errors are provided for an overflow of the input buffer. If the input data is not entered correctly from the keyboard an error is also output. In either case, reenter the data. The remaining error outputs are provided as a precaution only. Normal operation of the system should not require their use.

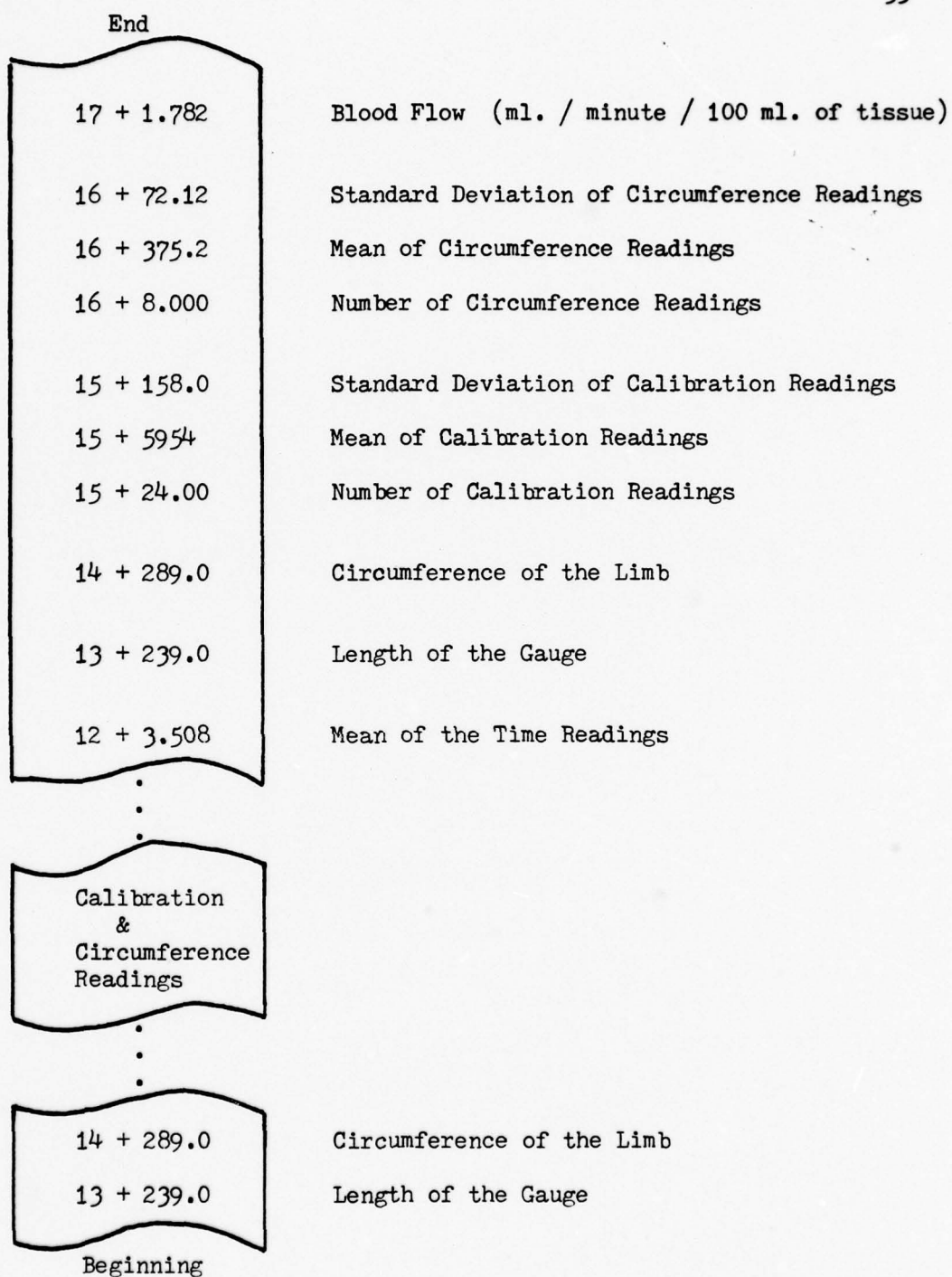


Figure 22 - Output Sequence

<u>OUTPUT</u>	<u>INDICATION</u>
1.1 + 1.1.1.1	No Data Available for Output
3.3 + 3.3.3.3	Input Error
4.4 + 4.4.4.4	Overflow in Conversion Floating Point to Integer
6.6 + 6.6.6.6	Negative Square Root
7.7 + 7.7.7.7	Divide by Zero
8.8 + 8.8.8.8	Print Test

Table III - Error Messages

CHAPTER VII

SUMMARY

Adoption of a microprocessor interface to the plethysmograph adds the capability of quickly assimilating the data, obtaining the remaining parameters as necessary and providing the operator with immediate blood flow measurements.

The interface as currently designed requires only a minimum modification to the dual plethysmograph. The Intel SBC 80/10 single board computer is integrated with the system. Peripherals to this board were added to measure time intervals, to provide keyboard inputs, and to output data to the parallel digital panel printer bus.

Introducing a microprocessor to the plethysmograph provides rapid processing of the information, reduces the chance of operator error, and allows for error checking. This provides the operator/technician with a more usable instrument which can produce a real-time blood flow measurement for the physician's use. This modification will allow a more complete evaluation of the blood flow plethysmograph. Blood flow measurements can now be quickly repeated for correlation with previous measurements.

Although the initial system was developed with the concept of minimizing changes to the dual plethysmograph circuitry, follow-on systems would be entirely microprocessor controlled. This would include replacing the entire slope computer and timing circuitry. The calibration logic and the manual gain and balance could also be entirely microprocessor controlled. An interactive terminal could be made available and most system parameters could be set through this terminal.

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APPENDIX A
INTERCONNECTION TABLES

1	Ground
14	Decimal Point .0
2	Decimal Point .000
15	Decimal Point .00
3	Decimal Point .0000
16	Decimal Point .000000
4	Decimal Point .00000
17	Data Polarity
5	Sign
18	8000
6	4000
19	2000
7	1000
20	800
8	400
21	200
9	100
22	80
10	40
23	20
11	10
24	8
12	4
25	2
13	1

Table IV - J-4 Pin Connections

<u>Pin</u>	<u>Function</u>
1	Ground
14	10,000
2	20,000
15	40,000
3	80,000
16	100,000
4	200,000
17	400,000
5	800,000
18	Enable DPM Output
6	Overload 1
19	<u>Overload 2</u>
7	Reset
20	<u>Ground</u>
8	Print and Advance
21	Ground
9	Unused
22	<u>Ground</u>
10	Trigger 1
23	<u>Ground</u>
11	Trigger 2
24	Ground
12	Printer Busy
25	Ground
13	

Table V - J-5 Pin Connections

<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Function</u>
1					
2					
3					
4					
5					+5 volts
6					Ground
7	DPM 1	F			80
8		6			40
9		7			20
10		H			10
11		L			8
12		12			4
13		P			2
14		M			1
15	DPM 2	F			80
16		6			40
17		7			20
18		H			10
19		L			8
20		12			4
21		P			2
22		M			1
A					
B					
C					
D					
E					
F			J4	1	Ground
H	DPP-C1	B8		22	80
J		A13		10	40
K		A9		23	20
L	DPP-C2	B14		11	10
M	DPP-C1	B9		24	8
N		B15		12	4
P		A10		25	2
R	DPP-C2	B15		13	1
S					
T					
U					
V					
W					
X					
Y					
Z	Card 7	Z			Enable DPM Output

Table VI - Slope Computer Interconnection, Card 5

<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Function</u>
1	Card 3	U			Decimal Pt. .0
2	Card 3	U			Decimal Pt. .000
3	Card 3	V			Decimal Pt. .00
4	Card 3	V			Decimal Pt. .0000
5					+5 volts
6					Ground
7	Card 4	19			Decimal Pt. .000000
8	Card 4	1			Decimal Pt. .00000
9					
10					
11	Card 3	20			Data Polarity
12	Card 3	10			Sign
13	Card 4	H			8000
14	Card 4	J			4000
15	Card 4	K			2000
16	Card 4	L			1000
17	Card 4	M			800
18	Card 4	N			400
19	Card 4	P			200
20	Card 4	R			100
21					
22					
A	DPP-C1	A6	J4	14	Decimal Pt. .0
B	DPP-C1	B6		2	Decimal Pt. .000
C	DPP-C1	A7		15	Decimal Pt. .00
D	DPP-C1	A1		3	Decimal Pt. .0000
E					
F					
H	DPP-C1	B3		16	Decimal Pt. .000000
J	DPP-C1	B2		4	Decimal Pt. .00000
K					
L					
M	DPP-C1	B11		17	Data Polarity
N	DPP-C1	A5		5	Sign
P	DPP-C2	A1		18	8000
R	DPP-C1	A15		6	4000
S	DPP-C2	B10		19	2000
T	DPP-C2	A13		7	1000
U	DPP-C2	B7		20	800
V	DPP-C1	A14		8	400
W	DPP-C2	B11		21	200
X	DPP-C2	A15		9	100
Y					
Z	Card 7	X			Enable DPM Output

Table VII - Slope Computer Interconnection, Card 6

<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Connector</u>	<u>PIN</u>	<u>Function</u>
1	DPP-C1 Card 3	B14 9	J5	8	Print and Advance
2					Print and Advance
3			J5	7	<u>Print and Advance</u>
4					Reset (80/10)
5	DPM 2	K	J5		+5 volts
6					Ground
7					DPM 2 Status
8				19	Overload 2
9	DPM 2	5	J5		Overload 2
10					
11					80,000
12					40,000
13	Card 3	11 12 13 14			20,000
14					10,000
15					
16					800,000
17		16 17 18 19			400,000
18					200,000
19					100,000
20					
21	Switch	Y	Card 1 & 2		<u>Reset</u>
22					<u>Reset</u>
A				21	<u>Reset Count</u>
B					<u>Reset Count</u>
C	Card 3	S			+5 volts
D					Ground
E					DPM 1 Status
F				1	Overload 1
G	DPM 1	K	J5	6	Overload 1
H					Printer Busy
I					80,000
J				3	40,000
K	Card 3	7	J5	15	20,000
L				2	10,000
M				14	Printer Busy
N				5	800,000
O	DPP-C2	B2 B10 B8 A12		17	400,000
P				4	200,000
Q				16	100,000
R					<u>Enable DPM Output</u>
S	DPP-C2	B12 B1 A8 A8			<u>Enable DPM Output</u>
T					<u>Enable DPM Output</u>
U					
V					
W	DPP-C1	A11 Z	J5	18	
X					
Y					
Z					

Table VIII - Slope Computer Interconnection, Card 7

<u>B-board PIN</u>	<u>SBC 80/10 Connector</u>	<u>PIN</u>	<u>Function</u>
1	J-2	1 & all even	Ground
2		3	Timer 1, Bit 11
3		5	Timer 1, Bit 8
4		7	Timer 1, Bit 9
5		9	Timer 1, Bit 10
6		11	Timer 2, Bit 8
7		13	Timer 2, Bit 9
8		15	Timer 2, Bit 10
9		17	Timer 2, Bit 11
10		19	Timer 2, Bit 3
11		21	Timer 2, Bit 2
12		23	Timer 2, Bit 1
13		25	Timer 2, Bit 0
14		27	Timer 2, Bit 4
15		29	Timer 2, Bit 5
16		31	Timer 2, Bit 6
17		33	Timer 2, Bit 7
18		35	Timer 1, Bit 7
19		37	Timer 1, Bit 6
20		39	Timer 1, Bit 5
21		41	Timer 1, Bit 4
22		43	Timer 1, Bit 0
23		45	Timer 1, Bit 1
24		47	Timer 1, Bit 2
25		49	Timer 1, Bit 3
26			Ground
27	Terminal		60 Hertz
28	Terminal		Ground
29	J4	8	Keyboard, Y4
30	J4	7	Keyboard, Y3
31	J4	6	Keyboard, Y2
32	J4	5	Keyboard, Y1
33	J4	4	Keyboard, X1
34	J4	3	Keyboard, X2
35	J4	2	Keyboard, X3
36	J4	1	Keyboard, X4

Table IX - SBC 80/10 and B-board Interconnection

(continued)

B-board Pin	SBC 80/10		Function
	Connector	PIN	
37	J4	10	Reset
38			
39			Ground
40			
41			Panel Printer Busy
42			Ground
43			Trigger 2
44			Ground
45			Trigger 1
46			Ground
47			Unused
48			Ground
49			Print and Advance
50			Ground
51			Reset
52	J-1	31	Overload 2
53			Unused
54 (n.c.)	J-1	23	Overload 1
55			Unused
56 (n.c.)			Enable DPM Output
57			Unused
58			Unused
59			800,000
60			400,000
61			200,000
62			100,000
63			Unused
64	J-1	27	80,000
65		21	40,000
66		17	20,000
67		19	10,000
68		29	Ground
69		25	
70		Even	

Table IX
(continued)

<u>B-board PIN</u>	<u>SBC 80/10 Connector</u>	<u>PIN</u>	<u>Function</u>
71	J-1	43	Unused
72			1
73			2
74			4
75			8
76		39	Unused
77			10
78			20
79			40
80			80
81		7	Unused
82			100
83			200
84			400
85			800
86		9	Unused
87			1000
88			2000
89			4000
90			8000
91		15	Unused
92			Sign
93			Data Polarity
94			.00000
95			.000000
96		11	.0000
97			.00
98			.000
99			.0
100			Ground

All even

Table IX

(continued)

APPENDIX B
LINKED LISTING

PROGRAM FILE: DK2:SYSTEM BFF.PGM-0

78/11/27 15:32:11

ENTRY POINT = #0000

RUN TIME DEFAULTS:

STACK SIZE = #0064

TASK PRIORITY = 40

FILES = 0

BUFFERS = 0

OBJECT FILE NAME	MODULE NAME	PROGRAM LIMITS	DATA LIMITS
DK2:WALT MAIN.OBJ-1	MAIN	0000 06E2	3C70 3F5D
DK2:WALT ADD.OBJ-0	FP ADD	06E3 08C0	3F5E 3F6B
DK2:WALT DIV.OBJ-0	FP DIV	08C1 0A01	3F6C 3F93
DK2:WALT MULT.OBJ-0	FP MULT	0A02 0AFE	3F94 3FC2
DK2:WALT PRINT.OBJ-0	OUTPUT	0AFF 0E55	
DK2:WALT SORT.OBJ-0	SORT	0E56 0ED3	3FC3 3FDD
DK2:WALT UTIL.OBJ-0	UTIL	0ED4 0C44	
DK2:WALT UTIL1.OBJ-0	UTIL1	0C45 0DF0	3FDE 3FE6
DK2:WALT UTIL2.OBJ-0	UTIL2	0DF1 0FA1	3FE7 3FF7

IDENTIFIER	ADDRESS	DEFINED	REFERENCED
BIN TO BCI	0C45	UTIL1	MAIN
BLOOD FLOW1	3D2A	MAIN	
BLOOD FLOW2	3D32	MAIN	
BUFF COUNT	3C76	MAIN	UTIL1
BUFFER IN	0D9C	UTIL1	MAIN
CAL DIFF 1	3E97	MAIN	
CAL DIFF 2	3E9E	MAIN	
CHI ACT	3C77	MAIN	
CHI ACT	3C78	MAIN	
CIRCUM LIME1	3D17	MAIN	
CIRCUM LIME2	3D26	MAIN	
COMPARE	0DF1	UTIL2	MAIN
DEC ADD	0C1B	UTIL	MAIN
DEC SUB	0C2D	UTIL	MAIN
DELAY	0E47	OUTPUT	
DIVIDE	08C1	FP DIV	MAIN
DPA BUFF1A	3C79	MAIN	
DPA BUFF1B	3C7C	MAIN	
DPA BUFF2A	3C7F	MAIN	
DPA BUFF2B	3C82	MAIN	
ERROR OUT	0AFF	OUTPUT	MAIN
FP ADD	06E3	FP ADD	MAIN
FP NUM	3D5F	MAIN	UTIL2
FP OUT FMT	0C43	UTIL1	MAIN
FP TO INT	0D3E	UTIL1	UTIL2
INPUT BUFF	3C70	MAIN	UTIL1
INT TO FP	0C89	UTIL1	MAIN
LARGE	0EDC	UTIL	MAIN
LEFT JUST	0E48	FP DIV	SORT
LENGTH GAUGE1	3D05	MAIN	FP MULT
LENGTH GAUGE2	3D0E	MAIN	
LOW LIM INT	3FF5	UTIL2	

MEAN	0E88	UTIL2	MAIN	
MEAN CAL1	30C0	MAIN		
MEAN CAL2	30D6	MAIN		
MEAN ADG1	30EB	MAIN		
MEAN ADG2	30C4	MAIN		
MEAN TIME1	30F3	MAIN		
MEAN TIME2	30FC	MAIN		
MULT	0A02	FP MULT	MAIN	UTIL2
MULT BCD	0A65	FP MULT		
MULTIPLICAND	3F9D	FP MULT		
MULTIPLIER	3F94	FP MULT		
N MINUS 1	3FF0	UTIL2		
NUM CAL1	3E96	MAIN		
NUM CAL2	3EFA	MAIN		
NUM ADG 1	3D68	MAIN		
NUM ADG 2	3DFF	MAIN		
NUM REMAINING	3FF0	UTIL2		
NUM TIME1	3CF1	MAIN		
NUM TIME2	3CF2	MAIN		
NUMBER CAL1	3D3E	MAIN		
NUMBER CAL2	3D4D	MAIN		
NUMBER ADG1	3D44	MAIN		
NUMBER ADG2	3D56	MAIN		
PRINT DELAY	0E43	OUTPUT	MAIN	
PRINTOUT	0AFF	OUTPUT	MAIN	
PRODUCT	3F80	FP MULT		
ADG DIFF 1	3D68	MAIN		
ADG DIFF 2	3E00	MAIN		
SAMPLE SIZE	3FF1	UTIL2		
SPACE	0E25	OUTPUT	MAIN	FP DIV
SOFT	0E56	SOFT	UTIL2	
SQUARE	3FE7	UTIL2		
START	0000	MAIN		
STD DEV	0EEB	UTIL2	MAIN	
STD DEV CAL1	3C99	MAIN		
STD DEV CAL2	3C82	MAIN		
STD DEV ADG1	3C97	MAIN		
STD DEV ADG2	3CA0	MAIN		
SUM	3C8E	MAIN	UTIL2	
SUM OF SQUARES	3C85	MAIN	UTIL2	
SUM TIME1	3CDE	MAIN		
SUM TIME2	3CE8	MAIN		
TEMP2	3FDE	UTIL1		
TRANS DATA	0AF6	FP MULT	MAIN	FP ADD
		FP DIV	SOFT	UTIL1
		UTIL	FP ADD	FP DIV
TRANS DATA LEFT	0BF7	UTIL1		
		UTIL2		
UP LIM INT	3FF2	UTIL	MAIN	FP ADD
ZERO MEM	0ED4	FP DIV	FP MULT	UTIL1
		UTIL2		

APPENDIX C
INTERRUPT HANDLER PROGRAM

BCAL-80/85.2.3 78/11/27 12:28:58

***** 0 ERROR, 0 WARNING, SEE 0 *****

SOURCE FILE = D:\WALT MAIN.EDT-0
OBJECT FILE = D:\WALT MAIN.OBJ-1

00001.000 1 1 0000
00002.000 2 1 0000
00003.000 3 1 0000
00004.000 4 1 0000
00005.000 5 1 0000
00006.000 6 1 0000
00007.000 7 1 0000
00008.000 8 1 0000
00009.000 9 1 0000
00010.000 10 1 0000
00011.000 11 1 0000
00012.000 12 1 0000
00013.000 13 1 0000
00014.000 14 1 0000
00015.000 15 1 0000
00016.000 16 1 0000
00017.000 17 1 0000
00018.000 18 1 0000
00019.000 19 1 0000
00020.000 20 1 0000
00021.000 21 1 0000
00021.100 22 1 0000
00022.000 23 1 0000
00023.000 24 1 0000
00023.100 25 1 0000
00024.000 26 1 0000
00025.000 27 1 0000
00025.100 28 1 0000
00026.000 29 1 0000
00027.000 30 1 0000
00027.100 31 1 0000
00028.000 32 1 0000
00029.000 33 1 0000
00030.000 34 1 0000
00031.000 35 1 0000
00032.000 36 1 0000
00033.000 37 1 0000
00034.000 38 1 0000
00035.000 39 1 0000
00036.000 40 1 0000
00037.000 41 1 0000
00038.000 42 1 0000
00039.000 43 1 0000
00039.100 44 1 0000
00040.000 45 1 0000
00040.100 46 1 0000
00041.000 47 1 0000
00041.100 48 1 0000
00042.000 49 1 0000
00043.000 50 1 0000
00044.000 51 1 0000

\$CONTROL NAME=MAIN
!\$CONTROL NOLIST
\$CONTROL LIST,INNERLIST,TABLE,CROSS

<<THIS IS THE MAIN ROUTINE FOR OPERATION OF THE
PLETHYSMOGRAPH. IT INITIALIZES THE SYSTEM AND THEN
AWAITS INTERRUPTS FOR SERVICING KEYBOARD INPUT OR
INPUT FROM THE PLETHYSMOGRAPH. >>

ENTRY STARTS
EXTERNAL

FP ADD, DIVIDE, MULT, TRANS DATA,
ZERO MEM, LARGER, PRINTOUT,
ERROR OUT, SPACE, PRINT DELAY,
BIN TO BCD, STD DEV, MEAN,
FP OUT FMT, INT TO FP, COMPARE,
BUFFER IN, DEC ADD, DEC SUB

GLOBAL INPUT BUFF(9), BUFF COUNT, CH1 ACT,
CH2 ACT, DFF BUFF1A(3),
DFF BUFF1B(3), DFF BUFF2A(3),
DFF BUFF2B(3), SUM OF SQUARES(9),
SUM(9), STD DEV RDG1(9),
STD DEV RDG2(9), STD DEV CAL1(9),
STD DEV CAL2(9), MEAN RDG1(9),
MEAN RDG2(9), MEAN CAL1(9),
MEAN CAL2(9), SUM TIME1(9),
SUM TIME2(9), NUM TIME1,
NUM TIME2, MEAN TIME1(9),
MEAN TIME2(9),
LENGTH GAUGE1(9), LENGTH GAUGE2(9),
CIRCUM LIME1(9), CIRCUM LIME2(9),
BLOOD FLOW1(9), BLOOD FLOW2(9),
NUMBER CAL1(9), NUMBER RDG1(9),
NUMBER CAL2(9), NUMBER RDG2(9),
FP NUM(9),
NUM RDG1,
NUM RDG2,
NUM CAL 1,
NUM CAL 2,
RDG DIFF 1(150),
RDG DIFF 2(150),
CAL DIFF 1(99),
CAL DIFF 2(99)

EQUATE STACK = #3000
EQUATE FVID INTR = #8000
EQUATE OUT DEL = #E000
EQUATE PRINT ADV = #A000
EQUATE ACT TIMER BCD = #8000
EQUATE DFF PRINT INTR = #8000
EQUATE RESET IR = #8000
EQUATE FVID IN = #7800
EQUATE NEG SIGN = 01

```

00045.000 53 1 0000 EQUATE PDI/IGN= 1.00000000;
00046.000 53 1 0000 EQUATE PDI TRU POLARY= 0;
00047.000 54 1 0000 EQUATE NEG TRU POLARY= 1.01000000;
00048.000 55 1 0000 EQUATE ALL DEC RTI= 1.00111111;
00049.000 56 1 0000 EQUATE CHAN 1= #05;
00050.000 57 1 0000 EQUATE CHAN 2= #04;
00051.000 58 1 0000 EQUATE ENTER= #03;
00052.000 59 1 0000 EQUATE CAL BLD FLOW= #02;
00053.000 60 1 0000 EQUATE CIRC LIME= #01;
00054.000 61 1 0000 EQUATE LENGTH GAUGE= #00;
00055.000 62 1 0000 EQUATE PORT1= #E4;
00056.000 63 1 0000 EQUATE PORT2= #E5;
00057.000 64 1 0000 EQUATE PORT3= #E6;
00058.000 65 1 0000 EQUATE PORT4= #E8;
00059.000 66 1 0000 EQUATE PORT5= #E9;
00060.000 67 1 0000 EQUATE PORT6= #EA;
00061.000 68 1 0000 EQUATE MAX READING= 50;
00062.000 69 1 0000 EQUATE MAX CALIBRATION= 33;
00063.000 70 1 0000 EQUATE BYTES PER RDG = 2;
00064.000 71 1 0000 EQUATE BYTES PER CAL = 3;
00065.000 72 1 0000 EQUATE TURN ON DELAY=40; ! DELAY TURN ON DELAY
00066.000 73 1 0000 ! TIME 500 MSEC
00067.000 74 1 0000
00068.000 75 1 0000 START:
00069.000 76 1 0000 BAEFFF A=MEM(#FFFF); !NOF:NOF:NOF;
00070.000 77 1 0000 F3 DISABLE INTERRUPT;
00071.000 78 1 0004 316F0C CP=ITAC;
00072.000 79 1 0007 0DCE05F CALL INITIALIZE;
00073.000 80 1 000F 000000 NOF:NOF:NOF;
00074.000 81 1 0001 00 NOF;
00075.000 82 1 000E FE ENABLE INTERRUPT;
00076.000 83 1 000F 000000 STOP: NOF:NOF:NOF;
00077.000 84 1 0012 030F00F GOTO STOP;
00078.000 85 1 0015 DO #38 - #15;
00079.000 86 1 0038
00080.000 87 1 0038 INTERRUPTION:
00081.000 88 1 0038 << IS IT AN INTERRUPT FROM THE KEYBOARD? >>
00082.000 89 1 0038 F3 DISABLE INTERRUPT;
00083.000 90 1 0039 3A0078 A=MEM#YED IN;
00084.000 91 1 003C 47 B=A;
00085.000 92 1 003D E620 A=A AND #20; ! MASK OFF INTERRUPT
00086.000 93 1 003F C21704F IF NONZERO THEN GOTO READ/DPP;
00087.000 94 1 0042 78 A=B;
00088.000 95 1 0043 E60F A=A AND #0F; ! MASK OFF YED DATA
00089.000 96 1 0045 47 B=A;
00090.000 97 1 0046 FE01 A=ENTER;
00091.000 98 1 0048 C8503F IF ZERO THEN GOTO STORE/BUFF; ! IF ENTER
00092.000 99 1 0049 FE02 A=CAL BLD FLOW;
00093.000 100 1 004B C8500F IF ZERO THEN GOTO COMPUTE BF;
00094.000 101 1 0050
00095.000 102 1 0050 << STORE ENTRY IN BUFFER >>
00096.000 103 1 0050 3A0000F A=BUFF COUNT;
00097.000 104 1 0053 FE04 A=B;
00098.000 105 1 0055 IF ZERO
00099.000 106 1 0055 C27200F THEN BEGIN

```



```

00093.000 107 2 0058 INPUT ERROR: << INPUT BUFFER FULL. OUTPUT AN ERROR
00094.000 108 2 0058 OF 3:
00095.000 109 2 0058 B=POS SIGN OF POSITIVE POLARY
00096.100 110 2 0058 0E8F OR ALL DECPITS:
00096.000 111 2 005A 0E33 C=#33:
00097.000 112 2 005C 113333 DE=#3333:
00098.000 113 2 005F CD00000 CALL PRINTOUT:
00099.000 114 2 0062 CD00000 CALL SPACE:
00100.000 115 2 0065 CLR IN BUFF: ! CLEAR INPUT BUFF & COUNT
00101.000 116 2 0065 2100000 HL=#INPUT BUFF:
00102.000 117 2 0068 0E07 B=?:
00103.000 118 2 006A CD00000 CALL ZERO MEM:
00104.000 119 2 006D RESET KYBD INTR:
00105.000 120 2 006D 3200B8 MEM(KYBD INTR)=A:
00106.000 121 2 0070 FB ENABE INTERRUPT:
00107.000 122 2 0071 C9 RETURN:
00108.000 123 2 0072 END
00109.000 124 1 0073 ELSE BEGIN
00110.000 125 2 0072 << INPUT BUFFER NOT FULL. STORE THE
00110.100 126 2 0072 ENTRY IN THE INPUT BUFFER AND
00110.200 127 2 0072 INCREMENT THE BUFFER COUNT. >>
00111.000 128 2 0072 ID=0E=A: ! BUFF COUNT
00112.000 129 2 0075 2100000 HL=#INPUT BUFF:
00113.000 130 2 0078 19 HL=HL+DE:
00114.000 131 2 0079 70 MEM HL=B:
00115.000 132 2 007A 2100000 HL=#BUFF COUNT:
00116.000 133 2 007D 34 MEM HL=MEM HL+1:
00117.000 134 2 007E 3200B8 MEM KYBD INTR=A:
00118.000 135 2 0081 FB ENABE INTERRUPT:
00119.000 136 2 0082 C9 RETURN:
00120.000 137 1 0083 END:
00121.000 138 1 0083 COMPUTE BF: ! .....
00122.000 139 1 0083 << CALCULATE THE BLOOD FLOW & PROVIDE
00123.000 140 1 0083 THE OUTPUT >>
00124.000 141 1 0083 A=NUM FDS 1:
00125.000 142 1 0086 FE02 A=2:
00126.000 143 1 0088 IF NEGATIVE
00126.100 144 1 0088 THEN BEGIN
00126.200 145 2 008E 3EFF A=FFF:
00126.300 146 2 008D 32B9005 BLOOD FLOW1=A: ! SET FLAG SHOWING
00126.400 147 2 0090 ! NO DATA FOR CHAN 1
00126.500 148 2 0090 GOTO CHANN 2:
00126.600 149 1 0093 END:
00127.000 150 1 0093 << CHANNEL 1 HAS AT LEAST ONE READING.
00128.000 151 1 0093 CALCULATE THE STD DEV FOR CHAN 1.>>
00129.000 152 1 0093 CHANN 1:
00129.100 153 1 0093 A=#INPUT BUFF:
00129.200 154 1 0096 FE0D A=#0D: ! 2 KEY
00129.300 155 1 0098 CACD00F IF ZERO THEN GOTO MEAN:
00129.400 156 1 009E ! IF STD DEV COMPUTATION
00130.000 157 1 009E 21F8005 HL=NUM FDS 1:
00131.000 158 1 009E 1127005 DE=#STD DEV FDS1:
00132.000 159 1 00A1 014E005 BC=#MEAN FDS1:

```

```

00133.000 160 1 00A4 3E02      A=BYTES/PER/RDG:
00134.000 161 1 00A6 CD000000 CALL STD DEV: ! HL=STD DEV
00135.000 162 1 00A7 114F005 DE=MEAN/RDG:
00136.000 163 1 00A8 01F8005 BC=NUM/RDG:
00137.000 164 1 00AF 3E02      A=BYTES/PER/RDG:
00138.000 165 1 00B1 CD000000 CALL COMPARE: << FLAG DATA OUTSIDE
00139.000 166 1 00B4                                     +/- 2 STD DEV >>
00140.000 167 1 00E4 2126026 HL=NUM/CAL:
00141.000 168 1 00E7 113F005 DE=STD DEV/CAL:
00142.000 169 1 00FA 015D005 BC=MEAN/CAL:
00143.000 170 1 00FD 3E01      A=BYTES/PER/CAL:
00144.000 171 1 00FF CD000000 CALL STD DEV: ! HL=STD DEV
00145.000 172 1 00C2 115D005 DE=MEAN/CAL:
00146.000 173 1 00C5 0126026 BC=NUM/CAL:
00147.000 174 1 00C8 3E03      A=BYTES/PER/CAL:
00148.000 175 1 00CA CD000000 CALL COMPARE:
00149.000 176 1 00CD                                     << FIND A NEW MEAN FOR CALIBRATION
00150.000 177 1 00CD                                     AND READING: >>
00151.000 178 1 00CD 0602      MEAN1: B=BYTES/PER/RDG:
00152.000 179 1 00CF 114F005 DE=MEAN/RDG:
00153.000 180 1 00D3 21F8005 HL=NUM/RDG:
00154.000 181 1 00D5 CD000000 CALL MEAN:
00155.000 182 1 00D8 0609      B=A:
00156.000 183 1 00DA 11EF005 DE=OFF NUM: ! SAMPLE SIZE
00157.000 184 1 00DD 21D4005 HL=NUMBER/RDG:
00158.000 185 1 00E0 CD000000 CALL TRANS DATA:
00159.000 186 1 00E3 0607      B=BYTES/PER/CAL:
00160.000 187 1 00E5 115D005 DE=MEAN/CAL:
00161.000 188 1 00E8 2126026 HL=NUM/CAL:
00162.000 189 1 00EB CD000000 CALL MEAN:
00163.000 190 1 00EE 0609      B=A:
00164.000 191 1 00F0 11EF005 DE=OFF NUM: ! SAMPLE SIZE
00165.000 192 1 00F3 21C8005 HL=NUMBER/CAL:
00166.000 193 1 00F6 CD000000 CALL TRANS DATA:
00167.000 194 1 00F9                                     << CALCULATE THE MEAN TIME READINGS>>
00168.000 195 1 00FA 3A81005 A=NUM TIME1:
00169.000 196 1 00FC 16005F      D=01E=A:
00170.000 197 1 00FF 2109005 HL=OFF BUFF1A:
00170.100 198 1 0103 CD000000 CALL BIN TO BCD: !HL=B*100 RESULT
00170.200 199 1 0105 7E      A=MEM[HL]:
00171.000 200 1 0108 3281005 NUM TIME1=A:
00172.000 201 1 0109 0601      B=1:
00173.000 202 1 010B 1181005 DE=NUM TIME1:
00174.000 203 1 010E 21EF005 HL=OFF NUM:
00175.000 204 1 0111 CD000000 CALL INT TO FP: ! HL=OFF NUM
00176.000 205 1 0114 EB      DE=<=>HL:
00177.000 206 1 0115 216F005 HL=NUM TIME1:
00178.000 207 1 0118 011E005 BC=NUM:
00179.000 208 1 011B CD000000 CALL DIVIDE: ! HL=NUM
00180.000 209 1 011E 0183005 BC=MEAN TIME1:
00181.000 210 1 0121 11C505F DE=ACTV:
00182.000 211 1 0124 CD000000 CALL DIVIDE:
00183.000 212 1 0127                                     << FIND BLOOD FLOW >>
00184.000 213 1 0127 01EF005 BC=OFF NUM:

```

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00185.000 214 1 012A 114E005
00186.000 215 1 012D 2195006
00187.000 216 1 0130 CD00000
00188.000 217 1 0133 011E006
00189.000 218 1 0136 118C05F
00190.000 219 1 0139 CD00000
00191.000 220 1 013C
00192.000 221 1 013C 01EF006
00193.000 222 1 013F 115D006
00194.000 223 1 0142 21A7006
00195.000 224 1 0145 CD00000
00196.000 225 1 0148 0115006
00197.000 226 1 014B 1183006
00198.000 227 1 014E CD0000X
00199.000 228 1 0151
00200.000 229 1 0151 EB
00201.000 230 1 0152 211E006
00202.000 231 1 0155 01B9006
00203.000 232 1 0158 CD00000
00204.000 233 1 015B
00204.100 234 1 015F CD00000
00205.000 235 1 015E 2183006
00206.000 236 1 0161 CD00000
00207.000 237 1 0164 0E12
00208.000 238 1 0166 CD00000
00209.100 239 1 0169 CD00000
00209.600 240 1 016C 2195006
00210.000 241 1 016F CD00000
00211.000 242 1 0172 0E13
00212.000 243 1 0174 CD00000
00213.000 244 1 0177 21A7006
00214.000 245 1 017A CD00000
00215.000 246 1 017D 0E14
00216.000 247 1 017F CD00000
00216.100 248 1 0182 CD00000
00217.000 249 1 0185
00218.000 250 1 0185
00219.000 251 1 0185 21CE006
00220.000 252 1 0188 CD00000
00221.000 253 1 018B 0E15
00222.000 254 1 018D CD00000
00223.000 255 1 0190 215D006
00224.000 256 1 0193 CD00000
00225.000 257 1 0196 0E15
00226.000 258 1 0198 CD00000
00226.100 259 1 019E 3A00006
00226.200 260 1 019E FE0D
00226.300 261 1 01A0 CAE101F
00227.000 262 1 01A3 2195006
00228.000 263 1 01A6 CD00000
00229.000 264 1 01A9 0E15
00230.000 265 1 01AB CD00000
00230.100 266 1 01AE CD00000
00231.000 267 1 01B1
00232.000 268 1 01B1

```

DE=0MEAN PDG1;
HL=0LENGTH GAUGE1;
CALL MULT: ! HL=0FF NUM PRODUCT
BC=0SUM;
DE=0ONE TWENTY;
CALL MULT: << HL=0SUM PRODUCT
NUMERATOR OF BLD FLW>>
BC=0FF NUM;
DE=0MEAN CAL1;
HL=0CIRCUM TIME1;
CALL MULT: ! HL=0FF NUM
BC=0SUM OF SQUARES;
DE=0MEAN TIME1;
CALL MULT: << HL=0PRODUCT OF
DENOMINATOR OF BLD FLW>>
DE==HL;
HL=0SUM;
BC=0BLOOD FLOW1;
CALL DIVIDE;
<< OUTPUT CHANNEL 1 DATA >>
CALL SPACE;
HL=0MEAN TIME1: ! OUTPUT MEAN TIME
CALL FF OUT FMT;
C=#12;
CALL PRINTOUT;
CALL SPACE;
HL=0LENGTH GAUGE1: ! OUTPUT
CALL FF OUT FMT;
C=#13;
CALL PRINTOUT;
HL=0CIRCUM TIME1: ! OUTPUT
CALL FF OUT FMT;
C=#14;
CALL PRINTOUT;
CALL SPACE;
<< OUTPUT CALIBRATION INFO: SAMPLE SIZE,
MEAN & STD DEV: IF CALCULATED >>
HL=0NUMBER CAL1;
CALL FF OUT FMT;
C=#15;
CALL PRINTOUT;
HL=0MEAN CAL1;
CALL FF OUT FMT;
C=#15;
CALL PRINTOUT;
A=INPUT BUFF;
A=00D: ! 3 KEY
IF ZERO THEN GOTO PDG1;
HL=0STD DEV CAL1;
CALL FF OUT FMT;
C=#15;
CALL PRINTOUT;
CALL SPACE;
PDG1: << OUTPUT READING INF: SAMPLE SIZE, MEAN
& STD DEV: IF CALCULATED >>

```

00233.000 269 1 01B1 21D4006
00234.000 270 1 01B4 CD00000
00235.000 271 1 01B7 0E16
00236.000 272 1 01B9 CD00000
00237.000 273 1 01B0 214F006
00238.000 274 1 01B8 CD00000
00239.000 275 1 01C2 0E16
00240.000 276 1 01C4 CD00000
00240.100 277 1 01C7 3A00006
00240.200 278 1 01CA FE0D
00240.300 279 1 01CC CADD01F
00241.000 280 1 01CF 2127006
00242.000 281 1 01D2 CD00000
00243.000 282 1 01D5 0E16
00244.000 283 1 01D7 CD00000
00245.000 284 1 01DA CD00000
00246.000 285 1 01DD 21E9006 BF1:
00247.000 286 1 01E0 CD00000
00248.000 287 1 01E3 0E17
00249.000 288 1 01E5 CD00000
00250.000 289 1 01E8 CD00000
00250.100 290 1 01EB CD00000
00251.000 291 1 01EE
CHAN 2:
00252.000 292 1 01EE
00253.000 293 1 01EE
00254.000 294 1 01EE 3A8F016
00255.000 295 1 01F1 FE02
00256.000 296 1 01F3
00256.010 297 1 01F5 F20E02F
00256.020 298 2 01F6 3A8F006
00256.030 299 2 01F9 FEFF
00256.040 300 2 01FB
00256.050 301 2 01FB C20B02F
00256.060 302 2 01FE
00256.070 303 2 01FE 051F
00256.080 304 2 0200 0E11
00256.090 305 2 0202 1111111
00256.091 306 2 0205 CD00000
00256.092 307 2 0208 CD00000
00256.093 308 2 020B
00256.094 309 2 020B C36903P
00256.095 310 1 020E
00256.100 311 1 020E 3A00006
00256.200 312 1 0211 FE0D
00256.300 313 1 0213 CA4802F
00256.400 314 1 0216
00257.000 315 1 0216 218F016
00258.000 316 1 0219 1130006
00259.000 317 1 021C 0154006
00260.000 318 1 021F 3E02
00261.000 319 1 0221 CD00000
00262.000 320 1 0224 1154006
00263.000 321 1 0227 013F016
00264.000 322 1 022A 3E02
00265.000 323 1 022C CD00000
00266.000 324 1 022F

HL=QNUMBER RDG1:
CALL FP/OUT FMT:
C=#16:
CALL PRINTOUT:
HL=QMEAN RDG1:
CALL FP/OUT FMT:
C=#16:
CALL PRINTOUT:
A=INPUT BUFF:
A=00: ! 2 KEY
IF ZERO THEN GOTO BF1:
HL=QSTD DEV RDG1:
CALL FP/OUT FMT:
C=#16:
CALL PRINTOUT:
CALL SPACE:
HL=QBLOOD FLOW1: ! OUTPUT BLD FLOW
CALL FP/OUT FMT:
C=#17:
CALL PRINTOUT:
CALL SPACE:
CALL SPACE:

IF CHANNEL 2 HAD MORE THAN ONE READING.
CALCULATE AND OUTPUT ITS BLOOD FLOW >>
A=NUM RDG 2:
A=2:
IF NEGATIVE ! NO DATA CHAN 2
THEN BEGIN
  A=BLOOD FLOW1: ! HAD THERE DATA
  A=FFF: ! FOR CHAN 1:
  IF ZERO
  THEN BEGIN
    B=POS SIGN OR POS TRU POLARY
    OF ALL DEC PTS:
    C=#11:
    DE=#11111:
    CALL ERROR OUT:
    CALL SPACE:
  END:
  GOTO CLEAR MEM:
END:
A=INPUT BUFF:
A=00: ! 2 KEY
IF ZERO THEN GOTO MEAN2:
! DO IF STD DEV COMPUTATION
HL=QNUM RDG 2:
DE=QSTD DEV RDG2:
EC=QMEAN RDG2:
A=INTC PER RDG:
CALL STD DEV: ! HL=QSTD DEV
DE=QMEAN RDG2:
EC=QNUM RDG 2:
A=BYTED PER RDG:
CALL COMPARE: << FLAG DATA OUTSIDE
+-- 2 STD DEV >>

```



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00267.000 325 1 022F 218A026 HL=QNUM/CAL/2:
00268.000 326 1 0232 1142006 DE=QTD DEV/CAL2:
00269.000 327 1 0235 0166006 BC=QMEAN/CAL2:
00270.000 328 1 0238 3E03 A=BYTES/PER/CAL:
00271.000 329 1 023A C00000% CALL STD DEV: ! HL=QTD DEV
00272.000 330 1 023D 1166006 DE=QMEAN/CAL2:
00273.000 331 1 0240 018A026 BC=QNUM/CAL/2:
00274.000 332 1 0243 3E03 A=BYTES/PER/CAL:
00275.000 333 1 0245 C00000% CALL COMPARE:
00276.000 334 1 0248 << FIND A NEW MEAN FOR CALIBRATION
00277.000 335 1 0249 AND READING: >>
00278.000 336 1 024B 0602 MEAN2: B=BYTES/PER/RDG:
00279.000 337 1 024D 1154006 DE=QMEAN/RDG2:
00280.000 338 1 024F 218F016 HL=QNUM/RDG/2:
00281.000 339 1 0250 C00000% CALL MEAN:
00282.000 340 1 0253 0609 B=9:
00283.000 341 1 0255 11EF006 DE=QFF/NUM: ! SAMPLE SIZE
00284.000 342 1 0258 21E5006 HL=QNUMBER/RDG2:
00285.000 343 1 025B C00000% CALL TRANS/DATA:
00286.000 344 1 025E 0603 B=BYTES/PER/CAL:
00287.000 345 1 0260 1166006 DE=QMEAN/CAL2:
00288.000 346 1 0263 218A026 HL=QNUM/CAL/2:
00289.000 347 1 0266 C00000% CALL MEAN:
00290.000 348 1 0269 0609 B=9:
00291.000 349 1 026E 11EF006 DE=QFF/NUM: ! SAMPLE SIZE
00292.000 350 1 026E 21DD006 HL=QNUMBER/CAL2:
00293.000 351 1 0271 C00000% CALL TRANS/DATA:
00294.000 352 1 0274 << CALCULATE THE MEAN TIME READING >>
00295.000 353 1 0274 3A82006 A=NUM/TIME2:
00296.000 354 1 0277 16005F D=0:0E=A:
00296.100 355 1 027A 210F006 HL=QDFF/BUFF2A:
00296.200 356 1 027D C00000% CALL BIN TO BCD: !HL=QBCD RESULT
00296.300 357 1 0280 7E A=MEM*HL:
00296.400 358 1 0281 3282006 NUM/TIME2=A:
00296.500 359 1 0284 0601 B=1:
00300.000 360 1 0286 1166006 DE=QNUM/TIME2:
00301.000 361 1 0289 21EF006 HL=QFF/NUM:
00302.000 362 1 028C C00000% CALL INT TO FP: ! HL=QFF/NUM
00303.000 363 1 028F EF DE==HL:
00304.000 364 1 0290 2178006 HL=QSUM/TIME2:
00305.000 365 1 0293 011E006 BC=QSUM:
00306.000 366 1 0296 C00000% CALL DIVIDE: ! HL=QSUM
00307.000 367 1 0299 018C006 BC=QMEAN/TIME2:
00308.000 368 1 029C 11C505F DE=QIXTY:
00309.000 369 1 029F C00000% CALL DIVIDE:
00310.000 370 1 02A2 << FIND BLOOD FLOW >>
00311.000 371 1 02A2 01EF006 BC=QFF/NUM:
00312.000 372 1 02A5 1154006 DE=QMEAN/RDG2:
00313.000 373 1 02A8 219E006 HL=QLENGTH GAUGE2:
00314.000 374 1 02AB C00000% CALL MULT: ! HL=QFF/NUM*PRODUCT
00315.000 375 1 02AE 011E006 BC=QSUM:
00316.000 376 1 02B1 11E005F DE=QONE TWENTY:
00317.000 377 1 02B4 C00000% CALL MULT: ! HL=QSUM*PRODUCT
00318.000 378 1 02B7 NUMERATOR OF BLD FLOW>>

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00319.000 379 1 02E7 01EF000
00320.000 380 1 02E8 116E000
00321.000 381 1 02E9 21F0000
00322.000 382 1 02C0 CD00000
00323.000 383 1 02C3 0115000
00324.000 384 1 02C6 118C000
00325.000 385 1 02C9 CD00000
00326.000 386 1 02CC
00327.000 387 1 02C0 EB
00328.000 388 1 02C1 211E000
00329.000 389 1 0210 61C2000
00330.000 390 1 02D3 CD00000
00331.000 391 1 02D6
00331.100 392 1 02D6 CD00000
00332.000 393 1 02D9 218C000
00333.000 394 1 02DC CD00000
00334.000 395 1 02DF 0E22
00335.000 396 1 02E1 CD00000
00335.100 397 1 02E4 CD00000
00336.000 398 1 02E7 219E000
00337.000 399 1 02EA CD00000
00338.000 400 1 02E1 0E23
00339.000 401 1 02EF CD00000
00340.000 402 1 02F2 21E0000
00341.000 403 1 02F5 CD00000
00342.000 404 1 02F8 0E24
00343.000 405 1 02FA CD00000
00343.100 406 1 02FD CD00000
00344.000 407 1 0300
00345.000 408 1 0300
00346.000 409 1 0300 21DD000
00347.000 410 1 0303 CD00000
00348.000 411 1 0306 0E25
00349.000 412 1 0308 CD00000
00350.000 413 1 030E 21E0000
00351.000 414 1 030E CD00000
00352.000 415 1 0311 0E25
00353.000 416 1 0313 CD00000
00353.100 417 1 0316 3A00000
00353.200 418 1 0319 FE0D
00353.300 419 1 031E CA2C03F
00354.000 420 1 031E 2142000
00355.000 421 1 0321 CD00000
00356.000 422 1 0324 0E25
00357.000 423 1 0326 CD00000
00357.100 424 1 0329 CD00000
00358.000 425 1 032C
00359.000 426 1 032C
00360.000 427 1 032F 21E0000
00361.000 428 1 032F CD00000
00362.000 429 1 0332 0E26
00363.000 430 1 0334 CD00000
00364.000 431 1 0337 2154000

```

```

BC=0FF*NUM;
DE=0MEAN CAL2;
HL=0CIRCUM LIM2;
CALL MULT; ! HL=0FF*NUM
BC=0CUM OF SQUARES;
DE=0MEAN TIME2;
CALL MULT; << HL=0PRODUCT OF
DENOMINATOR OF ELD FLW>>

DE==HL;
HL=0CUM;
BC=0ELOC1 FLOW2;
CALL DIVIDE;
<< OUTPUT CHANNEL 2 DATA >>
CALL SPACE;
HL=0MEAN TIME2; ! OUTPUT MEAN TIME
CALL FF OUT FMT;
C=022;
CALL PRINTOUT;
CALL SPACE;
HL=0LENGTH GAUGE2; ! OUTPUT
CALL FF OUT FMT;
C=023;
CALL PRINTOUT;
HL=0CIRCUM LIM2; ! OUTPUT
CALL FF OUT FMT;
C=024;
CALL PRINTOUT;
CALL SPACE;
<< OUTPUT CALIBRATION INFO: SAMPLE SIZE,
MEAN & STD DEV: IF CALCULATED >>
HL=0NUMBER CAL2;
CALL FF OUT FMT;
C=025;
CALL PRINTOUT;
HL=0MEAN CAL2;
CALL FF OUT FMT;
C=025;
CALL PRINTOUT;
A=INPUT BUFF;
A=00; ! 2 KEY
IF ZERO THEN GOTD RDG2;
HL=0STD DEV CAL2;
CALL FF OUT FMT;
C=025;
CALL PRINTOUT;
CALL SPACE;
<< OUTPUT READING INF: SAMPLE SIZE, MEAN
& STD DEV: IF CALCULATED >>
HL=0NUMBER RDG2;
CALL FF OUT FMT;
C=026;
CALL PRINTOUT;
HL=0MEAN RDG2;

```

RDG2:

```

00365.000 432 1 033A CD000000 CALL FP'OUT'FMT:
00366.000 433 1 033D 0E26 C=#26:
00367.000 434 1 033F CD000000 CALL PRINTOUT:
00367.100 435 1 0342 3A000006 A=INPUT'BUFF:
00367.200 436 1 0345 FE0D A=#0D: ! 2 KEY
00367.300 437 1 0347 CA5803F IF ZERO THEN GOTO BF2:
00368.000 438 1 034A 21300006 HL=#21D'DEV'RD62:
00369.000 439 1 034D CD000000 CALL FP'OUT'FMT:
00370.000 440 1 0350 0E26 C=#26:
00371.000 441 1 0352 CD000000 CALL PRINTOUT:
00372.000 442 1 0355 CD000000 CALL SPACE:
00373.000 443 1 0358 21C20006 BF2: HL=#21D'DEV'FLOW2: ! OUTPUT BLD FLOW
00374.000 444 1 035B CD000000 CALL FP'OUT'FMT:
00375.000 445 1 035E 0E27 C=#27:
00376.000 446 1 0360 CD000000 CALL PRINTOUT:
00377.000 447 1 0363 CD000000 CALL SPACE:
00377.100 448 1 0366 CD000000 CALL SPACE:
00378.000 449 1 0369 CLEAR' MEM:
00379.000 450 1 036A 0620 B=#30FF - STACK:
00380.000 451 1 036B 21703C HL=STACK + 1:
00381.000 452 1 036E 1604 D=4:
00382.000 453 1 0370 REPEAT:
00383.000 454 1 0370 CD000000 CALL ZERO' MEM:
00384.000 455 1 0373 05 B=B-1:
00385.000 456 1 0374 15 D=D-1:
00386.000 457 1 0375 C27003F IF NONZERO THEN GOTO REPEAT:
00387.000 458 1 0378 3200E8 MEM'KEYID INTR=A:
00387.100 459 1 037B 3200A0 MEM'PCT'TIMER'BUDDY=A:
00387.200 460 1 037E 320090 MEM'RESET'ID=A:
00387.300 461 1 0381 320098 MEM'DPP'PRINT INTR=A:
00388.000 462 1 0384 FE ENABLE INTERRUPT:
00389.000 463 1 0385 C9 RETURN:
00390.000 464 1 0386
00391.000 465 1 0386 STORE' BUFF: ! * * * * *
00392.000 466 1 0386
00393.000 467 1 0386
00394.000 468 1 0386
00395.000 469 1 0386
00396.000 470 1 0386
00397.000 471 1 0386
00398.000 472 1 0386 3A06006 A=BUFF'COUNT:
00399.000 473 1 0389 D602 A=A-2:
00400.000 474 1 038E 47 B=A:
00401.000 475 1 038C CA5803F IF ZERO THEN GOTO INPUT' ERROR:
00402.000 476 1 038F 21000006 HL=#1INPUT' BUFF:
00403.000 477 1 0392 7E A=MEM'HL:
00404.000 478 1 0393 FE05 A=CHAN' 1:
00405.000 479 1 0395 IF ZERO ! CHANNEL 1
00406.000 480 1 0395 C2D203F THEN BEGIN
00407.000 481 2 0398 23 HL=HL+1:
00408.000 482 2 0399 7E A=MEM'HL:
00409.000 483 2 039A FE00 A=LENGTH' GAUGE:
00410.000 484 2 039C IF ZERO
00411.000 485 2 039C C2E303F THEN BEGIN ! STORE GAUGE LENGTH
00412.000 486 3 039F 1195006 DE=#LENGTH' GAUGE1:

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```

00413.000 487 3 03A2 CD0000X
00414.000 488 3 03A5 CD0000X
00415.000 489 3 03A8 0E13
00416.000 490 3 03AA CD0000X
00417.000 491 3 03AD CD0000X
00418.000 492 3 03B0
00419.000 493 2 03B0 C3CF03F
00420.000 494 3 03B3 FE01
00421.000 495 3 03B5
00422.000 496 3 03B5 C2CC03F
00423.000 497 4 03B9
00424.000 498 4 03B8 11A7006
00425.000 499 4 03B8 CD0000X
00425.100 500 4 03BE
00426.000 501 4 03BE CD0000X
00427.000 502 4 03C1 0E14
00428.000 503 4 03C3 CD0000X
00429.000 504 4 03C6 CD0000X
00430.000 505 4 03C9
00431.000 506 3 03C9 C3CF03F
          3 03CC C35800F
00432.000 507 3 03CF
00434.000 508 2 03CF
00435.000 509 2 03CF
00436.000 510 1 03CF C31404F
00437.000 511 2 03D2 FE04
00438.000 512 2 03D4
00439.000 513 2 03D4 C21104F
00440.000 514 3 03D7 23
00441.000 515 3 03D8 7E
00442.000 516 3 03D9 FE00
00443.000 517 3 03DE
00444.000 518 3 03DE C2F203F
00445.000 519 4 03DE 119E006
00446.000 520 4 03E1 CD0000X
00446.100 521 4 03E4
00447.000 522 4 03E4 CD0000X
00448.000 523 4 03E7 0E23
00449.000 524 4 03E9 CD0000X
00450.000 525 4 03EC CD0000X
00451.000 526 4 03EF
00452.000 527 3 03EF C30E04F
00453.000 528 4 03F2 FE01
00454.000 529 4 03F4
00455.000 530 4 03F4 C20E04F
00456.000 531 5 03F7
00457.000 532 5 03F7 11B0006
00458.000 533 5 03FA CD0000X
00458.100 534 5 03FD
00459.000 535 5 03FD CD0000X
00460.000 536 5 0400 0E24
00461.000 537 5 0402 CD0000X
00462.000 538 5 0405 CD0000X
00463.000 539 5 0408

```

```

CALL BUFFER IN: !HL=&LENGTH GAUGE1
CALL FF'OUT'FMT: !OUTPUT DATA
C=#13:
CALL PRINTOUT:
CALL SPACE:
END
ELSE BEGIN ! STORE CIRCUM OF LIMB
A-CIRC'LIMB:
IF ZERO
THEN BEGIN ! STORE & OUTPUT LIMB
! CIRCUMFERENCE
DE=&CIRCUM'LIMB1:
CALL BUFFER IN:
! HL=&CIRCUM'LIMB1
CALL FF'OUT'FMT:
C=#14:
CALL PRINTOUT:
CALL SPACE:
END
ELSE GOTO INPUT'ERROR:

!NEITHER LG NOR CI
END:
END
ELSE BEGIN
A-CHAN 2:
IF ZERO
THEN BEGIN ! CHANNEL 2
HL=HL+1:
A=MEM'HL:
A-LENGTH GAUGE:
IF ZERO
THEN BEGIN ! STORE GAUGE LENGTH
DE=&LENGTH GAUGE2:
CALL BUFFER IN:
! HL= &LENGTH GAUGE2
CALL FF'OUT'FMT: !OUTPUT DATA
C=#23:
CALL PRINTOUT:
CALL SPACE:
END
ELSE BEGIN !STORE CIRCUM OF LIMB
A-CIRC'LIMB:
IF ZERO
THEN BEGIN ! STORE & OUTPUT
! LIMB CIRCUMFERENCE
DE=&CIRCUM LIMB2:
CALL BUFFER IN:
! HL= &CIRCUM LIMB2
CALL FF'OUT'FMT:
C=#24:
CALL PRINTOUT:
CALL SPACE:
END

```



```

00518.000 592 3 0447 FE02
00519.000 593 3 0449
00520.000 594 3 0449 C26F04F
00521.000 595 3 044C DBE8
00522.000 596 3 044E 5F
00523.000 597 3 044F DBE9
00524.000 598 3 0451 E60F
00525.000 599 3 0453 57
00526.000 600 3 0454 211E006
00527.000 601 3 0457 CD0000X
00528.000 602 3 045A 0603
00529.000 603 3 045C EB
00530.000 604 3 045D 21EF006
00531.000 605 3 0460 CD0000X
00532.000 606 3 0463 016F006
00533.000 607 3 0466 5059
00534.000 608 3 0468 CD0000X
00535.000 609 3 046B 2181006
00536.000 610 3 046E 34
00537.000 611 2 046F
00538.000 612 2 046F 3A03006
00539.000 613 2 0472 E60F
00540.000 614 2 0474 FE02
00541.000 615 2 0476
00542.000 616 2 0476 C2A004F
00543.000 617 3 0479 DBE9
00544.000 618 3 047B E6F0
00545.000 619 3 047D 0F0F0F
          3 0480 0F
00546.000 620 3 0481 57
00547.000 621 3 0482 DFEA
00548.000 622 3 0484 5F
00549.000 623 3 0485 211E006
00550.000 624 3 0488 CD0000X
00551.000 625 3 048F 0603
00552.000 626 3 048D EB
00553.000 627 3 048E 21EF006
00554.000 628 3 0491 CD0000X
00555.000 629 3 0494 0178006
00556.000 630 3 0497 5059
00557.000 631 3 0499 CD0000X
00558.000 632 3 049C 2182006
00559.000 633 3 049F 34
00560.000 634 2 04A0
00561.000 635 2 04A0 3E00
00562.100 636 2 04A2 CD0000X
00563.000 637 2 04A5 3207006
00564.000 638 2 04A8 3203006
00565.000 639 2 04A1 3200A0
00566.000 640 2 04A8 320093 RTN:
00567.000 641 2 04B1 FB
00568.000 642 2 04B2 C9
00569.000 643 1 04B3

```

```

A=2:
IF ZERO
  THEN BEGIN ! READ CH1 TIMER
    A=INPUT(PORT4):
    E=A:
    A=INPUT(PORT5):
    A=A AND #0F: ! MASK OFF 4 LSB
    D=A:
    HL=0SUM:
    CALL BIN TO BCD: !HL=0SUM
    E=3:
    DE<=>HL:
    HL=0FF*NUM:
    CALL INT TO FP: !HL=0FF*NUM
    BC=0SUM*TIME1:
    D=B:E=C:
    CALL FP ADD:
    HL=0NUM*TIME1:
    MEM[HL]=MEM[HL]+1:
  END:
  A=CH1 ACT:
  A=A AND #0F:
  A=2:
IF ZERO
  THEN BEGIN ! READ CH2 TIMER
    A=INPUT(PORT5):
    A=A AND #0F:
    PROC PROC:PROC:PROC:
    D=A:
    A=INPUT(PORT6):
    E=A:
    HL=0SUM:
    CALL BIN TO BCD: !HL=0SUM
    E=3:
    DE<=>HL:
    HL=0FF*NUM:
    CALL INT TO FP: !HL=0FF*NUM
    BC=0SUM*TIME2:
    D=B:E=C:
    CALL FP ADD:
    HL=0NUM*TIME2:
    MEM[HL]=MEM[HL]+1:
  END:
  A=0:
  CALL PRINT DELAY:
  CH1 ACT=A:
  CH2 ACT=A:
  MEM[ACT TIMER BUDD]=A:
  MEM[DP PRINT INTR]=A:
  ENABLE INTERRUPT:
  RETURN:
END:

```

```

00570.000 644 1 04E3
00571.000 645 1 04E3
00572.000 646 1 04E3
00573.000 647 1 04E3
00574.000 648 1 04E3
00575.000 649 1 04E3
00576.000 650 1 04E3 7A
00577.000 651 1 04E4 E650
00578.000 652 1 04E6
00579.000 653 1 04E6 FE10
00580.000 654 1 04E8
00581.000 655 1 04E8 FA3805F
00582.000 656 2 04E8
00583.000 657 2 04E8 CAC604F
00584.000 658 3 04E8 3A07006
00585.000 659 3 04C1 F6F0
00586.000 660 3 04C2 3E07006
00587.000 661 2 04C6
00588.000 662 2 04C6 3A07006
00589.000 663 2 04C9 30
00590.000 664 2 04C8 3E07006
00591.000 665 2 04D0 5F
00592.000 666 2 04C6 E601
00593.000 667 2 04D0
00594.000 668 2 04D0 CAE204F
00595.000 669 3 04D3
00596.000 670 3 04D3 7A
00597.000 671 3 04D4 E603
00598.000 672 3 04D6 C22C05F
00599.000 673 3 04D9 E109006
00600.000 674 3 04D0 CD0806F
00601.000 675 3 04DF
00602.000 676 3 04DF C3FE04F
00603.000 677 3 04E2 7A
00604.000 678 3 04E3 E60F
00605.000 679 3 04E5 FE0E
00606.000 680 3 04E7
00607.000 681 3 04E7 C2F504F
00608.000 682 4 04EA 1D
00609.000 683 4 04EE 3A07006
00610.000 684 4 04EE 3D
00611.000 685 4 04EF 3E07006
00612.000 686 4 04F2 C3D304F
00613.000 687 3 04F5
00614.000 688 3 04F5 E10C006
00615.000 689 3 04F8 CD0806F
00616.000 690 2 04F8
00617.000 691 2 04FB 7B
00618.000 692 2 04FC D5
00619.000 693 2 04FD FE0E
00620.000 694 2 04FF
00621.000 695 2 04FF C21D05F
00622.000 696 3 0502 7A
00623.000 697 3 0503 E60F

```

```

<< STORE INPUT DATA. IF 2D RDG ON A CHAN
& NEITHER READING WAS OVERRANGE. THEN FIND
THE DIFFERENCE AND STORE IN TABLE FOR
LATER CALCULATION OF BLOOD FLOW. NEGATIVE
DIFFERENCES ARE NOT RETAINED. INPUT DATA
IS IN REG D-B, & C. >>
A=D:
A=A AND %01010000: ! MASK OFF OVERLOAD 1 &
! CHANNEL 1 IDENT
A=%00010000:
IF POSITIVE
THEN BEGIN ! CHANNEL 1
IF NONZERO
THEN BEGIN ! OVERLOAD 1
A=CH1 ACT:
A=A OR %F0:
CH1 ACT=A:
END:
A=CH1 ACT:
A=A+1:
CH1 ACT=A:
E=A: ! SAVE CH1 ACT
A=A AND %01:
IF NONZERO
THEN BEGIN ! 1ST RDG. STORE IT
<< CHECK IF 2ND CAL RDG >>
A=D:
A=A AND %00000011: ! MASK CAL ID
IF NONZERO THEN GOTO CHAN1 RESET:
HL=3DPP BUFF1A:
CALL SAVE DPP DATA:
END:
ELSE BEGIN ! 2ND RDG
A=D:
A=A AND %0F:
A=8:
IF ZERO ! 1ST CAL RDG
THEN BEGIN
E=E-1:
A=CH1 ACT:
A=A+1:
CH1 ACT=A:
GOTO FIRST RDG1:
END:
HL=3DPP BUFF1B:
CALL SAVE DPP DATA:
END:
A=E: ! CH1 ACT
TD=DE: ! SAVE CHAN & ID INFO
A=8:
IF ZERO ! 2ND RDG HAS BEEN INPUT
THEN BEGIN ! & NEITHER OVERLOAD
A=D:
A=A AND %0F:

```

AD-A062 939

ARMY MILITARY PERSONNEL CENTER ALEXANDRIA VA
MICROPROCESSOR CONTROL OF THE BLOOD FLOW PLETHYSMOGRAPH. (U)
DEC 78 W E SEIBERLING

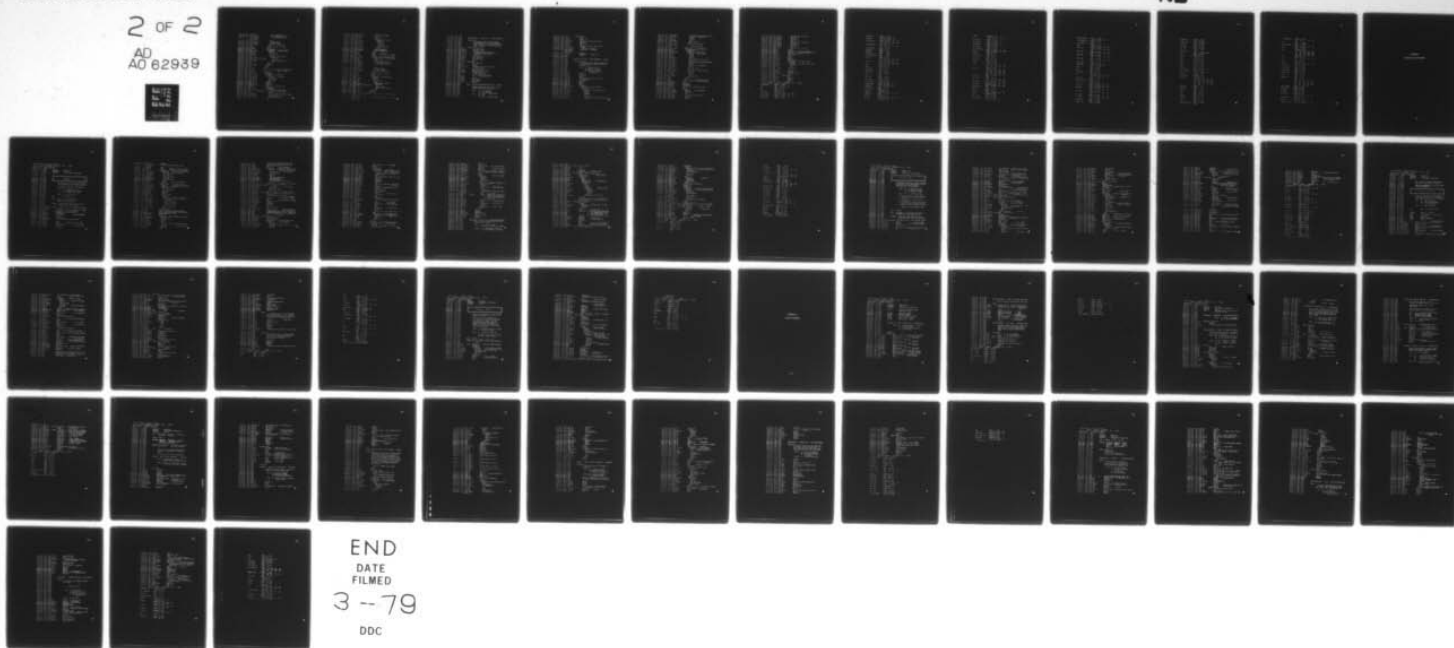
F/G 6/5

UNCLASSIFIED

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2 OF 2

AD
AO 62939



END
DATE
FILMED

3-79

DDC


```

00624.000 698 3 0505 FE00      A=01      ! RDG VS CAL?
00625.000 699 3 0507 C21005F  IF ZERO THEN HL=0NUM*RDG*1
00626.000 700 3 050A 21F800G  ELSE HL=0NUM*CAL*1
          3 050D C31305F
          3 0510 212602G
00627.000 701 3 0513 7A      A=D1
00628.000 702 3 0514 010900G  BC=0DFF*BUFF1A1
00629.000 703 3 0517 110C00G  DE=0DFF*BUFF1B1
00630.000 704 3 051A CD1F06F  CALL CALC STORE DIFF1
00630.100 705 2 051D      END1
00631.000 706 2 051D C1      BC=0DFF !B= CHAN 1 ID INFO
00632.000 707 2 051E 78      A=B1
00633.000 708 2 051F E60F    A=A AND #0F1
00634.000 709 2 0521      IF NONZERO ! CALIBRATION RDG
00635.000 710 2 0521 CA3405F  THEN BEGIN
00636.000 711 3 0524 7A      A=C1
00637.000 712 3 0525 E60F    A=A AND #0F1
00638.000 713 3 0527 FE02    A=21
00639.000 714 3 0529      IF ZERO ! 2ND CAL RDG
00640.000 715 3 0529 C23405F  THEN BEGIN
00641.000 716 4 052C 3E00    A=01
00642.000 717 4 052E 320700G  CH1ACT=A1
00643.000 718 4 0531 3200A0  MEM*RT-TIMER*BUCC=A1
00644.000 719 3 0534      END1
00645.000 720 2 0534      END1
00646.000 721 2 0534 C3AE04F  GOTO RTN1
00647.000 722 2 0537 00      NOP1
00649.000 723 1 0538      END1
00650.000 724 1 0538 7A      A=D1
00651.000 725 1 0539 E6A0    A=A AND !101000001 ! MASK OFF OVERLOAD 2 &
00652.000 726 1 053F      ! CHANNEL 2 IDENT
00653.000 727 1 053E FE20    A=!001000001
00654.000 728 1 053D      IF POSITIVE
00655.000 729 1 053D FAB005F  THEN BEGIN ! CHANNEL 2
00656.000 730 2 0540      IF NONZERO
00657.000 731 2 0540 CA4E05F  THEN BEGIN ! OVERLOAD 2
00658.000 732 3 0543 3A0300G  A=CH2ACT1
00659.000 733 3 0546 F6F0    A=A OR #F01
00660.000 734 3 0548 320300G  CH2ACT=A1
00661.000 735 2 054E      END1
00662.000 736 2 054E 3A0800G  A=CH2ACT1
00663.000 737 2 054E 3C      A=A+11
00664.000 738 2 054F 320300G  CH2ACT=A1
00665.000 739 2 0552 5F      E=A1 ! SAVE CH2ACT
00666.000 740 2 0553 E601    A=A AND #011
00667.000 741 2 0555      IF NONZERO
00668.000 742 2 0555 CA6705F  THEN BEGIN !1ST RDG STORE IT
00669.000 743 3 0558      << CHECK IF 2ND CAL RDG >>
00670.000 744 3 0559 7A      A=D1
00671.000 745 3 0559 E601    A=A AND !000000111 !MASK CAL ID
00672.000 746 3 055E C2B105F  IF NONZERO THEN GOTO CHAN1 RESET1
00673.000 747 3 055E 210F00G  HL=0DFF*BUFF21
00674.000 748 3 0561 C10306F  CALL SAVE DIFF DATA1
00675.000 749 3 0564      END1

```



```

00737.000 799 1 05CE
00737.100 800 1 05CE
00737.200 801 1 05CE
00738.000 802 1 05CE
00739.000 803 1 05CE
00739.000 804 1 05CE
00739.000 805 1 05CE
00739.000 806 1 05CE
00739.100 807 1 05CE
00739.000 808 1 05CE
00739.000 809 1 05CE 2E28
00739.000 810 1 05D0 CD0000X
00739.000 811 1 05D3 2D
00737.000 812 1 05D4 C2D005P
00739.000 813 1 05D7
00739.000 814 1 05D7 21003C
00740.000 815 1 05DA 066A
00741.000 816 1 05DC CD0000X
00742.000 817 1 05DF 21703C
00743.000 818 1 05E2 0690
00744.000 819 1 05E4 1604
00745.000 820 1 05E6
00746.000 821 1 05E6 CD0000X
00747.000 822 1 05E9 05
00748.000 823 1 05EA 15
00749.000 824 1 05EB C2E605P
00750.000 825 1 05EE
00751.000 826 1 05EE 3200E8
00752.000 827 1 05F1 3200A0
00753.000 828 1 05F4 320098
00754.000 829 1 05F7 320090
00755.000 830 1 05FA
00756.000 831 1 05FA
00756.100 832 1 05FA 06BF
00757.000 833 1 05FC 0E88
00758.000 834 1 05FE 118888
00759.000 835 1 0601 CD0000X
00760.000 836 1 0604 CD0000X
00761.000 837 1 0607 C9
00762.000 838 1 0608
00762.100 839 1 0608
00762.200 840 1 0608
00763.000 841 1 0608
00764.000 842 1 0608
00765.000 843 1 0608
00766.000 844 1 0608
00767.000 845 1 0608
00768.000 846 1 0608
00769.000 847 1 0608
00770.000 848 1 0608
00771.000 849 1 0608

<< ***** INITIALIZE ***** >>
INITIALIZE:
<< PROVIDES A DELAY TO ALLOW FOR THE
PLETHYSMOGRAPH TURN ON, CLEARS MEMORY,
CLEARS INTERRUPTS, & RESETS THE PLETHYSMO-
GRAPH. A PRINT TEST IS OUTPUT WHEN THE
SYSTEM IS READY. >>
ON DELAY:
L=TURN ON DELAY:
CALL PRINT DELAYS:
L=L-1:
IF NONZERO THEN GOTO ON DELAY(2):
<< CLEAR RAM, EXCEPT STACK >>
HL=#3C00:
B=STACK - #3C00 - 5:
CALL ZERO MEM:
HL=STACK+1:
B=#3CFF - STACK:
D=4:
MORE ZERO:
CALL ZERO MEM:
B=B-1:
D=D-1:
IF NONZERO THEN GOTO MORE ZERO:
<< CLEAR SYSTEM >>
MEM#KEYB INTR#A:
MEM#RT TIME# BUDD#A:
MEM#DPP#PRINT INTR#A:
MEM#RESET IP#A:
<< OUTPUT PRINT TEST >>
B=PO: SIGN OF POSITIVE POLARY
OF ALL DEC PTS:
C=#88:
DE=#8888:
CALL PRINTOUT:
CALL SPACE:
RETURN:
<<
***** SAVE DIGITAL PANEL PRINTER DATA *****
PROGRAM STORES INPUT DATA INTO A 3-BYTE
STORAGE BUFF AWAITING FURTHER CALC.

INPUTS BC 4 LDI FROM DPP
D 2 MII FROM DPP
HL ADD# OF STORAGE BUFFER
OUTPUT BC SAME
DE SAME
HL 3 TOP OF STORAGE BUFFER >>

```

```

00772.000 850 1 0608
00773.000 851 1 0608 79
00774.000 852 1 0609 77
00775.000 853 1 060A 78
00776.000 854 1 060B E69F
00777.000 855 1 060D 23
00778.000 856 1 060E 77
00779.000 857 1 060F 78
00780.000 858 1 0610 E620
00781.000 859 1 0612
00782.000 860 1 0613 C21A06F
00783.000 861 1 0615 3EFF
               1 0617 C31C06F
               1 061A 3E00

00784.000 862 1 061C 23
00785.000 863 1 061D 77
00786.000 864 1 061E 09
00787.000 865 1 061F
00787.100 866 1 061F
00787.200 867 1 061F
00787.300 868 1 061F
00788.000 869 1 061F
00789.000 870 1 061F
00790.000 871 1 061F
00791.000 872 1 061F
00792.000 873 1 061F
00793.000 874 1 061F
00794.000 875 1 061F
00795.000 876 1 061F
00796.000 877 1 061F
00797.000 878 1 061F
00798.000 879 1 061F E5
00799.000 880 1 0620 F5
00800.000 881 1 0621 05
00801.000 882 1 0622 D5
00802.000 883 1 0623 0303
00803.000 884 1 0625 1313
00804.000 885 1 0627 E5
00805.000 886 1 0628 0A
00806.000 887 1 0629 57
00807.000 888 1 062A FE00
00808.000 889 1 062C
00809.000 890 1 062D C25306F
00810.000 891 2 062F B6
00811.000 892 2 0630
00812.000 893 2 0630 C24D06F
00813.000 894 3 0632 E1
00814.000 895 3 0634 D1
00815.000 896 3 0635 D5
00816.000 897 3 0636 E5
00817.000 898 3 0637 0602
00818.000 899 3 063A C100000
00819.000 900 3 063C 05

SAVE DIFF DATA:
A=C:
MEM(HL)=A:
A=B:
A=A AND #9F: !MASK OFF 2 DIGITS
HL=HL+1:
MEM(HL)=A:
A=B:
A=A AND #00100000: !MASK OFF SIGN
IF ZERO
    THEN A=#FF: !NEGATIVE
    ELSE A=0: !POSITIVE

HL=HL+1:
MEM(HL)=A: !STORE SIGN
RETURN:

<<
***** CALCULATE & STORE DIFFERENCE *****
>>

CALC STORE DIFF:
<< CALCULATED THE DIFFERENCE BETWEEN THE
    INPUT READINGS AND STORED THE POSITIVE
    DIFFERENCE ONLY.

INPUT  A  CHANNEL ID INFO
        BC POINTER TO 1ST RDG
        DE POINTER TO 2ND RDG
        HL POINTER TO START OF
            DIFFERENCE LIST >>

T0I=HL:
T0I=AFLAG:
T0I=BC:
T0I=DE:
BC=BC+1:BC=BC+1: !POINT TO SIGN:
DE=DE+1:DE=DE+1:
HL=<= DE:
A=MEM+BC:
D=A:
A=0:
IF ZERO
    THEN BEGIN: !1ST RDG POSITIVE
        A=A OF MEM+HL:
    IF ZERO
        THEN BEGIN: !2ND RDG POSITIVE
            HL=T0I:
            DE=T0I:
            T0I=DE:
            T0I=HL:
            B=2:
            CALL LARGER: !B=1 IF 2ND 1ST RDG
            B=B-1:

```



```

00820.000 901 3 063D C2DD06F
00821.000 902 3 0640 011E006
00822.000 903 3 0643 E1
00823.000 904 3 0644 D1
00824.000 905 3 0645 3E02
00825.000 906 3 0647 CD0000X
00826.000 907 3 064A
00827.000 908 2 064A C3DD06F
          2 064D C3DD06F
00828.000 909 2 0650
00829.000 910 2 0650
00830.000 911 1 0650 C37E06F
00831.000 912 2 0653 AE
00832.000 913 2 0654
00833.000 914 2 0654 C27106F
00834.000 915 3 0657 D1
00835.000 916 3 0658 E1
00836.000 917 3 0659 E5
00837.000 918 3 065A D5
00838.000 919 3 065B 0E02
00839.000 920 3 065D CD0000X
00840.000 921 3 0660 05
00841.000 922 3 0661 C2DD06F
00842.000 923 3 0664 D1
00843.000 924 3 0665 E1
00844.000 925 3 0666 011E006
00845.000 926 3 0669 3E02
00846.000 927 3 066F CD0000X
00847.000 928 3 066E
00848.000 929 2 066E C37E06F
00849.000 930 3 0671 011E006
00849.100 931 3 0674 D1
00850.000 932 3 0675 E1
00851.000 933 3 0676 3E02
00852.000 934 3 0678 CD0000X
00853.000 935 2 067E
00854.000 936 1 067E
00855.000 937 1 067E
00856.000 938 1 067E
00857.000 939 1 067E 3E00
00858.000 940 1 067D 3220006
00859.000 941 1 0680 F1
00860.000 942 1 0681 F5
00861.000 943 1 0682 E60F
00862.000 944 1 0684 FE02
00863.000 945 1 0686
00864.000 946 1 0686 C2EE06F
00865.000 947 2 0689 111E006
00866.000 948 2 068C 2121006
00867.000 949 2 068F 0E02
00868.000 950 2 0691 CD0000X
00869.000 951 2 0694 211E006
00870.000 952 2 0697 0124006
00871.000 953 2 069A 3E02

```

```

IF NONZERO THEN GOTO PDF'AND'PET;
BC=QJUM: ! DIFFERENCE
HL=TDI;
DE=TDI;
A=2;
CALL DEC SUB;
END
ELSE GOTO PDF'AND'PET;

```

```

<<2ND PDG NEGATIVE >>
END
ELSE BEGIN ! 1ST PDG NEGATIVE
A=A XOR MEM(HL);
IF ZERO
THEN BEGIN ! 2ND PDG NEG
DE=TDI: ! CHECK REL MAG
HL=TDI;
TDI=HL;
TDI=DE;
B=2;
CALL LARGER: !E=1 IF 2ND 1ST
B=B-1;
IF NONZERO THEN GOTO PDF'AND'PET;
DE=TDI;
HL=TDI;
BC=QJUM: ! 2 DIFFERENCE
A=2;
CALL DEC SUB;
END
ELSE BEGIN ! 2ND PDG POSITIVE
BC=QJUM;
DE=TDI;
HL=TDI;
A=2;
CALL DEC ADD;
END;

```

```

END;
<< IF THIS IS A 0.2% CALIBRATION PDG.
MULTIPLY DIFF BY 5 PRIOR TO STORING.>>
A=0;
SUM(2)=A;
AFLAG=TDI;
TDI=AFLAG;
A=A AND 80F: ! MASK OFF ID INFO
A=2;
IF ZERO
THEN BEGIN ! .2% CALIBRATION
DE=QJUM;
HL=QJUM+3;
B=3;
CALL TRANS DATA: !DE=QJUM+3;
HL=QJUM;
BC=QJUM+6;
A=3;

```

```

00872.000 954 2 0690 CD0000X      CALL DEC/ADD: 12X @CUM(6)
00873.000 955 2 069F 2124006      HL=@CUM(6):
00874.000 956 2 06A2 111E006      DE=@CUM:
00875.000 957 2 06A5 0121006      BC=@CUM(3):
00876.000 958 2 06A8 3E03         A=3:
00877.000 959 2 06AA CD0000X      CALL DEC/ADD: 13X @CUM(3)
00878.000 960 2 06AD 011E006      BC=@CUM:
00879.000 961 2 06B0 2121006      HL=@CUM(3):
00880.000 962 2 06B3 1124006      DE=@CUM(6):
00881.000 963 2 06B6 3E03         A=3:
00882.000 964 2 06B8 CD0000X      CALL DEC/ADD: 15X @CUM
00883.000 965 1 06BB              END:
00884.000 966 1 06BE E1           HL=TDS:
00885.000 967 1 06C0 E3           HL<=>TDS: ! START OF DIFFERENCE LIST
00886.000 968 1 06C1 7E           A=MEM(HL): ! NUM PDGS IN LIST
00887.000 969 1 06C4 34           MEM(HL)=MEM(HL)+1:
00888.000 970 1 06CF 06004F       B=0:A:
00889.000 971 1 06D2 81           A=A+C:
00890.000 972 1 06D3 3C           A=A+1:
00891.000 973 1 06D4 5F1600       E=A:D=0:
00892.000 974 1 06D7 F1           AFLAG=TDS:
00893.000 975 1 06D8 E60F       A=A AND 00F: ! MACH OFF ID INFO
00894.000 976 1 06DA              IF NONZERO
00895.000 977 1 06DA CAD306F      THEN BEGIN ! CAL INFO(3 BYTES/NUM)
00896.000 978 2 06DD 09           HL=HL+BC:
00897.000 979 2 06DE 0603         B=3:
00898.000 980 2 06E0              END
00899.000 981 1 06E6 CD0506F      ELSE B=2:
00900.000 982 1 06E9 0602         HL=HL+DE:
00901.000 983 1 06EB 111E006      DE=@CUM:
00902.000 984 1 06ED CD0000X      CALL TRANS(DATA:
00903.000 985 1 06F0 09           RETURN:
00904.000 986 1 06F3              POP AND RET:
00905.000 987 1 06F6 210800       HL=8:
00906.000 988 1 06F9 39           HL=HL+3F:
00907.000 989 1 06E1 F9           SP=HL:
00908.000 990 1 06E2 09           RETURN:
00909.000 991 0 06E3              END.

```

***** 0 ERRORS, 0 WARNINGS, SEE 0 *****

```

BCAL-80/85.2.3 78/11/87 13:10:01
ALL DEC/PTS EQUATE #003F
55 110 303 832
BF1 LABEL #01DD
285 279
BF2 LABEL #0358
443 437
BIN TO BCD EXTERNAL #0014
15 198 356 601 624
FLOOD FLOW1 GLOBAL #00E9
34 146 221 285 298
FLOOD FLOW2 GLOBAL #00C2
34 389 443

```

BUFF COUNT	GLOBAL	#0006			
	20	103	132	472	
BUFFER IN	EXTERNAL	#001A			
	17	487	499	520	533
BYTES PER CAL	EQUATE	#0003			
	71	170	174	186	328
	332	344			
BYTES PER RDG	EQUATE	#0002			
	70	160	164	178	318
	322	336			
CAL BLD FLOW	EQUATE	#0002			
	59	99			
CAL DIFF 1	GLOBAL	#0227			
	40				
CAL DIFF 2	GLOBAL	#028B			
	41				
CALC STORE DIFF	LABEL	#061F			
	869	704	778		
CH1 ACT	GLOBAL	#0007			
	20	590	637	658	660
	662	664	683	685	717
CH2 ACT	GLOBAL	#0008			
	21	612	638	732	734
	736	738	757	759	791
CHAN 1	EQUATE	#0005			
	56	478			
CHAN 2	EQUATE	#0004			
	57	511			
CHAN1 RESET	LABEL	#0520			
	716	672			
CHAN2 RESET	LABEL	#05B1			
	790	748			
CHAN 1	LABEL	#0093			
	152				
CHAN 2	LABEL	#01EE			
	291	148			
CIRC LIME	EQUATE	#0001			
	60	494	528		
CIRCUM LIME1	GLOBAL	#00A7			
	33	223	244	438	
CIRCUM LIME2	GLOBAL	#00B0			
	33	381	402	532	
CLEAR MEM	LABEL	#0369			
	449	309			
CLF IN BUFF	LABEL	#0065			
	115	548			
COMPARE	EXTERNAL	#0019			
	16	165	175	323	333
COMPUTE BF	LABEL	#0083			
	138	100			
DEC ADD	EXTERNAL	#001B			
	17	934	954	959	964
DEC SUB	EXTERNAL	#001C			
	17	906	927		

DIVIDE	EXTERNAL #000B			
	12 208 211	232	366	
	369 390			
DFF BUFF1A	GLOBAL #0009			
	21 197 673	702		
DFF BUFF1B	GLOBAL #000C			
	22 688 703			
DFF BUFF2A	GLOBAL #000F			
	22 355 747	776		
DFF BUFF2B	GLOBAL #0012			
	23 762 777			
DFF PRINT INTR	EQUATE #9800			
	48 461 579	640	828	
ENTER	EQUATE #0003			
	58 97			
ERRDR OUT	EXTERNAL #0011			
	14 306			
FIRST RDG1	LABEL #04D3			
	669 686			
FIRST RDG2	LABEL #0558			
	743 760			
FF ADD	EXTERNAL #000A			
	12 608 631			
FF NUM	GLOBAL #000F			
	37 183 191	203	213	
	221 341 349	361	371	
	379 604 627			
FF OUT FMT	EXTERNAL #0017			
	18 236 241	245	252	
	256 263 270	274	281	
	286 294 299	403	410	
	414 421 428	432	439	
	444 488 501	522	535	
INITIALIZE	LABEL #050E			
	802 79			
INPUT BUFF	GLOBAL #0000			
	20 116 129	153	259	
	277 311 417	435	476	
INPUT ERRDR	LABEL #0058			
	107 475 506	540	544	
INT TO FF	EXTERNAL #0018			
	16 204 362	605	628	
INTERUPTION	LABEL #0038			
	87			
HYBD IN	EQUATE #7800			
	50 90			
HYBD INTR	EQUATE #B800			
	44 120 134	452	826	
LARGE	EXTERNAL #000F			
	13 899 920			
LENGTH GAUGE	EQUATE #0000			
	61 483 516			
LENGTH GAUGE1	GLOBAL #0095			
	32 215 240	486		

LENGTH GAUGE2	GLOBAL	#009E		
	32	373	398	519
MAX CALIBRATION	EQUATE	#0021		
	69			
MAX READING1	EQUATE	#0032		
	68			
MEAN	EXTERNAL	#0016		
	15	181	189	339 347
MEAN CAL1	GLOBAL	#005D		
	27	169	172	187 222
	255			
MEAN CAL2	GLOBAL	#0066		
	28	327	330	345 380
	413			
MEAN RDG1	GLOBAL	#004B		
	26	159	162	179 214
	273			
MEAN RDG2	GLOBAL	#0054		
	27	317	320	337 372
	431			
MEAN TIME1	GLOBAL	#0083		
	30	209	226	235
MEAN TIME2	GLOBAL	#008C		
	31	367	384	393
MEAN1	LABEL	#00CD		
	178	155		
MEAN2	LABEL	#0248		
	336	313		
MODE DEAD1	LABEL	#05E6		
	820	824		
MULT	EXTERNAL	#000C		
	12	216	219	224 227
	374	377	382	385
NEG SIGN	EQUATE	#0000		
	51			
NEG TRU POLARY	EQUATE	#0040		
	54	587		
NUM CAL 1	GLOBAL	#0226		
	40	167	173	188 700
NUM CAL 2	GLOBAL	#028A		
	41	325	331	346 774
NUM RDG 1	GLOBAL	#00F8		
	38	141	157	163 180
	699			
NUM RDG 2	GLOBAL	#018F		
	39	294	315	321 338
	773			
NUM TIME1	GLOBAL	#0081		
	29	195	200	202 609
NUM TIME2	GLOBAL	#0082		
	30	353	358	360 632
NUMBER CAL1	GLOBAL	#00CE		
	35	192	251	
NUMBER CAL2	GLOBAL	#00DD		
	36	350	409	

NUMBER RDG1	GLOBAL	#00D4			
	35	124	269		
NUMBER RDG2	GLOBAL	#00E6			
	36	342	427		
DN DELAY	LABEL	#05CE			
	808	812			
ONE TWENTY	LABEL	#05BC			
	797	218	376		
OUT DEL	EQUATE	#B000			
	45				
RDG AND PET	LABEL	#06DD			
	986	901	908	922	
PORT1	EQUATE	#00E4			
	62	558			
PORT2	EQUATE	#00E5			
	63	561			
PORT3	EQUATE	#00E6			
	64	563			
PORT4	EQUATE	#00E8			
	65	595			
PORT5	EQUATE	#00E9			
	66	597	617		
PORT6	EQUATE	#00EA			
	67	621			
POD SIGN	EQUATE	#0080			
	52	109	302	831	
POD TRU POLARY	EQUATE	#0000			
	53	109	302	831	
PRINT ADV	EQUATE	#A800			
	46				
PRINT DELAY	EXTERNAL	#0013			
	14	636	810		
PRINTOUT	EXTERNAL	#0010			
	13	113	238	243	247
	254	258	265	272	276
	283	288	396	401	405
	412	416	423	430	434
	441	446	490	503	524
	537	835			
RDG DIFF 1	GLOBAL	#00F9			
	38				
RDG DIFF 2	GLOBAL	#0190			
	39				
RDG1	LABEL	#01E1			
	267	261			
RDG2	LABEL	#0320			
	425	419			
READ DFF	LABEL	#0417			
	550	93			
REPEAT	LABEL	#0370			
	453	457			
RESET DP	EQUATE	#9000			
	49	460	829		
RESET HYD INTP	LABEL	#006D			
	119				

PCIT TIMER BUSS	EQUATE	#A000			
	47	459	639	718	792
	827				
PTN	LABEL	#04AE			
	640	721	795		
SAVE/DPP/DATA	LABEL	#0608			
	850	674	689	748	763
SIXTY	LABEL	#0505			
	798	210	368		
SPACE	EXTERNAL	#0012			
	14	114	234	239	248
	266	284	289	290	307
	392	397	406	424	442
	447	448	491	504	525
	538	836			
STACK	EQUATE	#306F			
	43	78	450	451	815
	817	818			
START	ENTRY	#0000			
	11	75			
STD DEV	EXTERNAL	#0015			
	15	161	171	319	329
STD DEV CAL1	GLOBAL	#0039			
	25	168	262		
STD DEV CAL2	GLOBAL	#0042			
	26	326	420		
STD DEV RDG1	GLOBAL	#0027			
	24	158	280		
STD DEV RDG2	GLOBAL	#0030			
	25	316	438		
STOP	LABEL	#000F			
	83	84			
STORE BUFF	LABEL	#0386			
	465	98			
SUM	GLOBAL	#001E			
	24	207	217	230	365
	375	388	600	623	902
	925	930	940	947	948
	951	952	955	956	957
	960	961	962	983	
SUM OF SQUARES	GLOBAL	#0015			
	23	225	383		
SUM TIME1	GLOBAL	#006F			
	28	206	606		
SUM TIME2	GLOBAL	#0078			
	29	364	629		
TRAN DATA	EXTERNAL	#000D			
	12	125	193	343	351
	950	984			
TURN ON DELAY	EQUATE	#0028			
	72	809			
USED MEM	EXTERNAL	#000E			
	13	118	454	816	821
BIAL-80-85.2.3	78	11	27	13:16:40	

APPENDIX D
FLOATING POINT PROGRAMS


```

BCAL-80 85.2.3 78/11/26 12:18:57
***** 0 ERRORS, 0 WARNINGS. SEE 0 *****
SOURCE FILE = D:\2\WALT ADD.EDT-0
OBJECT FILE = D:\2\WALT ADD.OBJ-0
00001.000 1 1 01DE
00002.000 2 1 0000 $CONTROL NAME=FP ADD
00003.000 3 1 0000 ! $CONTROL MDLIST
00004.000 4 1 0000 $CONTROL LIST, INNERLIST, TABLE, CROSS
00005.000 5 1 0000
00006.000 6 1 0000
00007.000 7 1 0000
00008.000 8 1 0000
00009.000 9 1 0000
00010.000 9 1 0000
00011.000 10 1 0000
00012.000 11 1 0000
00014.000 12 1 0000
00015.000 13 1 0000
00015.100 14 1 0000
00017.000 15 1 0000
00018.000 16 1 0000
00019.000 17 1 0000
00020.000 18 1 0000
00021.000 19 1 0000
00022.000 20 1 0000
00023.000 21 1 0000
00024.000 22 1 0000
00025.000 23 1 0000
00026.000 24 1 0000
00027.000 25 1 0000
00028.000 26 1 0000
00029.000 27 1 0000
00029.100 28 1 0000
00030.000 29 1 0000
00031.000 30 1 0000
00032.000 31 1 0000
00033.000 32 1 0000
00034.000 33 1 0000 220B00L FP ADD: L DIG NUM PT=HL: ! SAVE POINTER 2D NUMBER
00035.000 34 1 0003 EB DE == HL:
00036.000 35 1 0004 220B00L M DIG NUM PT=HL: ! SAVE POINTER 1ST NUMBER
00037.000 36 1 0007 C5 TDC=BC: ! SUM POINTER
00038.000 37 1 0008 << FIND THE MORE SIGNIFICANT NUMBER >>
00039.000 38 1 0008 1A A=MEM(DE):
00040.000 39 1 0009 E67F A=A AND #7F: ! MASK OFF EXPON
00041.000 40 1 000E 07 PLC:
00042.000 41 1 000C A7 A=A AND A:
00043.000 42 1 000D 37 CARRY=1:
00044.000 43 1 000E FA1200F IF POSITIVE THEN CARRY=NOT CARRY:
1 0011 3F
00045.000 44 1 0012 1F RAR:
00046.000 45 1 0013 4F C=A: ! EIGHT BIT EXPON 2D NUMBER
00047.000 46 1 0014 7E A=MEM(HL):
00048.000 47 1 0015 E67F A=A AND #7F: ! MASK OFF EXPON
00049.000 48 1 0017 07 PLC:
00050.000 49 1 0018 A7 A=A AND A:

```

```

00051.000 50 1 0019 37
00052.000 51 1 001A FA1E00F
          1 001D 3F
00053.000 52 1 001E 1F
00054.000 53 1 001F 47
00055.000 54 1 0020 91
00056.000 55 1 0021
00057.000 56 1 0021 F23400F
00058.000 57 2 0024 2A0F00L
00059.000 58 2 0027 EF
00060.000 59 2 0028 2A0F00L
00061.000 60 2 002F 220F00L
00062.000 61 2 002E EF
00063.000 62 2 002F 220F00L
00064.000 63 2 0032 79
00065.000 64 2 0032 90
00066.000 65 1 0034
00067.000 66 1 0034 2E0D00L
00068.000 67 1 0037
00069.000 68 1 0037 025D00F
00070.000 69 2 003A 2A0F00L
00071.000 70 2 003D EF
00072.000 71 2 003E 2A0F00L
00073.000 72 2 0041 23
00074.000 73 2 0042 13
00075.000 74 2 0043 0603
00076.000 75 2 0045 1D0000%
00077.000 76 2 0048 05
00078.000 77 2 0049
00079.000 78 2 0049 025A00F
00080.000 79 2 004C 2A0F00L
00081.000 80 2 004F EF
00082.000 81 2 0050 2A0F00L
00083.000 82 2 0051 220F00L
00084.000 83 2 0052 EF
00085.000 84 2 0057 220F00L
00086.000 85 2 005A
00087.000 86 2 005A 025F00F
00088.000 87 1 005I
00089.000 88 1 005D
00090.000 89 1 005D
00091.000 90 1 005D 2A0D00L
00092.000 91 1 0060 FE10
00093.000 92 1 0062
00094.000 93 1 0062 DAT400F
00095.000 94 2 0065 2A0F00L
00096.000 95 2 0068 EF
00097.000 96 2 006A E1
00098.000 97 2 006A 0609
00099.000 98 2 006C 0D0000%
0100.000 100 2 006F 21F7FF
00101.000 101 2 0072 19
00102.000 102 2 0073 09
00103.000 103 1 0074

```

```

CARRY=1;
IF POSITIVE THEN CARRY=NOT CARRY;

PAR:
B=A:      ! EIGHT BIT EXPON 1ST NUMBER
A=A-C:    ! ORDER 1ST MINUS ORDER 2D
IF NEGATIVE ! EXPON 1ST # - EXPON 2D #
THEN BEGIN ! SWITCH POINTER:
  HL=M 016 NUM PT;
  HL==DE;
  HL=L 016 NUM PT;
  M 016 NUM PT=HL;
  HL==DE;
  L 016 NUM PT=HL;
  A=C;
  A=A-E:    ! DIFF IN EXPONENT;
END;
EXPON DIFF=A: ! SAME DIFF IN EXPON
IF ZERO      ! SAME EXPON, FIND LARGER
THEN BEGIN   ! MANTISSA
  HL=M 016 NUM PT;
  HL==DE;
  HL=L 016 NUM PT;
  HL=HL+1;
  DE=DE+1;
  B=8;
  CALL LARGER;
  B=B-1;
  IF ZERO ! LEAST 016 # - MORE 016 #
  THEN BEGIN ! SWITCH POINTER:
    HL=M 016 NUM PT;
    HL==DE;
    HL=L 016 NUM PT;
    M 016 NUM PT=HL;
    DE==HL;
    L 016 NUM PT=HL;
  END;
  GOTO TRANSFER;
END;
IF THE DIFFERENCE IN EXPON IS GE. 16
DIGITS, LEAST SIGNIFICANT NUMBER APPROX 0.
SUM = HIGHER ORDER NUMBER.
A=EXPON DIFF;
A-16;
IF CARRY=0 ! SMALLER NUMBER IN SIGNIFICANT
THEN BEGIN
  HL=M 016 NUM PT;
  DE==HL;
  HL=TD;
  B=9;
  CALL TRANS DATA: ! SUM= HIGHER ORDER #
  HL==A;
  HL=HL+DE:    ! POINTER TO SUM
  RETURN;
END;

```

```

00104.000 104 1 0074 << SHIFT THE LESSER NUMBER RIGHT BY THE
00104.100 105 1 0074 DIFFERENCE IN EXPONENT AND PLACE THE
00105.000 106 1 0074 RESULT IN THE SUM. >>
00106.000 107 1 0074 1F
00107.000 108 1 0075
00108.000 109 1 0075 D28F00F
00109.000 110 2 0078
00110.000 111 2 0078 110000L
00111.000 112 2 0078 2A0E00L
00112.000 113 2 007E EB
00113.000 114 2 007F 13
00114.000 115 2 0080 0608
00115.000 116 2 0082 CD0000X
00116.000 117 2 0085 210D00L
00117.000 118 2 0088 35
00118.000 119 2 0089 C0E300F
00119.000 120 2 008C
00120.000 121 1 008C 139E00F
00121.000 122 2 008F 2A0E00L TRANSFER:
00122.000 123 2 0092 EB
00123.000 124 2 0093 210000L
00124.000 125 2 0096 0608
00125.000 126 2 0098 CD0000X
00126.000 127 1 009E
00127.000 128 1 009F 2A0D00L SHIFT BYTE: A=EXPON: ! SHIFT RIGHT BY BYTES
00128.000 129 1 009E 0F RRC: ! DIVIDE BY 2, # BYTE SHIFT RT
00129.000 130 1 009F A7 R=A AND A:
00130.000 131 1 00A0 C0E300F IF ZERO THEN GOTO SIGN CHECK:
00130.100 132 1 00A3 ! SHIFT COMPLETE
00131.000 133 1 00A3 06004F B=0:0C=A: ! # BYTES TO BE SHIFTED
00132.000 134 1 00A6 3E08 A=B:
00133.000 135 1 00A8 91 A=A-C: ! # BYTE REMAINING IN NUMBER
00134.000 136 1 00A9 210100L HL=STEMP SUM+1:
00135.000 137 1 00AC 545D D=A+E-L:
00136.000 138 1 00AE 09 HL=HL+B:
00137.000 139 1 00AF EB HL==DE:
00138.000 140 1 00B0 47 B=A:
00139.000 141 1 00B1 CD0000X CALL TRANS DATA:
00140.000 142 1 00B4 41 B=C:
00141.000 143 1 00B7 CD0000X CALL ZERO MEM: ! ZERO LEADING BYTES
00142.000 144 1 00B8 << EXPONENTS NOW EQUAL. MANTISSA OF LEAST
00143.000 145 1 00B8 SIGNIFICANT NUMBER IS IN SUM. CHECK SIGNS
00144.000 146 1 00B8 AND CALL DEC/ADD OR DEC/SUB AS REQUIRED. >>
00144.100 147 1 00B8
00145.000 148 1 00B8 2A0E00L SIGN CHECK: HL=L SIG NUM PT:
00146.000 149 1 00BB 7E A=MEM HL:
00147.000 150 1 00BC 2A0900L HL=M SIG NUM PT:
00148.000 151 1 00BF AE A=A XOR MEM HL:
00149.000 152 1 00C0 E680 A=A AND #80: ! MASK OFF XDR OF SIGN:
00150.000 153 1 00C2 IF ZERO ! SIGN THE SAME
00151.000 154 1 00C2 C21C01F THEN BEGIN ! ADD
00152.000 155 2 00C5 210100L HL=STEMP SUM+1:
00153.000 156 2 00C8 EB DE==HL: ! DE 2D # MANTISSA IN SUM
00154.000 157 2 00C9 424F B=D+C:

```

```

00155.000 158 2 000E 2A0900L
00156.000 159 2 000E 23
00157.000 160 2 000F 3E08
00158.000 161 2 00D1 CD00000
00159.000 162 2 00D4
00160.000 163 2 00D4 D21301P
00161.000 164 2 00D7
00162.000 165 2 00D7 210000L
00163.000 166 2 00DA 110100L
00164.000 167 2 00DD 0608
00165.000 168 2 00DF CD00000
00166.000 169 2 00E2 3E00
00167.000 170 2 00E4 21F7FF
00168.000 171 2 00E7 19
00169.000 172 2 00E8 545D
00170.000 173 2 00EA 0608
00171.000 174 2 00EC CD00000
00172.000 175 2 00EF 110800
00173.000 176 2 00F2 19
00174.000 177 2 00F3 3E10
00175.000 178 2 00F5 B6
00176.000 179 2 00F6 77
00177.000 180 2 00F7 2A0900L
00178.000 181 2 00FA 7E
00179.000 182 2 00FB 47
00180.000 183 2 00FC E87F
00181.000 184 2 00FE 07
00182.000 185 2 00FF A7
00183.000 186 2 0100 37
00184.000 187 2 0101 FA0501P
           3 0104 3F
00185.000 188 2 0105 1F
00186.000 189 2 0106 3C
00187.000 190 2 0107 E87F
00188.000 191 2 0109 4F
00189.000 192 2 010A 78
00190.000 193 2 010B E820
00191.000 194 2 010C E1
00192.000 195 2 010E E1
00193.000 196 2 010F 77
00194.000 197 2 0110
00195.000 198 2 0110 C31901P
00196.000 199 2 0112 2A0900L
00197.000 200 2 0116 7E
00198.000 201 2 0117 E1
00199.000 202 2 0118 77
00200.000 203 2 0119
00201.000 204 2 0119
00202.000 205 1 0119 C35901P
00203.000 206 2 011C 210100L
00204.000 207 2 011F EE
00205.000 208 2 0120 424E
00206.000 209 2 0122 2A0900L

```

```

HL=M DIG NUM PT:      ! 1ST NUMBER
HL=HL+1:
A=8:
CALL DEC/ADD:
IF CARRY=1             ! OVERFLOW
  THEN BEGIN          ! SHIFT RT 1 BYTE & LEFT
    ! 1 DIGIT & INCR EXPONENT
    HL=TEMP SUM:      ! SUM POINTER
    DE=TEMP SUM+1:
    B=8:
    CALL TRANS DATA: ! MOVE RT 1 BYTE
    MEM(HL)=0:
    HL=-9:
    HL=HL+DE:
    D=H+E:L:
    B=8:
    CALL TRANS DATA LEFT: ! MOVE LEFT
    DE=8:
    ! ONE DIGIT
    HL=HL+DE:
    A=10:
    ! ADD OVERFLOW DIGIT
    A=A OF MEM(HL):
    MEM(HL)=A:
    HL=M DIG NUM PT:
    A=MEM(HL):
    B=A:
    ! SAVE FOR SIGN
    A=A AND #7F:
    RLC:
    A=A AND A:
    CARRY=1:
    IF POSITIVE THEN CARRY= NOT CARRY:
    A=A:
    ! 8 BIT EXPON
    A=A+1:
    ! INCR EXPON
    A=A AND #7F:
    ! MASK OFF EXPON
    C=A:
    A=B:
    A=A AND #80:
    ! MASK OFF SIGN
    A=A OF C:
    HL=TD:
    MEM(HL)=A:
    ! SIGN & EXPON OF SUM
  END
ELSE BEGIN            ! NO OVERFLOW DIGIT
  HL=M DIG NUM PT:
  ! STORE SIGN &
  A=MEM(HL):
  ! EXPON IN SUM
  HL=TD:
  MEM(HL)=A:
  END
END
ELSE BEGIN          ! SIGN DIFFERENT, SUBTRACT
  HL=TEMP SUM+1:
  ! SUM POINTER
  HL==DE:
  B=D+C-E:
  ! POINTER TO SUM MANTISSA
  HL=M DIG NUM PT:

```



```

00207.000 210 2 0125 23
00208.000 211 2 0126 3E08
00209.000 212 2 0128 CD0000
00210.000 213 2 012B 21F8FF
00211.000 214 2 012E 09
00212.000 215 2 012F 0608
00213.000 216 2 0131 CD6501P
00214.000 217 2 0134
00215.000 218 2 0134 3EFF
00216.000 219 2 0136 B8
00217.000 220 2 0137
00218.000 221 2 0137 C24101P
00219.000 222 3 013A E1
00220.000 223 3 013B 3E00
00221.000 224 3 013D 77
00222.000 225 3 013E
00223.000 226 2 013E C35A01P
00224.000 227 3 0141 2A6A00L
00225.000 228 3 0144 7E
00226.000 229 3 0145 57
00227.000 230 3 0146 E67F
00228.000 231 3 0148 07
00229.000 232 3 0149 AD
00230.000 233 3 014A F24E01P
                3 014D 3F
00231.000 234 3 014E 1F
00232.000 235 3 014F 90
00233.000 236 3 0150
00234.000 237 3 0150
00235.000 238 3 0150
00235.100 239 3 0150 E67F
00236.000 240 3 0152 4F
00237.000 241 3 0153 7A
00238.000 242 3 0154 E680
00239.000 243 3 0156 B1
00240.000 244 3 0157 E1
00241.000 245 3 0158 77
00242.000 246 3 0159
00243.000 247 1 0159
00244.000 248 1 0159 E5
00245.000 249 1 015A 23
00246.000 250 1 015E 110100L
00247.000 251 1 015E 0608
00248.000 252 1 0160 CD0000
00249.000 253 1 0163 E1
00250.000 254 1 0164 C9
00251.000 255 1 0165
00252.000 256 1 0165
00253.000 257 1 0165
00254.000 258 1 0165
00255.000 259 1 0165
00256.000 260 1 0165
00257.000 261 1 0165
00258.000 262 1 0165
00259.000 263 1 0165
00260.000 264 1 0165

```

```

HL=HL+1;
A=B;
CALL DEC/SUB;      ! BC MOD OF RESULT
HL=-B;
HL=HL+BC;          ! MANTISSA OF SUM
B=B;
CALL LEFT/JUST;    ! RETURN: B # DIGITS
                ! SHIFTED: B #FF IF NUMBER 0
A=#FF;
A=B;
IF ZERO            ! RESULT IS ZERO
    THEN BEGIN
        HL=TD;
        A=0;
        MEM(HL)=A;
    END;
ELSE BEGIN ! DECREMENT EXPONENT BY B
    HL=HL+1;
    A=MEM(HL);
    D=A;          ! SAVE SIGN
    A=A AND #7F;  ! MASK OFF EXPON
    RLC;
    A=A AND A;
    IF NEGATIVE THEN CARRY= NOT CARRY;
    RAP;          ! 8 BIT EXPON
    A=A-B;        ! EXPON OF MOST SIGNIFICANT
                ! NUMBER MINUS NUMBER OF
                ! DIGITS SHIFTED LEFT AFTER
                ! SUBTRACTION
    A=A AND #7F;
    C=A;          ! EXPON OF RESULT
    A=D;
    A=A AND #80;  ! MASK OFF SIGN
    A=A OR C;
    HL=TD;
    MEM(HL)=A;    ! SIGN & EXPON
END;
END;
TD=HL;
HL=HL+1;
DE=TEMP(SUM(1));
B=B;
CALL TRANS DATA;
HL=TD;
RETURN;
<<
***** LEFT JUSTIFY *****
LEFT JUSTIFIED A NUMBER PACKED TWO DIGITS
PER BYTE IN A STRING.
INPUT      B # BYTES IN NUMBER
            HL POINTER TO MANTISSA OF NUMBER
RETURN     B # OF DIGITS SHIFTED LEFT
            OF #FF IF NUMBER IS ALL ZERO

```

```

00261.000 265 1 0165      >>
00262.000 266 1 0165 E5    LEFT JUST:    TOI=HL;
00263.000 267 1 0166 1600    D=01C=01;
                                1 0163 0E00
00264.000 268 1 016A 58      E=B;
00265.000 269 1 016B 19      HL=HL+DE;
00266.000 270 1 016C 2B      HL=HL-1;      ! POINTER TO MID
00267.000 271 1 016D 7E      CHK/NEXT/BYTE: A=MEM(HL);
00268.000 272 1 016E 57      D=A;      ! SAVE DIGIT
00269.000 273 1 016F E6F0    A=A AND #F0;      ! MASK OFF MID
00270.000 274 1 0171      IF ZERO THEN
00271.000 275 1 0171 C28801P BEGIN
00272.000 276 2 0174 0C      C=C+1;
00273.000 277 2 0175 7A      A=D;
00274.000 278 2 0176 E60F    A=A AND #0F;      ! MASK OFF LSD
00275.000 279 2 0178      IF ZERO THEN
00276.000 280 2 0178 C28801P BEGIN
00277.000 281 3 017F 0C      C=C+1;
00278.000 282 3 017C 2B      HL=HL-1;
00279.000 283 3 017D 05      B=B-1;
00280.000 284 3 017E      IF ZERO      ! NUMBER IS ZERO
00281.000 285 3 017E C28501P THEN BEGIN
00282.000 286 4 0181 06FF    B=#FF;
00283.000 287 4 0182 E1      HL=TOI;
00284.000 288 4 0184 19      RETURN;
00285.000 289 4 0185      END
00286.000 290 3 0185 C36D01P ELSE GOTO CHK/NEXT/BYTE;
00287.000 291 2 0188      END;
00288.000 292 1 0188      END;
00289.000 293 1 0188      << HL IS BYTE WITH MID. C IS # OF DIGITS TO
00290.000 294 1 0188      BE MOVED LEFT. E IS TOTAL # OF BYTES. >>
00291.000 295 1 0188 4379    MOVE/LEFT: B=E-A+C;
00292.000 296 1 018A A7      A=A AND A;
00293.000 297 1 018B      IF ZERO
00294.000 298 1 018F C29201P THEN BEGIN      ! ALREADY LEFT JUSTIFIED
00295.000 299 2 018E 0600E1 B=0;HL=TOI;
00296.000 300 2 0191 09      RETURN;
00297.000 301 1 0182      END;
00298.000 302 1 0182 1F      RAR;      ! DIVIDE BY 2
00299.000 303 1 0193 F5      TOI=AFLAG;      ! SAVE CARRY INDICATING MOVE
00300.000 304 1 0194      ! ODD NUMBER OF DIGITS LEFT
00301.000 305 1 0194      ! & A- NUMBER OF BYTES TO
00302.000 306 1 0194      ! BE FILLED AT LEFT
00303.000 307 1 0194 05      TOI=BC;      ! B # BYTES, C # DIGITS SHIFT
00304.000 308 1 0195 06004F B=01C=A;
00305.000 309 1 0198 545D    D=H1E=L;      ! SOURCE BYTE
00306.000 310 1 019A 09      HL=HL+BC;      ! DESTINATION BYTE
00307.000 311 1 019B 01      BC=TOI;
00308.000 312 1 019C 78      A=B;
00309.000 313 1 019D 07      PLC;      ! MULT BY 2 (TOT # DIGITS)
00310.000 314 1 019E 91      A=A-C;      ! DIGITS TO BE SHIFTED
00311.000 315 1 019F 414F    B=C1C=A;      ! # DIGITS SHIFTED FOR RETURN
00312.000 316 1 01A1 F1      MOV NEXT BYTE: AFLAG=TOI;

```

```

00313.000 317 1 01A2 F5      TOD=AFLAG0:
00314.000 318 1 01A3      IF CARRY=1
00315.000 319 1 01A3 D2B201P THEN BEGIN ! MOVE LOD OF SOURCE BYTE TO
00316.000 320 2 01A6 1A      A=MEM(DE): ! MID OF DESTINATION BYTE
00317.000 321 2 01A7 E60F      A=A AND #0F:
00318.000 322 2 01A9 070707  RLC:RLC:RLC:RLC:
      2 01AC 07
00319.000 323 2 01AD 77      MEM(HL)=A:
00320.000 324 2 01AE 0D      C=C-1:
00321.000 325 2 01AF      END
00322.000 326 1 01AF C3B601P ELSE BEGIN ! MOVE SYTE
00323.000 327 2 01B2 1A      A=MEM(DE):
00324.000 328 2 01B3 77      MEM(HL)=A:
00325.000 329 2 01B4 0D0D      C=C-1: C=C-1:
00326.000 330 1 01B6      END:
00327.000 331 1 01B6 CAD001P IF ZERO THEN GOTO ZERO/LOD:
00328.000 332 1 01B9 1B      DE=DE-1:
00329.000 333 1 01BA F1      AFLAG=TOD:
00330.000 334 1 01BB F5      TOD=AFLAG:
00331.000 335 1 01BC      IF CARRY=1 ! MOVE MID SOURCE BYTE TO
00332.000 336 1 01BC D2C001P THEN BEGIN ! LOD OF DESTINATION BYTE
00333.000 337 2 01BF 1A      A=MEM(DE):
00334.000 338 2 01C0 E6F0      A=A AND #0F:
00335.000 339 2 01C2 0F0F0F  RRC:RRC:RRC:RRC:
      2 01C5 0F
00336.000 340 2 01C6 E6      A=A OR MEM(HL):
00337.000 341 2 01C7 77      MEM(HL)=A:
00338.000 342 2 01C8 0D      C=C-1:
00339.000 343 2 01C9 CAD001P IF ZERO THEN GOTO ZERO/LOD:
00340.000 344 1 01CC      END:
00341.000 345 1 01CC 2B      HL=HL-1:
00342.000 346 1 01CD C3A101P GOTO MOV/NEXT/BYTE:
00343.000 347 1 01D0 F1      ZERO/LOD: AFLAG=TOD: ! A * BYTES TO BE ZEROED
00344.000 348 1 01D1 A7      A=A AND A:
00345.000 349 1 01D2      NEXT ZERO: IF ZERO ! * LEFT JUSTIFIED
00346.000 350 1 01D2 C3D701P THEN BEGIN
00347.000 351 2 01D5 E1      HL=TOD:
00348.000 352 2 01D6 C9      RETURN:
00349.000 353 1 01D7      END:
00350.000 354 1 01D7 2B      HL=HL-1:
00351.000 355 1 01D8 3600      MEM(HL)=0:
00352.000 356 1 01DA 3D      A=A-1: ! NUMBER OF LOST REMAINING TO
00353.000 357 1 01DE      ! BE ZEROED
00354.000 358 1 01DE C3D201P GOTO NEXT/ZERO:
00355.000 359 0 01DE      END.
      ***** 0 ERROR: 0 WARNING: SEE 0 *****
      BIAL-80 87.3.3 78 11-26 12:34:30
CH: NEXT BYTE LABEL #016D
      271 290
DEC ADD EXTERNAL #000E
      31 161
DEC SUB EXTERNAL #000F
      31 212
DECF A LABEL #014F
      235

```


EXPON	LOCAL	#000D		
	28	128		
EXPON DIFF	LOCAL	#000D		
	27	28	66	91 117
FP ADD	ENTRY	#0000		
	24	33		
L/SIG NUM PT	LOCAL	#0008		
	27	33	59	62 71
	81	84	112	122 148
LARGER	EXTERNAL	#000A		
	30	75		
LEFT JUST	ENTRY	#0163		
	24	216	266	
M/SIG NUM PT	LOCAL	#0009		
	26	35	57	60 69
	79	82	95	150 158
	180	199	209	227
MOV NEXT BYTE	LABEL	#01A1		
	316	346		
MOVE LEFT	LABEL	#0188		
	295			
NEXT ZERO	LABEL	#01D2		
	349	353		
SHIFT BYTE	LABEL	#009F		
	128			
SIGN CHECK	LABEL	#00B2		
	143	119	131	
TEMP SUM	LOCAL	#0000		
	26	111	124	136 155
	165	166	206	250
TRANS DATA	EXTERNAL	#000F		
	30	89	126	141 168
	252			
TRANS DATA LEFT	EXTERNAL	#000C		
	30	116	174	
TRANSFER	LABEL	#008F		
	128	86		
ZERO LID	LABEL	#01D0		
	347	331	343	
ZERO MEM	EXTERNAL	#000D		
	31	143		
BSAL-80/85.2.3	78/11/26	12:35:38		


```

REAL-80/85.2.3 78/11/26 12:35:44
***** 0 ERRORS, 0 WARNINGS, SEE 0 *****
SOURCE FILE = DN2:WALT/DIV.EDT-0
OBJECT FILE = DN2:WALT/DIV.OBJ-0
00000.100 1 1 0141 $CONTROL NAME= FP/DIV
00000.200 2 1 0000 ! $CONTROL NOLIST
00000.300 3 1 0000 $CONTROL LIST=INNERLIST, TABLE, CROSS
00001.000 4 1 0000 <<
00003.000 5 1 0000 .....
00004.000 6 1 0000 ..
00005.000 7 1 0000 .. DIVISION ..
00006.000 8 1 0000 ..
00007.000 9 1 0000 .....
00009.000 10 1 0000
00010.000 11 1 0000
00010.100 12 1 0000
00011.000 13 1 0000
00012.000 14 1 0000
00013.000 15 1 0000
00014.000 16 1 0000
00015.000 17 1 0000
00016.000 18 1 0000
00016.100 19 1 0000
00016.200 20 1 0000
00017.000 21 1 0000
00018.000 22 1 0000
00019.000 23 1 0000
00019.010 24 1 0000
00019.100 25 1 0000
00019.200 26 1 0000
00020.000 27 1 0000
00021.000 28 1 0000
00021.000 29 1 0000
00024.000 30 1 0000
00025.000 31 1 0000
00026.000 32 1 0000
00027.000 33 1 0000
00031.000 34 1 0000
00032.000 35 1 0000
00033.000 36 1 0000
00034.000 37 1 0000
00035.000 38 1 0000
00036.000 39 1 0000
00037.000 40 1 0000
00038.000 41 1 0000
00039.000 42 1 0000 222400L DIVIDE: DIVIDEND PT=HL: ! SAVE DIVIDEND POINTER
00040.000 43 1 0000 210300 HL=84
00041.000 44 1 0000 09 HL=HL+BC: ! MOD OF QUOTIENT
00042.000 45 1 0000 E5 TD=HL: ! KEEP QUOTIENT POINTER
00044.100 46 1 0000 211100L HL=DIVIDOR:
00044.200 47 1 0000 0600 B=84
00044.300 48 1 0000 C1000000 CALL TRANS DATA: ! DIVIDOR INTO DIVIDOR REG
00044.400 49 1 0010 0601 B=14 ! MOD OF DIVIDOR

```

DIVIDES TWO EIGHT BYTE (2 DIGITS PER BYTE) BCD NUMBERS. EACH NUMBER CONTAINS A NINTH BYTE WITH THE SIGN AND EXPONENT. THE QUOTIENT IS OF THE SAME FORM.

INPUT DE- 1ST ADDR OF DIVIDOR
 HL- 1ST ADDR OF DIVIDEND
 BC- 1ST ADDR OF QUOTIENT

OUTPUT HL- 1ST ADDR OF QUOTIENT

DIVIDEND (17 BYTES) - LEAD 0, MANTISSA OF DIVIDEND, FOLLOWED BY 8 BYTES OF ZERO.

DIVIDOR (10 BYTES) - DIVIDOR RIGHT JUSTIFIED

DIVIDOR (9 BYTES) - MANTISSA OF DIVIDOR SHIFTED 1 DIGIT LEFT (DIVIDOR * 10)

DIVIDEND PT (2 BYTES) - ADDR OF DIVIDEND

ERROR OUTPUT FOR DIVIDE BY ZERO

ENTRY DIVIDE:

LOCAL DIVIDEND (17), DIVIDOR (10), DIVIDOR (9), DIVIDEND PT (2), BYTE/COUNT, DIGITS:

EXTERNAL TRANS DATA LEFT, ERROR OUT, SPACE, ZERO MEM, LARGE, DEC SUB, TRANS DATA:

```

00044.500 50 1 0012 CD000000
00045.000 51 1 0015 0608
00046.000 52 1 0017 210000L
00047.000 53 1 001A CD000000
00048.000 54 1 001D 0608
00049.000 55 1 001F 2A2400L
00050.000 56 1 0022 EB
00051.000 57 1 0023 13
00052.000 58 1 0024 210200L
ND
00053.000 59 1 0027 CD000000
00053.100 60 1 002A 3600
00054.000 61 1 002C 0608
00055.000 62 1 002E 211200L
00056.000 63 1 0031 EB
00058.000 64 1 0032 211800L
00059.000 65 1 0035 CD000000
00059.100 66 1 0038
00060.000 67 1 003B 3E09
00061.000 68 1 003A 322600L
00062.000 69 1 003D 3E00
00063.000 70 1 003F 322700L
00064.000 71 1 0042 0608
00065.000 72 1 0044 211200L
00067.000 73 1 0047 B6
00068.000 74 1 0048 23
00069.000 75 1 0049 05
00070.000 76 1 004A 224700F
00071.000 77 1 004D AD
00072.000 78 1 004E
00073.000 79 1 004E C25E00F
00074.000 80 2 0051 0177BF
00075.000 81 2 0054 117777
00076.000 82 2 0057 CD000000
00077.000 83 2 005A CF
00078.000 84 1 005E
00079.000 85 1 005E C3A600F
00082.000 86 1 005E 3A2600L MOD OF BYTE
00083.000 87 1 0061 3D
00084.000 88 1 0062 16005F
00085.000 89 1 0065 210000L
00086.000 90 1 0068 19
00087.000 91 1 0069 EB
00088.000 92 1 006A 211E00L
00089.000 93 1 006D 0609
00090.000 94 1 006F CD000000
00090.100 95 1 0072 05
00091.000 96 1 0073
00092.000 97 1 0073 CAA600F
00093.000 98 2 0072 212700L
00094.000 99 2 0079 3E10
00095.000 100 2 007F B6
00096.000 101 2 007C 27
00097.000 102 2 007D 77

CALL ZERO MEM: ! ZERO MSB OF DIVISOR
B=B: ! ZERO 8 LSB OF KDIVIDEND
HL=2K DIVIDEND:
CALL ZERO MEM:
B=B: ! TRANSFER MANTISSA OF
HL=DIVIDEND/PT: ! DIVIDEND INTO 8 MSB
DE<=>HL: ! OF KDIVIDEND
DE=DE+1: ! LOD OF DIVIDEND MANTISSA
HL=2K DIVIDEND+8: ! MOST SIG 8 BYTES KDIVID
ND
CALL TRANS DATA:
MEM(HL)=0: ! 0 MSB OF KDIVIDEND
B=B: ! SETUP KDIVISOR
HL=2K DIVISOR(1):
DE<=>HL:
HL=2K DIVISOR:
CALL TRANS DATA LEFT: ! KDIVISOR=DIVISOR
! MANTISSA + 10
A=A: ! BYTE COUNT OF QUOTIENT
BYTE/COUNT=A:
A=0: ! VALUE OF DIGIT OF CURRENT
DIGIT=A: ! BYTE OF QUOTIENT
ZERO DIVISOR: B=B: ! CHECK FOR 0 DIVISOR
HL=2K DIVISOR+1:
ZERO CHECK: A=A OF MEM(HL):
HL=HL+1:
B=B-1:
IF NONZERO THEN GOTO ZERO CHECK:
A=A AND A: ! SET FLAG:
IF ZERO ! DIVISOR IS ZERO
THEN BEGIN
BC=BBFF77: ! SET ALL DEC PTS & SIGN
DE=777777: ! ALL 7'S OUT
CALL ERROR OUT:
RETURN:
END:
GOTO LOD OF BYTE: ! 1ST BYTE
MEM(HL)=A: A=BYTE/COUNT:
A=A-1:
D=01E=A:
HL=2K DIVIDEND:
HL=HL+DE: ! KDIVIDEND BYTE W/ 16TH MSD
HL<=>DE:
HL=2K DIVISOR:
B=B:
CALL LARGER: ! PICK LARGER
B=B-1:
IF NONZERO ! MANTISSA OF DIVISOR .LE.
THEN BEGIN ! DIVIDEND
HL=2K DIGIT:
A=A+10: ! ADD 10 DECIMAL TO DIGIT:
A=A+MEM(HL):
DAA:
MEM(HL)=A: ! SAVE DIGIT:

```

```

00092.000 103 2 007E 3A2600L      A=BYTE/COUNT:
00093.000 104 2 0081 3D          A=A-1:
00100.000 105 2 0082 16005F      D=0: E=A:
00101.000 106 2 0085 210000L      HL=2*DIVIDEND:
00102.000 107 2 0088 19          HL=HL+DE:      ! POINT TO MINUEND
00103.000 108 2 0089 444D        B=M: C=L:      ! POINT TO DIFFERENCE
00104.000 109 2 008F 111E00L      DE=2*DIVIDOR:  ! SUBTRAHEND
00105.000 110 2 008E 3E09        A=A:
00106.000 111 2 0090 CD0000L      CALL DEC/CUB:
00107.000 112 2 0093 C35E00F      GOTO MID OF BYTE:
00108.000 113 1 0096              END:
00109.000 114 1 0096 3A2600L      LID OF BYTE:  A=BYTE/COUNT:
00110.000 115 1 0099 3D          A=A-1:
00111.000 116 1 009A 16005F      D=0: E=A:
00112.000 117 1 009D 210000L      HL=2*DIVIDEND:
00113.000 118 1 00A0 19          HL=HL+DE:      ! DIVIDEND BYTE W/ 16TH MOD
00114.000 119 1 00A1 E8          HL==DE:
00115.000 120 1 00A3 211200L      HL=2*DIVIDOR+1:
00116.000 121 1 00A5 0E09        B=A:
00117.000 122 1 00A7 CD0000L      CALL LARGER:      ! PICK LARGER
00118.000 123 1 00AA 05          B=B-1:
00119.000 124 1 00AE              IF NONZERO      ! MANTISSA OF DIVIDOR .I.E.
                                THEN BEGIN      ! DIVIDEND
                                HL=2*DIGIT:
                                MEM[HL]=MEM[HL]+1:  ! INCREMENT LID
                                A=BYTE/COUNT:
                                A=A-1:
                                D=0: E=A:
                                HL=2*DIVIDEND:
                                HL=HL+DE:      ! POINT TO MINUEND
                                B=M: C=L:      ! POINT TO DIFFERENCE
                                DE==HL:
                                HL=2*DIVIDOR+1:
                                HL==DE:
                                A=A:
                                CALL DEC/CUB:
                                GOTO LID OF BYTE:
                                END:
                                HL=TO:      ! CURRENT DIGIT OF QUOTIENT
                                A=DIGIT:
                                MEM[HL]=A:      ! STORE DIGITS IN QUOTIENT
                                A=0:
                                DIGIT=A:      ! INITIALIZE DIGITS
                                A=BYTE/COUNT:
                                A=A-1:
                                BYTE/COUNT=A:
                                IF NONZERO      ! DIVISION NOT COMPLETE
                                THEN BEGIN
                                    HL=HL-1:
                                    TO=HL:      ! CURRENT BYTE OF QUOTIENT
                                    GOTO MID OF BYTE:
                                END:
                                TO=HL:      ! LID OF QUOTIENT
                                DE=2:

```



```

00151.000 157 1 00E9 19
00152.000 158 1 00EA 7E
00153.000 159 1 00EB A7
00154.000 160 1 00EC
00155.000 161 1 00EC C20101P
00156.000 162 2 00EF 545D
00157.000 163 2 00F1 1E
00158.000 164 2 00F2 0602
00159.000 165 2 00F4 1A
00160.000 166 2 00F5 77
00161.000 167 2 00F6 1E
00162.000 168 2 00F7 2E
00163.000 169 2 00F8 05
00164.000 170 2 00F9 C2F400P
00165.000 171 2 00FC
00166.000 172 2 00FC 0600
00167.000 173 2 00FE
00168.000 174 1 00FE C31A01P
00169.000 175 2 0101 E1
00170.000 176 2 0102 E5
00171.000 177 2 0103 F5
00172.000 178 2 0104 545D
00173.000 179 2 0106 0602
00174.000 180 2 0108 CD0000X
00175.000 181 2 010E 110200
00176.000 182 2 010E 19
00177.000 183 2 010F F1
00178.000 184 2 0110 E60F
00179.000 185 2 0112 070707
           2 0115 67
00180.000 186 2 0116 F6
00181.000 187 2 0117 77
00182.000 188 2 0118 0601

00183.000 189 1 011A
00184.000 190 1 011A 211100L
00185.000 191 1 011D EE
00186.000 192 1 011E 2A2400L
00187.000 193 1 0121 1A
00188.000 194 1 0122 E67F
00189.000 195 1 0124 4F
00190.000 196 1 0125 07
00191.000 197 1 0126 E680
00192.000 198 1 0128 F1
00193.000 199 1 0129 4F
00194.000 200 1 012A 78
00195.000 201 1 012B 91
00196.000 202 1 012C 47
00197.000 203 1 012D 7E
00198.000 204 1 012E E67F
00199.000 205 1 0130 4F
00200.000 206 1 0131 67
00201.000 207 1 0132 E680
00202.000 208 1 0134 F1

HL=HL+DE;
A=MEM+HL;      ! MSB OF QUOTIENT
A=A AND A;      ! SET FLAG
IF ZERO      ! MSB OF QUOTIENT = 0 (QUOTIENT
THEN BEGIN   ! OF MANTISSA < 1.0)
    D=H; E=L;      ! SHIFT ALL BYTES LEFT
    DE=DE-1;
    B=B;          ! BYTE COUNT
SHIFT BYTE:  A=MEM+DE;
    MEM+HL=A;
    DE=DE-1;
    HL=HL-1;
    B=B-1;        ! DECREMENT COUNT
    IF NONZERO THEN GOTO SHIFT BYTE;
    ! ALL BYTES SHIFTED LEFT
    B=0;          ! ADD 0 TO EXPONENT
END
ELSE BEGIN   ! QUOTIENT .GE. 1.0
    HL=TD;    ! LDB OF QUOTIENT
    TD=HL;
    TD=AFLAG; ! SAVE 1ST DIGIT
    D=H; E=L;
    B=B;
    CALL TRANS DATA LEFT;
    DE=0000;
    HL=HL+DE;    ! MSB OF QUOTIENT
    AFLAG=TD;
    A=A AND 80F; ! MASK OUT MSB
    RLC:RLC:RLC:RLC;

    A=A OR MEM+HL; ! PUT 1ST DIGIT WK
    MEM+HL=A;      ! REMAINING QUOTIENT
    B=B;          ! SAVE TO ADD 1 TO EXPONENT
END;

HL=DIVIDOR;
HL == DE;
HL=DIVIDEND PT;
A=MEM+DE;
A=A AND 87F;    ! MASK OUT EXPON OF DIVIDOR
C=A;
RLC;
A=A AND 800;    ! MASK OUT SIGN OF EXPON
A=A OR C;      ! 8 BIT EXPON OF DIVIDOR
C=A;
A=B;          ! EXPON FACTOR FROM DIVISION
A=A-C;
B=B;          ! SAVE IN B
A=MEM+HL;
A=A AND 87F;    ! MASK OUT EXPON OF DIVIDEND
C=A;
RLC;
A=A AND 800;
A=A OR C;      ! 8 BIT EXPON OF DIVIDEND

```



```

00203.000 209 1 0135 80      A=A + B;
00204.000 210 1 0136 E67F    A=A AND #7F;    ! EXPONENT OF QUOTIENT
00205.000 211 1 0138 47      B=A;
00206.000 212 1 0139 1A      A=MEM(DE);
00207.000 213 1 013A AE      A=A XOR MEM(HL);
00208.000 214 1 013E E680    A=A AND #80;    ! MASK OFF SIGN OF QUOTIENT
00209.000 215 1 013D B0      A=A OF B;    ! SIGN & EXPON OF QUOTIENT
00210.000 216 1 013E E1      HL=TD;    ! LSB OF QUOTIENT
00211.000 217 1 013F 77      MEM(HL)=A;
00212.000 218 1 0140 C9      RETURN;    ! HL - LSB OF QUOTIENT
00213.000 219 0 0141      END.

```

***** 0 ERRORS, 0 WARNINGS. SEE 0 *****

```

REAL-80/85.2.3 78/11/26 12:45:31
BYTE COUNT      LOCAL #0026      103 114
                  37 68 86
                  128 146 148
DEC/DIB          EXTERNAL #000F
                  40 111 138
DIGIT            LOCAL #0027
                  37 70 98 126 142
                  145
DIVIDE           ENTRY #0000
                  34 42
DIVIDEND PT      LOCAL #0024
                  37 42 55 192
DIVIDOR          LOCAL #0011
                  36 46 62 72 120
                  135 190
ERRPR OUT        EXTERNAL #000E
                  39 52
DIVIDEND         LOCAL #0000
                  36 52 58 88 106
                  117 131
DIVIDOR          LOCAL #001F
                  36 64 92 109
LAPSER           EXTERNAL #000E
                  40 94 122
LID OF BYTE      LABEL #0036
                  114 139 85
MOD OF BYTE      LABEL #005E
                  86 112 153
SHIFT BYTE       LABEL #00F4
                  165 170
SPACE            EXTERNAL #000C
                  39
TRANS DATA      EXTERNAL #0010
                  40 48 59
TRANS DATA LEFT EXTERNAL #000A
                  39 65 180
ZERO CHECK       LABEL #0047
                  73 76
ZERO DIVIDOR     LABEL #0042
                  71
ZERO MEM         EXTERNAL #000D
                  40 50 53
REAL-80/85.2.3 78/11/26 12:46:30

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BSAL-80/85.2.3  78/11/26 12:46:36
*****  0 ERRORS.  0 WARNING.  SEE  0 *****
SOURCE FILE =  D:\2\MALT\MULT.EDT-0
OBJECT FILE =  D:\2\MALT\MULT.OBJ-0
00001.000      1 1 00FD      $CONTROL      NAME=FP\MULT
00002.000      2 1 0000      !$CONTROL      NOLIST
00002.100      3 1 0000      $CONTROL      LIST=INNERLIST, TABLE, CROSS
00002.200      4 1 0000
00003.000      5 1 0000
00004.000      6 1 0000
00005.000      7 1 0000
00006.000      8 1 0000
00007.000      9 1 0000
00008.000     10 1 0000
00009.000     11 1 0000
00010.000     12 1 0000
00011.000     13 1 0000
00012.000     14 1 0000
00013.000     15 1 0000
00014.000     16 1 0000
00015.000     17 1 0000
00016.000     18 1 0000
00017.000     19 1 0000
00018.000     20 1 0000
00019.010     21 1 0000
00019.020     22 1 0000
00019.030     23 1 0000
00019.040     24 1 0000
00019.050     25 1 0000
00019.060     26 1 0000
00020.000     27 1 0000
00021.000     28 1 0000
00022.000     29 1 0000
00023.000     30 1 0000
00024.000     31 1 0000
00025.000     32 1 0000
00026.000     33 1 0000
00027.000     34 1 0000
00028.000     35 1 0000
00029.000     36 1 0000
00030.000     37 1 0000
00031.000     38 1 0000
00032.000     39 1 0000 C5
00033.000     40 1 0001 E5
00034.000     41 1 0002 2109005
00035.000     42 1 0005 0609
00036.000     43 1 0007 CDF400F
00037.000     44 1 000A D1
00038.000     45 1 000E 2100005
00039.000     46 1 000E 0609
00040.000     47 1 0010 CDF400F
00041.000     48 1 0012 CDF300F
00042.000     49 1 0016 0609
00043.000     50 1 0018 2123005

REF INTEL USER'S LIBRARY PROGRAM MANUAL,
APRIL 1977. PROGRAM BA14 BY RENAULT C.

MODIFIED FOR GENERAL USE AS A BSAL FLOAT-
ING POINT SUBROUTINE.

*****
**      M U L T I P L I C A T I O N      **
*****

MULTIPLIES TWO FLOATING POINT NUMBERS WITH
M1 AND M2 BYTE MANTISSAS. A FLOATING
POINT NUMBER OF THE SAME SIZE IS RETURNED.

INPUT  BC  PRODUCT POINTER
       DE  MULTIPLICAND POINTER
       HL  MULTIPLIER POINTER

OUTPUT HL  PRODUCT POINTER

ENTRY  MULT, MULT/BCD, TRANS/DATA:

EXTERNAL  LEFT/JOCT, ZERO MEM:
EQUATE    M1=B, M2=B:
GLOBAL    MULTIPLIER/9, MULTIPLICAND/10:
LOCAL     MULTICAND/9:
GLOBAL    PRODUCT/16:
LOCAL     LEFT/RT/FF, INDEX/2:

MULT:     TOI=BC:      ! PRODUCT POINTER
          TOI=HL:      ! MULTIPLIER POINTER
          HL=9MULTIPLICAND:
          B=9:
          CALL TRANS/DATA:      ! LOAD MULTIPLICAND
          DE=TOI:      ! MULTIPLIER POINTER
          HL=9MULTIPLIER:
          B=9:
          CALL TRANS/DATA:      ! LOAD MULTIPLIER
          CALL MULT/BCD:
          B=9:
          HL=9PRODUCT/7: ! POINTER TO 9 MCB OF PROD

```

```

00048.000 51 1 001F CD0000
00049.000 52 1 001E
00050.000 53 1 001E 04
00051.000 54 1 001F
00052.000 55 1 001F C22D00F
00053.000 56 2 0028 E1
00054.000 57 2 0028 0609
00055.000 58 2 0028 CD0000X
00056.000 59 2 0028 11F7FF
00057.000 60 2 002E 19
00058.000 61 2 002C 09
00059.000 62 1 002D
00060.000 63 1 002D 05
00061.000 64 1 002E 3A00006
00062.000 65 1 0031 57
00063.000 66 1 0032 E67F
00064.000 67 1 0034 07
00065.000 68 1 0035 A7
00066.000 69 1 0036 FA3A00F
1 0039 37
00067.000 70 1 003A 1F
00068.000 71 1 003E 30
00069.000 72 1 003C 47
00070.000 73 1 003D 3A00006
00071.000 74 1 0040 5F
00072.000 75 1 0041 E67F
00072.010 76 1 0043 07
00072.020 77 1 0044 A7
00072.030 78 1 0045 FA4A00F
1 0048 37
00072.040 79 1 0049 1F
00072.050 80 1 004A 80
00072.060 81 1 004E E67F
00072.070 82 1 004E 47
00072.080 83 1 004E 7A
00072.090 84 1 004F AE
00072.100 85 1 0050 E680
00072.110 86 1 0052 E6
00072.120 87 1 0053 E1
00072.130 88 1 0054 77
00072.140 89 1 0055 23
00072.150 90 1 0056 1124006
00072.160 91 1 0059 0608
00072.170 92 1 005F CDF400F
00072.180 93 1 005E 11F7FF
00072.190 94 1 0061 19
00072.200 95 1 0062 09
00073.000 96 1 0063
00074.000 97 1 0063
00075.000 98 1 0063
00075.100 99 1 0063
00076.000 100 1 0063
00077.000 101 1 0063

```

```

CALL LEFT/JUST: ! B- #FF IF ZERO
! OR NUM DIGITS MOVED
B=B+1:
IF ZERO ! PRODUCT IS ZERO
THEN BEGIN
HL=TDI: ! POINTER TO PRODUCT
B=B:
CALL ZERO/MEM:
DE=-B:
HL=HL+DE: ! POINTER TO PRODUCT
RETURN:
END:
B=B-1: ! NUMBER OF DIGITS TO DECR EXP
A=MULTIPLIER: ! SIGN & EXPON
D=A:
A=A AND #7F: ! MASK OFF EXPON
RLC:
A=A AND A:
IF POSITIVE THEN CARRY=1:
RAR: ! 8 BIT EXPON OF MULTIPLIER
A=A-B:
B=A:
A=MULTIPLICAND: ! SIGN & EXPON
E=A:
A=A AND #7F: ! MASK OFF EXPON
RLC:
A=A AND A:
IF POSITIVE THEN CARRY=1:
RAR: ! 8 BIT EXPON OF MULTIPLICAND
A=A-B:
A=A AND #7F: ! MASK OFF EXPON OF PRODUCT
B=A:
A=D:
A=A XOR E: ! DETERMINE SIGN OF PROD
A=A AND #80: ! MASK OFF SIGN
A=A OR B: ! SIGN & EXPON OF PRODUCT
HL=TDI: ! POINTER TO PRODUCT
MEM(HL)=A: ! SIGN & EXPON INTO PRODUCT
HL=HL+1:
DE=@PRODUCT(B):
B=B:
CALL TRANS/DATA: ! MANTISSA INTO PRODUCT
DE=-B:
HL=HL+DE: ! POINTER TO PRODUCT
RETURN:

```

```

<< MULTIPLIES N1 BYTES(MULTIPLIER) * N2 BYTES
(MULTIPLICAND) IN BCD FORMAT. THE UNSIGNED
RESULT OF 2*(N1 + N2) DIGITS IS PLACED
IN THE PRODUCT STORAGE BUFFER. >>

```



```

00073.000 102 1 0063      MULT/BCD:
00073.100 103 1 0063 110A005  DE=2MULTIPICAND+1; ! MOVE MULTIPICAND
00073.200 104 1 0068      ! INTO KMLTCAND
00073.300 105 1 0068 211300L  HL=2KMLTCAND;
00080.000 106 1 0069 0602      B=N2;
00081.000 107 1 006F CDF400P  CALL TRANS/DATA;
00082.000 108 1 006E AF      A= A XOR A; ! CLEAR MSB IN MULTIPICAND
00082.100 109 1 006F      !      & KMLTCAND
00083.000 110 1 006F 12      MEM(DE)=A;
00084.000 111 1 0070 77      MEM(HL)=A;
00085.000 112 1 0071 211C005  HL=2PRODUCT; ! CLEAR PRODUCT & LEFT RT/FF
00086.000 113 1 0074 0611      B= N1+N2+1;
00086.100 114 1 0076 CD0000X  CALL ZERO/MEM;
00087.000 115 1 0079 0E01      C=1;
00088.000 116 1 007E 210000  UN:      HL=0;
00089.000 117 1 007E 222D00L  DEUX:      ! CLEAR INDEX
00090.000 118 1 0081 2A2D00L  INDEX=HL;
00091.000 119 1 0084 1101005  HL=INDEX;
00092.000 120 1 0087 19      DE=2MULTIPLIER+1;
00093.000 121 1 0088 2A2C00L  HL=HL+DE;
00094.000 122 1 008E 17      A=LEFT RT/FF;
00095.000 123 1 008C 7E      A= A OR A; ! ZERO FLAG AFFECTED
00096.000 124 1 008D      A=MEM(HL);
00097.000 125 1 008D C99400P  IF NONZERO THEN
00098.000 126 2 0090 0F      BEGIN
00099.000 127 2 0091 0F      PROC;
00100.000 128 2 0092 0F      PROC;
00101.000 129 2 0093 0F      PROC;
00102.000 130 1 0094      END;
00103.000 131 1 0094 E60F  QUAT:  A=A AND 20F;
00104.000 132 1 0096 E9      A=C;
00105.000 133 1 0097 C2E500P  IF NONZERO THEN GOTO CINO;
00106.000 134 1 009A 2A2D00L  HL=INDEX;
00107.000 135 1 009D 111C005  DE=2PRODUCT;
00108.000 136 1 00A0 19      HL=HL+DE;
00109.000 137 1 00A1 111300L  DE=2MULTICAND;
00110.000 138 1 00A4 0602      B=N2+1;
00111.000 139 1 00A6 CDE800P  CALL REDHD;
00112.000 140 1 00A9 DEE500P  IF CARRY=0 THEN GOTO CINO;
00113.000 141 1 00AC 3E00      A=0;
00114.000 142 1 00AE 8E      A=A+MEM(HL)+CARRY;
00115.000 143 1 00AF 27      DAA;
00116.000 144 1 00B0 77      MEM(HL)=A;
00117.000 145 1 00B1 23      HL=HL+1;
00118.000 146 1 00B2 D9AC00P  IF CARRY=1 THEN GOTO JEAN;
00119.000 147 1 00B5 212D00L  HL=2INDEX;
00120.000 148 1 00B8 34      MEM(HL)=MEM(HL)+1;
00121.000 149 1 00B9 3E02      A=N1;
00122.000 150 1 00BE BE      A=MEM(HL);
00123.000 151 1 00C0 C28100P  IF NONZERO THEN GOTO TROIS;
00124.000 152 1 00CF 0C      C=C+1;
00125.000 153 1 00C0 211300L  HL=2MULTICAND;
00126.000 154 1 00C3 110A005  DE=2MULTIPICAND+1;
00127.000 155 1 00C6 0609      B=N2+1;

```



```

00128.000 156 1 0008 0DE800P      CALL ABDMD:
00129.000 157 1 000E 3E0A        A=0A:
00130.000 158 1 000D B4          A=C:
00131.000 159 1 000E 027E00P      IF NONZERO THEN GOTO DEUX:
00132.000 160 1 00D1 3A2C00L      A=LEFT RT/FF:
00133.000 161 1 00D4 B7          A=A OF A:
00134.000 162 1 00D5 C0          IF NONZERO THEN RETURN:
00135.000 163 1 00D6 3C          A=A+1:
00136.000 164 1 00D7 322C00L      LEFT RT/FF=A:
00137.000 165 1 00DA 111300L      DE=0MULTICAND:
00138.000 166 1 00DD 210A00S      HL=0MULTIPLICAND*1:
00139.000 167 1 00E0 0609        B=N2+1:
00140.000 168 1 00E2 CDF400P      CALL TRANS'DATA:
00141.000 169 1 00E5 C37900P      GOTO UN:
00142.000 170 1 00E8
00143.000 171 1 00E8      ABDMD:
00143.100 172 1 00E8      << SUBROUTINE ADDS (B) BYTES OF MEMORY
00143.200 173 1 00E8      AREA POINTED TO BY DE TO (B) BYTES OF
00144.000 174 1 00E8      MEMORY AREA POINTED TO BY HL. AT RETURN
00145.000 175 1 00E8      HL AND DE POINT TO FOLLOWING ADDRESS.
00146.000 176 1 00E8      >>
00147.000 177 1 00E8 AF          A=A XOF A:      ! CLEAR CARRY
00148.000 178 1 00E9 1A          A=MEM+DE:
00149.000 179 1 00EA 8E          A=A+MEM+HL+*CARRY:
00150.000 180 1 00EB 27          DAA:
00151.000 181 1 00EC 77          MEM+HL=A:
00152.000 182 1 00ED 13          DE=DE+1:
00153.000 183 1 00EE 23          HL=HL+1:
00154.000 184 1 00EF 05          B=B-1:
00155.000 185 1 00F0 02E900P      IF NONZERO THEN GOTO ABDMD+1 ELSE RETURN:
00156.000 186 1 00F4
00157.000 187 1 00F4      TRANS'DATA:
00157.100 188 1 00F4      << SUBROUTINE MOVES (B) BYTES OF DATA
00157.200 189 1 00F4      POINTED TO BY DE REG INTO AREA POINTED
00158.000 190 1 00F4      TO BY HL REG. AT RETURN DE AND HL
00159.000 191 1 00F4      POINT ON FOLLOWING ADDRESS.
00160.000 192 1 00F4      >>
00161.000 193 1 00F4 1A          A=MEM+DE:
00162.000 194 1 00F5 77          MEM+HL=A:
00163.000 195 1 00F6 13          DE=DE+1:
00164.000 196 1 00F7 23          HL=HL+1:
00165.000 197 1 00F8 05          B=B-1:
00166.000 198 1 00F9 C8          IF ZERO THEN RETURN ELSE GOTO TRANS'DATA:
00167.000 199 1 00FD
00168.000 200 0 00FD      END.
***** 0 ERROR: 0 WARNING: SEE 0 *****
      BIAL-80 85.2.3 78 11 26 12:54:55
ABDMD      LABEL      *00E8
      171 185 139 156
CIND      LABEL      *00E5
      147 133 140

```

DEUM	LABEL	#007E		
	116	159		
INDEX	LOCAL	#002D		
	37	117	118	134 147
JEAN	LABEL	#00AC		
	141	146		
MULTICAND	LOCAL	#0013		
	35	105	137	153 165
LEFT JUST	EXTERNAL	#000A		
	32	51		
LEFT RT OFF	LOCAL	#002C		
	37	121	160	164
MULT	ENTRY	#0000		
	29	39		
MULT BCD	ENTRY	#0063		
	29	48	102	
MULTIPLICAND	GLOBAL	#0009		
	34	41	73	103 154
	166			
MULTIPLIER	GLOBAL	#0000		
	34	45	64	119
N1	EQUATE	#0008		
	33	113	149	
N2	EQUATE	#0008		
	33	106	113	138 155
	167			
PRODUCT	GLOBAL	#001C		
	36	50	90	112 135
QUOT	LABEL	#0094		
	131			
TRANS DATA	ENTRY	#00F4		
	29	43	47	92 107
	168	187	198	
TADIC	LABEL	#0081		
	113	151		
UN	LABEL	#0079		
	115	169		
ZERO MEM	EXTERNAL	#000E		
	32	58	114	

REAL-80 85.2.3 78/11/26 12:55:56

```

REAL-80 85.2.3 78/11/26 12:56:03
***** 0 ERRORS, 0 WARNINGS. SEE 0 *****
SOURCE FILE = DK2:WALT:SOPT.EDT-0
OBJECT FILE = DK2:WALT:SOPT.OBJ-0
00001.000 1 1 007E $CONTROL NAME=SOPT
00002.000 2 1 0000 $CONTROL LIST,INNERLIST,TABLE,CROSS
00003.000 3 1 0000 $CONTROL NOLIST
00004.000 4 1 0000
00005.000 5 1 0000
00006.000 6 1 0000
00007.000 7 1 0000
00008.000 8 1 0000
00009.000 9 1 0000
00010.000 10 1 0000
00011.000 11 1 0000
00012.000 12 1 0000
00014.000 13 1 0000
00015.000 14 1 0000
00016.000 15 1 0000
00017.000 16 1 0000
00017.100 17 1 0000
00017.200 18 1 0000
00018.000 19 1 0000
00019.000 20 1 0000
00020.000 21 1 0000
00020.100 22 1 0000
00021.000 23 1 0000
00024.000 24 1 0000
00025.000 25 1 0000
00026.000 26 1 0000
00027.000 27 1 0000
00028.000 28 1 0000
00029.000 29 1 0000
00030.000 30 1 0000
00031.000 31 1 0000
00032.000 32 1 0000
00033.000 33 1 0000
00034.000 34 1 0000
00035.000 35 1 0000
00035.100 36 1 0000
00036.000 37 1 0000 7E
00037.000 38 1 0001 A7
00038.000 39 1 0002
00039.000 40 1 0002 F20F00F
00040.000 41 2 0005 01666F
00041.000 42 2 0003 116666
00042.000 43 2 0003 C000000
00043.000 44 2 000E C9
00044.000 45 1 000F
00045.000 46 1 000F E67F
00046.000 47 1 0011 C5
00047.000 48 1 0012 E5
00048.000 49 1 0013 07

<<
*****
**          S Q U A R E   R O O T          **
**                                          **
*****

FINDS THE SQUARE ROOT OF A FLOATING-POINT
NUMBER OF THE FORM M * (10 ** N).

THE FIRST ESTIMATE IS TAKEN TO BE
M * (10 ** N/2). THIS NUMBER IS DIVIDED
INTO THE ORIGINAL NUMBER. THE FIRST
ESTIMATE AND THE QUOTIENT ARE THEN
AVERAGED TO FORM A NEW ESTIMATE. THIS
PROCESS IS REPEATED UNTIL THE MOST
SIGNIFICANT SIX DIGITS OF THE ESTIMATE
AND THE QUOTIENT MATCH.

INPUTS  BC  POINTER TO RESULTING SQ ROOT
        HL  POINTER TO NUMBER

OUTPUT  HL  POINTER TO SQUARE ROOT

AN ERROR IS OUTPUT FOR THE SQUARE
ROOT OF A NEGATIVE NUMBER
>>

ENTRY  SORT:
LOCAL  ROOT1(9), ROOT2(9), TEMP(20)(9);
EXTERNAL TRANS DATA, FP ADD, DIVIDE, ERROR/OUT,
        LARGER;

SORT:  A=MEM(HL);      ! CHECK FOR NEGATIVE NUMBER
A=A AND A;
IF NEGATIVE
  THEN BEGIN          ! SORT OF NEGATIVE NUMBER
    BC=BF66;          ! SET DECIMAL POINT & SIGN
    DE=8666;          ! ALL 6'S- NEG SORT
    CALL ERROR OUT;
    RETURN;
  END;
A=A AND 87F;
TOC=BC;              ! RESULT POINTER
TOC=HL;              ! POINTER TO NUMBER
PLC;

```



```

      1 0078 000000
      1 0078 000020
00000.000 102 0 007E      END.
      ***** 0 ERRORS. 0 WARNING. SEE 0 *****
      REAL-80 85.2.3 78-11-26 13:00:42
DIVIDE      EXTERNAL #000C
      34 68 98
ERRORS OUT  EXTERNAL #000D
      34 43
FF ADD      EXTERNAL #000B
      34 95
LARGER      EXTERNAL #000E
      35 72
NEXT ROOT2  LABEL #002C
      64 100
ROOT1      LOCAL #0000
      33 57 66 70 76
      85 93 97
ROOT2      LOCAL #0009
      33 67 71 77 94
LOFT      ENTRY #0000
      32 37
TEMP CUM    LOCAL #0012
      33 92
TRANS DATA EXTERNAL #000A
      34 63 87
TWO         LABEL #0075
      101 96
      REAL-80 85.2.3 78-11-26 13:01:14

```

APPENDIX E
UTILITY PROGRAMS

```

BCAL-80 35.2.3 78/11/27 12:04:59
***** 0 ERROR! 0 WARNING! SEE 0 *****
SOURCE FILE = IN2:WALT:PRINT.EDJ-0
OBJECT FILE = IN2:WALT:PRINT.OBJ-0
00001.000 1 1 0057
00002.000 2 1 0000 $CONTROL NAME= OUTPUT:
00003.000 3 1 0000 ! $CONTROL NDLIST
00004.000 4 1 0000 $CONTROL LIST, INNERLIST, TABLE, CROSS
00005.000 5 1 0000
00006.000 6 1 0000 ENTRY PRINTOUT, ERROR OUT, SPACE,
00007.100 7 1 0000 PRINT DELAY, DELAY:
00007.000 8 1 0000
00008.000 9 1 0000 EQUATE PRINT ADV = #A800:
00008.100 10 1 0000 EQUATE OUT SEL = #B000:
00009.000 11 1 0000 EQUATE DEC SIGN POL OUT = #7700:
00010.000 12 1 0000 EQUATE BCD 3 1/2 OUT = #6800:
00011.000 13 1 0000 EQUATE BCD 1 1/2 OUT = #6700:
00012.000 14 1 0000 EQUATE BCD 5 4 OUT = #5800:
00013.000 15 1 0000
00014.000 16 1 0000
00015.000 17 1 0000
00016.000 18 1 0000 ***** PRINTOUT < ERROR OUTPUT *****
00017.000 19 1 0000 INPUT: B- SIGN, DATA POLARITY, & DEC PTS
00018.000 20 1 0000 C- 2 MID OF OUTPUT
00019.000 21 1 0000 D- 2 CENTER DIGITS OF OUTPUT
00020.000 22 1 0000 E- 2 LSD OF OUTPUT
00021.000 23 1 0000
00022.000 24 1 0000
00023.000 25 1 0000 PRINTOUT:
00023.100 26 1 0000 ERROR OUT:
00024.000 27 1 0000 3200B0 MEM OUT DEL=A: ! DFF BUI GIVEN TO 8010
00025.000 28 1 0000 78 A=E: ! SIGN, POLARITY & DEC PTS
00025.100 29 1 0004 EFFF A=A XOP #FF: ! COMPLEMENT
00026.000 30 1 0006 320077 MEM DEC SIGN POL OUT=A:
00027.000 31 1 0007 79 A=C: ! 2 MID
00027.100 32 1 000A EFFF A=A XOP #FF: ! COMPLEMENT
00028.000 33 1 000C 320058 MEM BCD 5 4 OUT=A:
00029.000 34 1 000F 7A A=D: ! 2 CENTER DIGITS
00029.100 35 1 0010 EFFF A=A XOP #FF: ! COMPLEMENT
00030.000 36 1 0012 320068 MEM BCD 3 1/2 OUT=A:
00031.000 37 1 0015 7B A=E: ! 2 LSD
00031.100 38 1 0016 EFFF A=A XOP #FF: ! COMPLEMENT
00032.000 39 1 0018 320067 MEM BCD 1 1/2 OUT=A:
00033.000 40 1 001B 00 NOP: ! 1 USEC REQUIRED BEFORE PRINT
00034.000 41 1 001C 3200A8 MEM PRINT ADV=A: ! PRINT & ADVANCE
00035.000 42 1 001F CD4400F CALL PRINT DELAY: ! FINISH PRINTING
00036.000 43 1 0022 3200E0 MEM OUT SEL=A: ! RTN DFF BUI TO
00036.100 44 1 0025 PLETHYSMOGRAPH
00037.000 45 1 0025 09 RETURN:
00038.000 46 1 0026

```



```

00039.000 47 1 0026
00040.000 48 1 0026
00041.000 49 1 0026
00042.000 50 1 0026
00043.000 51 1 0026
00044.000 52 1 0026
00045.000 53 1 0026 320080
00046.000 54 1 0029 3E00
00047.000 55 1 002E 320077
00047.100 56 1 002E
00048.000 57 1 002E 3EFF
00049.000 58 1 0030 320058
00050.000 59 1 0033 320068
00051.000 60 1 0036 320067
00052.000 61 1 0039 00
00053.000 62 1 003A 3200A8
00054.000 63 1 003D C04400F
00055.000 64 1 0040 3200E0
00056.100 65 1 0043
00056.000 66 1 0043 C9
00057.000 67 1 0044
00058.000 68 1 0044
00060.000 69 1 0044
00061.000 70 1 0044
00062.000 71 1 0044
00063.000 72 1 0044
00063.100 73 1 0044
00063.200 74 1 0044
00064.000 75 1 0044
00064.100 76 1 0044
00065.000 77 1 0044 0E05
00066.000 78 1 0046 3E64
00067.000 79 1 0048 0687
00068.000 80 1 004A 05
00069.000 81 1 004F C24A00F
00070.000 82 1 004E 3D
00071.000 83 1 004F C24800F
00072.000 84 1 0052 0D
00073.000 85 1 0053 C24600F
00075.000 86 1 0056 C9
00076.000 87 0 0057

<<
***** SPACE *****
SPACES THE DIGITAL PANEL PRINTER (DPP) ONCE.
>>
SPACE:
MEM(OUT:SEL)=A: ! DPP BUS CONTROL TO 8010
A=%00000000: ! NEG TRUE DATA POLARITY
MEM(DEC SIGN POL OUT)=A: ! NO SIGN OF
! DEC FTS
A=FFF:
MEM(BCD:5:4:OUT)=A: ! BLANK
MEM(BCD:3:2:OUT)=A: ! BLANK
MEM(BCD:1:0:OUT)=A: ! BLANK
NOP: ! 1 USEC BEFORE PRINT
MEM(PRINT:ADV)=A: ! PRINT & ADVANCE
CALL PRINT DELAY: ! FINISH PRINTING
MEM(OUT:SEL)=A: ! RTN DPP BUS TO
! PLETHYSMOGRAPH
RETURN:

<<
***** PRINT DELAY *****
PROVIDES APPROX 500 MSEC DELAY AFTER PRINT
COMMAND IS GIVEN TO THE DIGITAL PANEL
PRINTER (DPP). INSURES DATA ON DPP BUS
REMAINS VALID DURING REQUIRED PRINTING
TIME.
>>
PRINT DELAY:
C=5: ! # OF 100 MSEC DELAYS
A=100: ! # OF 1 MSEC DELAYS
DELAY: B=135: ! COUNT FOR 1 MSEC DELAY
DLV1: B=B-1:
IF NONZERO THEN GOTO DLV1:
A=A-1:
IF NONZERO THEN GOTO DELAY:
C=C-1:
IF NONZERO THEN GOTO PRINT DELAY(2):
RETURN:
END.

***** 0 ERROR, 0 WARNINGS. SEE 0 *****
F0AL-80/85.2.3 78/11/27 12:08:53
BCD 1 0 OUT EQUATE #6700
13 39 60
BCD 3 2 OUT EQUATE #6800
12 36 59
BCD 5 4 OUT EQUATE #5800
14 33 58
DEC SIGN POL DU EQUATE #7700
11 30 55
DELAY ENTRY #0048
7 79 83
DLV1 LABEL #004A
80 81

```


ERROR OUT	ENTRY	#0000		
	6	26		
OUT DEL	EQUATE	#B000		
	10	27	43	53
PRINT ADV	EQUATE	#A800		64
	9	41	62	
PRINT DELAY	ENTRY	#0044		
	7	42	63	76
PRINTOUT	ENTRY	#0000		85
	6	25		
SPACE	ENTRY	#0026		
	6	52		
BSAL-80/85.2.3	78/11/27	12:09:27		

```

BIAL-80 85.2.3 78-11-26 13:01:21
***** 0 ERRORS, 0 WARNINGS, SEE 0 *****
SOURCE FILE = D:\2\WALT UTIL.EDIT-0
OBJECT FILE = D:\2\WALT UTIL.OBJ-0

00001.000 1 1 0071
00002.000 2 1 0000 $CONTROL NAME=UTIL
00003.000 3 1 0000 $CONTROL LIST,INNERLIST,TABLE,CROSS
00004.000 4 1 0000 $CONTROL NOLIST
00005.000 5 1 0000 ENTRY ZERO MEM. LARGER, TRANS DATA LEFT,
00006.000 6 1 0000 DEC/ADD, DEC/CUB
00007.000 8 1 0000
00008.000 9 1 0000 <<
***** ZERO MEMORY *****
00009.000 10 1 0000
00010.000 11 1 0000 INPUT- B # BYTES TO BE ZEROED
00011.000 12 1 0000 HL 1ST ADDR TO BE ZEROED
00012.000 13 1 0000 >>
00013.000 14 1 0000 3600 ZERO MEM: MEM(HL)=0;
00014.000 15 1 0002 23 HL=HL+1;
00015.000 16 1 0003 05 B=B-1;
00016.000 17 1 0004 03 IF ZERO THEN RETURN ELSE GOTO ZERO MEM;
1 0005 030000F
00017.000 18 1 0003
00018.000 19 1 0003 <<
***** LARGER *****
00019.000 20 1 0003
00020.000 21 1 0003
00021.000 22 1 0003 COMPARE TWO CHARACTER STRINGS POINTED TO
00022.000 23 1 0003 BY DE AND HL OF B BYTES EACH. DETERMINES
00023.000 24 1 0003 IF HL STRING > DE STRING.
00024.000 25 1 0003 INPUT- B # BYTES IN EACH STRING
00025.000 26 1 0003 DE 1ST LOC (LSD) OF 1ST STRING
00026.000 27 1 0003 HL 1ST LOC (LSD) OF 2ND STRING
00027.000 28 1 0003
00028.000 29 1 0003 OUTPUT- B = #00 IF MEM(HL) < MEM(DE)
00029.000 30 1 0003 B = #01 IF MEM(HL) > MEM(DE)
00030.000 31 1 0003 B = #FF IF MEM(HL) = MEM(DE) >>
00031.000 32 1 0003
00032.000 33 1 0003 48 LARGER: C=B;
00033.000 34 1 0003 0600 B=0; ! DEFAULT OF OUTPUT
00034.000 35 1 0003 09 HL=HL + BC;
00035.000 36 1 0003 EB HL<=>DE;
00036.000 37 1 0003 09 HL=HL + BC;
00037.000 38 1 0003 EB DE<=>HL;
00038.000 39 1 0003 2B NEXT LSD: HL=HL-1;
00039.000 40 1 0010 1B DE=DE-1;
00040.000 41 1 0011 1A A=MEM(DE);
00041.000 42 1 0012 BE A=MEM(HL);
00042.000 43 1 0013 IF CARRY=1 ! MEM(HL) > MEM(DE)
00043.000 44 1 0013 D81900F THEN BEGIN
00044.000 45 2 0016 0601 B=#01;
00045.000 46 2 0018 09 RETURN;
00046.000 47 1 0019 END;
00047.000 48 1 0019 IF ZERO ! BYTES THE SAME
00048.000 49 1 0019 022200F THEN BEGIN
00049.000 50 2 001C 0D C=C-1;
00050.000 51 2 001D 020F00F IF NONZERO THEN GOTO NEXT LSD;

```

```

00051.000 52 2 0020
00052.000 53 2 0020 06FF
00053.000 54 1 0022
00054.000 55 1 0022 09
00055.000 56 1 0023
00056.000 57 1 0023
00057.000 58 1 0023
00058.000 59 1 0023
00059.000 60 1 0023
00060.000 61 1 0023
00061.000 62 1 0023
00062.000 63 1 0023
00062.100 64 1 0023
00063.000 65 1 0023
00064.000 66 1 0023
00065.000 67 1 0023
00066.000 68 1 0023
00067.000 69 1 0023
00068.000 70 1 0023
00069.000 71 1 0023
00070.000 72 1 0023
00071.000 73 1 0023
00072.000 74 1 0023
00073.000 75 1 0023 EB
00074.000 76 1 0024 48
00075.000 77 1 0025 0600
00076.000 78 1 0027 09
00077.000 79 1 0028 28
00078.000 80 1 0029 EB
00079.000 81 1 002A 09
00080.000 82 1 002E 1A
00081.000 83 1 002C E6F0
00082.000 84 1 002E 0F0F0F
00083.000 1 0031 0F
00084.000 85 1 0032 E0
00085.000 86 1 0033 77
00086.000 87 1 0034 28
00087.000 88 1 0035 1A
00088.000 89 1 0036 E60F
00089.000 90 1 0038 070707
00090.000 1 003E 07
00091.000 91 1 003C 0D
00092.000 92 1 003D
00093.000 93 1 003D C24200F
00094.000 94 2 0040 77
00095.000 95 2 0041
00096.000 96 2 0041 09
00097.000 97 1 0042 47
00098.000 98 1 0043 18
00099.000 99 1 0044 C32E00F
00100.000 100 1 0047
00101.000 101 1 0047

```

B=FFH;
 ENDH;
 RETURN;

! CHECK REMAINING BYTES
 ! MEM:HL < MEM:DE

<<
 ***** TRANSFER DATA LEFT *****

TAKES B BYTES OF MEMORY POINTED ON BY DE
 AND TRANSFERS THEM INTO B+1 BYTES POINTED
 ON BY HL BY SHIFTING ONE DIGIT (BCD) TO THE
 LEFT. A LEADING AND TRAILING ZERO IS
 ADDED. THIS IS THE SAME AS MULTIPLYING
 BY 10 DECIMAL.

INPUT- B # OF BYTES IN DE REG STRING
 DE LDI OF SOURCE STRING
 HL LDI OF DESTINATION STRING

OUTPUT- DE LDI OF SOURCE STRING
 HL LDI OF DESTINATION STRING

>>
 TRANS DATA LEFT:

DE<==HL;
 C=B;
 B=0;
 HL=HL+BC;
 HL=HL-1; ! MID OF SOURCE
 HL<==DE;
 HL=HL+EC; ! MID OF DESTINATION

SHIFT: A=MEM:DE;
 A=A AND #F0; ! MASK OFF MID OF BYTE
 RRC:RRC:RRC:RRC; ! MAKE LDI OF BYTE

A=A OR E; ! CONCATENATE WITH MID OF BYTE
 MEM:HL=A; ! STORE BYTE
 HL=HL-1;
 A=MEM:DE; ! GET MID NEXT BYTE
 A=A AND #0F; ! MASK OFF LDI OF BYTE
 RLC:RLC:RLC:RLC; ! MAKE MID OF BYTE

C=C-1; ! DECREMENT BYTE COUNT
 IF ZERO
 THEN BEGIN
 MEM:HL=A; ! STORE LAST DIGIT
 RETURN
 ENDH;
 B=B+1; ! SAVE MID OF NEXT BYTE
 DE=DE-1;
 GO TO SHIFT;

```

00100.000 102 1 0047
00101.000 103 1 0047
00102.000 104 1 0047
00103.000 105 1 0047
00104.000 106 1 0047
00105.000 107 1 0047
00105.100 108 1 0047
00106.000 109 1 0047
00107.000 110 1 0047
00108.000 111 1 0047
00109.000 112 1 0047
00110.000 113 1 0047
00111.000 114 1 0047
00112.000 115 1 0047
00113.000 116 1 0047
00114.000 117 1 0047
00115.000 118 1 0047
00115.100 119 1 0047
00116.000 120 1 0047
00117.000 121 1 0047
00118.000 122 1 0047
00119.000 123 1 0047 C5
00120.000 124 1 0048 47
00121.000 125 1 0049 A7
00122.000 126 1 004A 1A
00123.000 127 1 004B 8E
00124.000 128 1 004C 27
00125.000 129 1 004D E3
00126.000 130 1 004E 77
00127.000 131 1 004F 23
00128.000 132 1 0050 E3
00129.000 133 1 0051 13
00130.000 134 1 0052 23
00131.000 135 1 0053 05
00132.000 136 1 0054 C24A00F
00133.000 137 1 0057 C1
00134.000 138 1 0058 C9
00136.000 139 1 0059
00137.000 140 1 0059
00138.000 141 1 0059
00139.000 142 1 0059
00140.000 143 1 0059
00140.100 144 1 0059
00141.000 145 1 0059
00142.000 146 1 0059
00143.000 147 1 0059
00144.000 148 1 0059
00145.000 149 1 0059
00146.000 150 1 0059
00147.000 151 1 0059
00148.000 152 1 0059
00149.000 153 1 0059
00150.000 154 1 0059
00151.000 155 1 0059

```

***** DECIMAL ADDITION *****

REF LEVENTHAL, LANCE A., 8080/8085
ASSEMBLY LANG PROG, DOBSON & ASSOC, 1978.

MODIFIED FOR GENERAL USE AS A BCAL
SUBROUTINE.

ADDS MULTIPLE BYTE (TWO DIGITS PER BYTE)
DECIMAL NUMBERS OF THE SAME LENGTH.

INPUT: A - BYTE COUNT OF EACH NUMBER
BC - POINTER OF RESULT ADDRESS
HL - POINTER TO FIRST NUMBER
DE - POINTER TO SECOND NUMBER

OUTPUT: BC - POINTER TO MOST SIGNIFICANT
DIGIT OF RESULT

CARRY- 1 IF OVERFLOW

```

DEC ADD:  TOI=BC:      ! BEGINNING ADDR OF RESULT
          B=A:         ! NO. OF BYTES
          A=A AND A:    ! CLEAR CARRY
LOOP:    A=MEM+DE:      ! TWO DIGITS OF 2ND NO.
          A=A+MEM+HL+CARRY: ! ADD DIGITS OF 1ST NO.
          DAA:
          HL==TOI:      ! RESULT ADDRESS
          MEM+HL=A:      ! STORE BYTE OF RESULT
          HL=HL+1:       ! INCREMENT RESULT POINTER
          HL==TOI:      ! SAVE RESULT ADDR
          DE=DE+1:       ! UPDATE INDICES
          HL=HL+1:
          B=B-1:
          IF NONZERO THEN GOTO LOOP:
          BC=TOI:       ! POINTER TO RESULT MSD
          RETURN:

```

***** DECIMAL SUBTRACTION *****

SUBTRACTS MULTIPLE BYTE (TWO DIGITS PER
BYTE) DECIMAL NUMBERS OF THE SAME LENGTH.
BASED ON THE GENERAL ALGORITHM:

$X - Y = X + 99 - Y + \text{BORROW}$

INPUT: A - BYTE COUNT OF EACH NUMBER
BC - POINTER OF RESULT ADDRESS
HL - POINTER TO MINUEND
DE - POINTER TO SUBTRAHEND

OUTPUT: BC - POINTER TO MOST SIGNIFICANT
DIGIT OF RESULT


```

00152.000 152 1 005-
00153.000 153 1 0059 05 DEC SUB: 105=BC: ! BEGINNING ADDR OF RESULT
00154.000 154 1 005A 47 B=A: ! NO. OF BYTES
00155.000 155 1 005B 37 CARRY=1: ! SET CARRY
00156.000 160 1 005C 3E99 LOOPF: A=99: ! FIND 99 OF 100 COMPLEMENT
00157.000 161 1 005E CE00 A=A+0+CARRY: ! BASED ON STATUS OF BORROW
00158.000 162 1 0060 EF HL=>DE: ! GET SUBTRAHEND ADDRESS
00159.000 163 1 0061 9E A=A-MEM(HL): ! SUBTRACT SUBTRAHEND
00160.000 164 1 0062 E1 HL=>DE: ! GET MINUEND ADDRESS
00161.000 165 1 0063 86 A=A+MEM(HL): ! ADD MINUEND
00162.000 166 1 0064 27 DAA:
00163.000 167 1 0065 E3 HL=>TOC: ! RESULT ADDRESS
00164.000 168 1 0066 77 MEM(HL)=A: ! STORE BYTE OF RESULT
00165.000 169 1 0067 23 HL=HL+1: ! INCREMENT RESULT POINTER
00166.000 170 1 0068 E3 HL=>TOC: ! SAVE RESULT ADDR
00167.000 171 1 0069 13 DE=DE+1: ! UPDATE INDICES
00168.000 172 1 006A 23 HL=HL+1:
00169.000 173 1 006B 05 B=B-1:
00170.000 174 1 006C 025C00F IF NONZERO THEN GOTO LOOPF:
00171.000 175 1 006F 01 BC=TOC: ! POINTER TO RESULT MOD
00172.000 176 1 0070 C9 RETURN:
00173.000 177 0 0071 END.

```

***** 0 ERRORS, 0 WARNINGS, SEE 0 *****

```

BCAL-80/85.2.3 78/11/26 13:08:58
DEC ADD ENTRY #0047
6 123
DEC SUB ENTRY #0059
6 157
LARGE ENTRY #0008
5 33
LOOP LABEL #005C
160 174
LOOP LABEL #004A
126 136
NEXT LOP LABEL #000F
39 51
SHIFT LABEL #002B
82 99
TRANS DATA LEFT ENTRY #0023
5 74
ZERO MEM ENTRY #0000
5 14 17
BCAL-80/85.2.3 78/11/26 13:09:22

```

BIAL-20 85.2.3 78/11/27 15:11:39

***** 0 ERRORS. 0 WARNINGS. SEE 0 *****

SOURCE FILE = DK2:WALT UTIL1.EDT-0
OBJECT FILE = DK2:WALT UTIL1.OBJ-0

```

00001.000 1 1 01AC
00002.000 2 1 0000
00003.000 3 1 0000
00004.000 4 1 0000
00004.010 5 1 0000
00004.020 6 1 0000
00004.030 7 1 0000
00004.040 8 1 0000
00004.050 9 1 0000
00004.060 10 1 0000
00004.070 11 1 0000
00004.080 12 1 0000
00004.081 13 1 0000
00004.090 14 1 0000
00004.100 15 1 0000
00004.110 16 1 0000
00004.120 17 1 0000
00005.000 18 1 0000
00006.000 19 1 0000
00007.000 20 1 0000
00007.100 21 1 0000
00008.000 22 1 0000
00009.000 23 1 0000
00010.000 24 1 0000
00011.000 25 1 0000
00014.000 26 1 0000
00016.000 27 1 0000
00017.000 28 1 0000
00018.000 29 1 0000
00019.000 30 1 0000
00020.000 31 1 0000
00021.000 32 1 0000
00022.000 33 1 0000
00025.000 34 1 0000
00025.100 35 1 0000
00026.000 36 1 0000
00027.000 37 1 0000
00028.000 38 1 0000
00029.000 39 1 0000
00030.000 40 1 0000
00031.000 41 1 0000
00032.000 42 1 0000
00033.000 43 1 0000
00034.000 44 1 0000
00035.000 45 1 0000
00036.000 46 1 0000
00037.000 47 1 0000
00038.000 48 1 0000
00039.000 49 1 0000
00040.000 50 1 0000

```

\$CONTROL NAME=UTIL1
\$CONTROL LIST,INNERLIST,TABLE,CROSS
!\$CONTROL NOLIST

ENTRY BIN/TO/BCD, INT/TO/FP, FP/OUT/FMT,
FP/TO/INT, BUFFER/IN;

GLOBAL TEMP2(9);

EXTERNAL ZERO/MEM, TRANS/DATA, LEFT/JUST,
ERROR/OUT, TRANS/DATA/LEFT,
INPUT/BUFF, BUFF/COUNT;

EQUATE PDC/TRUE/POLARY=0, ALL/DEC/PTS=0011111111;
EQUATE NEG/SIGN=0, PDC/SIGN=0.100000000;

<<

REF INTEL USER'S LIBRARY PROGRAM MANUAL,
APRIL 1977, PROGRAM B818 BY GUNDETRUP,
NIELSEN.

MODIFIED FOR USE AS A BIAL SUBROUTINE

***** BINARY TO BCD CONVERSION *****

INPUTS: UNCHANGED BINARY NUMBER IN D-E
POINTER TO LOWEST BUFFER LOC IN HL

OUTPUT: 5 BCD DIGITS, TWO DIGITS / MEM LOC
HL POINT TO LSD IN LOWEST LOCATION

>>

BIN TO BCD:

```

TDC=AFLAG;
TDC=BC;
TDC=DE;
TDC=HL;
DE<=>HL; ! BIN = IN HL, ADDRESS IN DE
DE=DE+1;DE=DE+1; ! POINT TO MDR
BC=-10000;
CALL DECIMAL/NUMB; ! FIND MOST SIG DIGIT
MEM/DE)=A; ! STORE DIGIT
DE=DE-1; ! DECREMENT POINTER
BC=-1000;
CALL DECIMAL/NUMB; ! FIND SECOND MD
PLC:PLC:PLC:PLC;
MEM/DE)=A;
BC=-100;

```

```

00041.000 51 1 001D CD3600P      CALL DECIMAL'NUMB:  ! FIND THIRD MOD
00042.000 52 1 0020 EF        DE<==>HL:
00043.000 53 1 0021 E6        A=A OR MEM(HL):
00044.000 54 1 0022 EF        DE<==>HL:
00045.000 55 1 0023 12        MEM(DE)=A:           ! STORE SECOND BYTE
00046.000 56 1 0024 1B        DE=DE-1:           ! DECREMENT POINTER
00047.000 57 1 0025 01F6FF     BC=-10:
00048.000 58 1 0028 CD3600P      CALL DECIMAL'NUMB:  ! FIND FOURTH MOD
00049.000 59 1 002B 070707     RLC:RLC:PLC:RLC:
                                1 002E 07
00050.000 60 1 002F E5        A=A OR L:           ! MOD & LID
00051.000 61 1 0030 12        MEM(DE)=A:           ! STORE LAST BYTE
00052.000 62 1 0031 E1        HL=TOS:
00053.000 63 1 0032 D1        DE=TOS:
00054.000 64 1 0033 C1        BC=TOS:
00055.000 65 1 0034 F1        AFLAG=TOS:
00056.000 66 1 0035 C9        RETURN:
00057.000 67 1 0036
00057.100 68 1 0036
DECIMAL'NUMB:
00058.000 69 1 0036 AF        A=A XOR A:  ! ZERO ACCUMULATOR
00059.000 70 1 0037 D5        TOS=DE:  ! SAVE NEXT DIGIT ADDRESS
00060.000 71 1 0038 5D        E=L:
00061.000 72 1 0039 54        D=H:
00062.000 73 1 003A 3C        A=A+1:  ! INCREMENT DIGIT
00063.000 74 1 003B 09        HL=HL+BC:  ! SUBTRACT 10**X, (X=1,2,...,5)
00064.000 75 1 003C DA3600P      IF CARRY=1 THEN GOTO DECIMAL'NUMB(2):
00065.000 76 1 003F          ! RESULT IS NEGATIVE?
00066.000 77 1 003F 3D        A=A-1:  ! YES, RESTORE DIGIT COUNT
00067.000 78 1 0040 6F        L=E:  ! BINARY NUMBER
00068.000 79 1 0041 62        H=D:
00069.000 80 1 0042 D1        DE=TOS:  ! SAVED ADDRESS
00070.000 81 1 0043 C9        RETURN:
00071.000 82 1 0044
00072.000 83 1 0044
INT TO FP:
<<
*****  INTEGER TO FLOATING POINT  *****
CONVERTS A POSITIVE INTEGER (2 DIGIT PER
BYTE) TO A FLOATING POINT NUMBER.

INPUT  B  BYTES IN INTEGER
       DE  POINTER TO INTEGER
       HL  DESTINATION REG(9 BYTES)

OUTPUT HL  POINTER TO OUTPUT FLOATING
        POINT NUMBER

A=A XOR A:  ! 0
TOS=BC:
TOS=HL:
B=9:
CALL ZERO MEM:  ! ZERO DESTINATION REG
HL=TOS:

```



```

00089.000 103 1 004D 23
00090.000 104 1 004E C1
00091.000 105 1 004F E5
00092.000 106 1 0050 CD0000X
00093.100 107 1 0053 E1
00093.000 108 1 0054 E5
00094.000 109 1 0055 0608
00095.000 110 1 0057 CD0000X
00095.100 111 1 005A
00096.000 112 1 005A E1
00097.000 113 1 005E 2E
00098.000 114 1 005C 04
00099.000 115 1 005D C8
00100.000 116 1 005E 3E11
00101.000 117 1 0060 90
00102.000 118 1 0061 77
00103.000 119 1 0062 C9
00104.000 120 1 0063
00104.100 121 1 0063
00104.200 122 1 0063
00104.300 123 1 0063
00105.000 124 1 0063
00106.000 125 1 0063
00107.000 126 1 0063
00108.000 127 1 0063
00109.000 128 1 0063
00110.000 129 1 0063
00111.000 130 1 0063
00112.000 131 1 0063
00113.000 132 1 0063
00114.000 133 1 0063
00115.000 134 1 0063
00116.000 135 1 0063
00117.000 136 1 0063
00118.000 137 1 0063
00119.000 138 1 0063 7E
00120.000 139 1 0064 17
00121.000 140 1 0065
00122.000 141 1 0065 DA8D00F
00123.000 142 1 0068 0630
00124.000 143 1 006A C36F00F
1 006D 0600
00125.000 144 1 006F
00126.000 145 1 006F A7
00127.000 146 1 0070
00128.000 147 1 0070 FA8000F
00129.000 148 2 0073 1F
00130.000 149 2 0074 FE05
00131.000 150 2 0076
00132.000 151 2 0076 FATD00F
00133.000 152 2 007A 119999
00134.000 153 2 007C C9
00135.000 154 2 007D
00136.000 155 2 007D

HL=HL+1;
BC=TD;
TD=HL;
CALL TRANS DATA: ! MOVE INTEGER INTO FP #
HL=TD;
TD=HL;
B=8;
CALL LEFT JUST: <<B== DIGITS SHIFTED:
IF NUMBER=0, B=FF. >>
HL=TD;
HL=HL-1; ! SIGN & EXPON BYTE
B=B+1;
IF ZERO THEN RETURN: ! = IS 0
A=16+1;
A=A-B; ! EXPONENT
MEM=HL=A;
RETURN;

<<***** FLOATING POINT TO OUTPUT FORMAT *****>>

FP OUT FMT:
<<FORMAT: A FLOATING POINT NUMBER TO REAL
FORMAT READY FOR OUTPUT ON THE DIGITAL
PANEL PRINTER. THE SIGN, POLARITY &
DECIMAL POINT ARE LOADED INTO THE B REG.
THE FOUR PLACE NUMBER IS LOADED INTO THE
DE REG. THE C REG MUST BE LOADED EXTERN-
ALLY FOR CHANNEL # AND I.D. IF A NUMBER
IS OVER OR UNDER THE REAL NUMBER RANGE,
9999 AND .0001 ARE USED FOR OUTPUT,
RESPECTIVELY.

INPUT HL POINTER TO FP NUMBER >>

A=MEM=HL;
RAL;
IF CARRY=0 THEN
B=POC/TRUE/POLARY OF POS SIGN
ELSE
B=POC/TRUE/POLARY OF NEG SIGN;

<< CHECK FOR OVERFLOW/UNDERFLOW >>
A=A AND A;
IF POSITIVE ! POSITIVE EXPON
THEN BEGIN ! CHN FOR OVERFLOW
RAL;
A=5;
IF POSITIVE ! OVERFLOW
THEN BEGIN
DE=9999;
RETURN;
END;
END;

```



```

00137.000 156 1 007D C08F00F
00138.000 157 2 0080 37
00139.000 158 2 0081 1F
00140.000 159 2 0082 FEFD
00141.000 160 2 0084
00142.000 161 2 0084 F28F00F
00143.000 162 3 0087 110000
00144.000 163 3 008A 78
00145.000 164 3 008E F808
00146.000 165 3 008D 47
00147.000 166 3 008E C9
00148.000 167 2 008F
00149.000 168 1 008F
00150.000 169 1 008F
00151.000 170 1 008F F5
00152.000 171 1 0090 110700
00153.000 172 1 0093 19
00154.000 173 1 0094 5E
00155.000 174 1 0095 23
00156.000 175 1 0096 56
00157.000 176 1 0097 F1
00158.000 177 1 0098
00159.000 178 1 0098 FE04
00160.000 179 1 009A C29F00F
1 009D 0E00
00161.000 180 1 009F FE03
00162.000 181 1 00A1 C2AE00F
1 00A4 0E01
00163.000 182 1 00A6 FE02
00164.000 183 1 00A8 C2AD00F
1 00AB 0E02
00165.000 184 1 00AD FE01
00166.000 185 1 00AF C2B400F
1 00B2 0E04
00167.000 186 1 00B4 F2B900F
1 00B7 0E03
00168.000 187 1 00B9 F5
00169.000 188 1 00BA 78
00170.000 189 1 00BE E1
00171.000 190 1 00BC 47
00172.000 191 1 00BD F1
00173.000 192 1 00BE FE00
00174.000 193 1 00C0 F0
00175.000 194 1 00C1 FEFF
00176.000 195 1 00C3
00177.000 196 1 00C3 C2E000F
00178.000 197 2 00C6 7E
00179.000 198 2 00C7 E2F0
00180.000 199 2 00C9 0F0F0F
2 00CC 0F
00181.000 200 2 00CD 5F
00182.000 201 2 00CE 7A
00183.000 202 2 00CF E80F
00184.000 203 2 00D1 070707
2 00D4 07

```

```

ELSE BEGIN ! NEGATIVE EXPON
  CARRY=1;
  PAR;
  A=-2;
  IF NEGATIVE ! UNDERFLOW
  THEN BEGIN
    DE=00000;
    A=E;
    A=A OF 200001000;
    B=A;
    RETURN;
  END;
END;
<< LOAD DE REG >>
TC:=AFLAG; ! SAVE EXPON
DE=7;
HL=HL+DE;
E=MEM+HL;
HL=HL+1;
D=MEM+HL;
AFLAG=TC;
<< SET DECIMAL PLACE >>
A=4;
IF ZERO THEN C=1.00000000;
A=3;
IF ZERO THEN C=1.00000001;
A=2;
IF ZERO THEN C=1.00000010;
A=1;
IF ZERO THEN C=1.00000100;
IF NEGATIVE THEN C=1.00001000;
TC:=AFLAG;
A=E;
A=A OF C; ! COMBINE SIGN+DEC PT
B=A;
AFLAG=TC;
A=0;
IF POSITIVE THEN RETURN;
A=-1;
IF ZERO
THEN BEGIN ! SHIFT DE ONE DIGIT RT
  A=E;
  A=A AND 8F0;
  RRC:RRC:RRC:RRC;

  E=A;
  A=D;
  A=A AND 80F;
  RLC:RLC:RLC:RLC;

```

```

00185.000 204 2 00D5 B3      A=A DP E;
00186.000 205 2 00D6 5F      E=A;
00187.000 206 2 00D7 7A      A=D;
00188.000 207 2 00D8 E6F0    A=A AND #F0;
00189.000 208 2 00D9 0F0F0F  RRC:RRC:RRC:RRC;
                2 00DD 0F
00190.000 209 2 00DE 57      D=A;
00191.000 210 2 00DF C9      RETURN;
00192.000 211 1 00E0
END;
00193.000 212 1 00E0 FEFE    A--2;
00194.000 213 1 00E2        IF ZERO
00195.000 214 1 00E2 C2E900F  THEN BEGIN ! SHIFT DE 2 DIGITS RT
00196.000 215 2 00E5 5A      E=D;
00197.000 216 2 00E6 1600    D=0;
00198.000 217 2 00E8 C9      RETURN;
00199.000 218 1 00E3
END;
00200.000 219 1 00E9 FEFD    A--3;
00201.000 220 1 00E1        IF ZERO
00202.000 221 1 00E3 C2F800F  THEN BEGIN ! SHIFT DE 3 DIGITS RT
00203.000 222 2 00EE 7A      A=D;
00204.000 223 2 00EF E6F0    A=A AND #F0;
00205.000 224 2 00F1 0F0F0F  RRC:RRC:RRC:RRC;
                2 00F4 0F
00206.000 225 2 00F5 5F      E=A;
00207.000 226 2 00F6 1600    D=0;
00208.000 227 1 00F8
END;
00209.000 228 1 00F3 C9      RETURN;
00210.000 229 1 00FA
00210.100 230 1 00FA
00210.200 231 1 00FA
00210.300 232 1 00FA
00211.000 233 1 00FA
00212.000 234 1 00FA
00213.000 235 1 00FA
00214.000 236 1 00FA
00215.000 237 1 00FA
00216.000 238 1 00FA
00217.000 239 1 00FA
00218.000 240 1 00FA
00219.000 241 1 00FA
00220.000 242 1 00FA
00221.000 243 1 00FA
00222.000 244 1 00FA
00223.000 245 1 00FA
00224.000 246 1 00FA
00225.000 247 1 00FA C5
00226.000 248 1 00FA E5
00227.000 249 1 00FE D5
00228.000 250 1 00FC 43
00229.000 251 1 00FD 000000
00230.000 252 1 0100
00231.000 253 1 0100 E3
00232.000 254 1 0101 7E
00233.000 255 1 0102 17

```

***** FLOATING POINT TO INTEGER *****

FP TO INT:

CONVERT: A POSITIVE FP NUMBER TO
INTEGER FORM

INPUT: B # BYTES IN INTEGER
DE POINTER TO FP #
HL POINTER TO INTEGER LOC

OUTPUT B # BYTES IN INTEGER
HL INTEGER POINTER

OUTPUTS AN ERROR MSG OF .6.6+.5.5.5.5
IF THERE IS AN OVERFLOW IN CONVERSION

```

TOI=BC;
TOI=HL;
TOI=DE;
C=1;
CALL ZERO MEM; ! ZERO INTEGER LOC
CHECK FOR NEGATIVE OF 0 EXPON
HL == DE;
A=MEM[HL]; ! EXPON
RAL;

```

```

00237.000 252 1 0103 A7
00238.000 257 1 0104
00239.000 258 1 0104 C20B01F
00240.000 259 2 0107 D1
00241.000 260 2 0108 E1
00242.000 261 2 0109 C1
00243.000 262 2 010A C9
00244.000 263 1 010F
00245.000 264 1 010F 41
00246.000 265 1 010C 1F
00247.000 266 1 010D 4F
00248.000 267 1 010E A7
00249.000 268 1 010F 78
00250.000 269 1 0110 17
00251.000 270 1 0111 2F
00252.000 271 1 0112
00253.000 272 1 0112 F22301F
00254.000 273 2 0115
00255.000 274 2 0115 0EFF
00256.000 275 2 0117 0E44
00257.000 276 2 0119 114444
00258.000 277 2 011C 010000
00259.000 278 2 011F D1
00260.000 279 2 0120 E1
00261.000 280 2 0121 C1
00262.000 281 2 0122 C9
00263.000 282 1 0123
00264.000 283 1 0123 33
00265.000 284 1 0124 47
00266.000 285 1 0125 7F
00267.000 286 1 0126 1F
00268.000 287 1 0127 F5
00269.000 288 1 0128
00270.000 289 1 0128 D22A01F
00271.000 290 2 012B E1
00272.000 291 2 012C 0608
00273.000 292 2 012E 2100006
00274.000 293 2 0131 0100006
00275.000 294 2 0134 F1
00276.000 295 2 0135 3C
00277.000 296 2 0136
00278.000 297 1 0136 C34301F
00279.000 298 2 0139 E1
00280.000 299 2 013A 0608
00281.000 300 2 013C 2101006
00282.000 301 2 013F 0100006
00283.000 302 2 0142 F1
00284.000 303 1 0143
00285.000 304 1 0143 47
00286.000 305 1 0144 110A006
00287.000 306 1 0147 EEFF
00288.000 307 1 0147 7F
00289.000 308 1 014A 2EFF

```

```

A=A AND A:
IF ZERO
  THEN BEGIN
    DE=TOC:
    HL=TOC:
    BC=TOC:
    RETURN:
  END:
B=C:      ! # BYTES IN INTEGER
PAP:      ! SAVE EXPON
C=A:
A=A AND A:      ! ZERO CARRY
A=B:
RAL:      ! MULT BY 2: = DIGITS IN INTEGER
A-C:
IF NEGATIVE      ! OVERFLOW
  THEN BEGIN      ! OUTPUT ERROR
    B=POC SIGN OF POC TRU POLARY
    OF ALL DEC PTS:
    C=444:
    DE=44444:
    CALL ERROR OUT:
    DE=TOC:
    HL=TOC:
    BC=TOC:
    RETURN:
  END:
HL=HL+1:      ! POINT TO MANTISSA OF FF #
B=A:      ! # DIGITS IN INTEGER
A-C:
PAP:      ! EXPON DIV BY 2
TOC=AFLAG:
IF CARRY=1      ! EXPON 1: ODD
  THEN BEGIN
    DE == HL:
    B=8:
    HL=2TEMP2:
    CALL TRANS DATA LEFT:
    AFLAG=TOC:
    A=A+1:
  END
ELSE BEGIN
  DE == HL:
  B=8:
  HL=2TEMP2+1:
  CALL TRANS DATA:
  AFLAG=TOC:
END:
B=A:      ! # BYTES TO BE TRANS TO INTEGER
DE=2TEMP2+10:
A=A XOR 0FF:      ! COMPLEMENT A
L=A:
M=0FF:

```



```

00290.000 309 1 0140 19
00291.000 310 1 0140 E1
00292.000 311 1 014E
00293.000 312 1 014E E1
00294.000 313 1 014F E1
00295.000 314 1 0150 E5
00296.000 315 1 0151 CD0000X
00297.000 316 1 0154 E1
00298.000 317 1 0155 C1
00299.000 318 1 0156 C9
00300.000 319 1 0157
00300.100 320 1 0157
00300.200 321 1 0157
00300.300 322 1 0157
00301.000 323 1 0157
00302.000 324 1 0157
00303.000 325 1 0157
00304.000 326 1 0157
00305.000 327 1 0157
00306.000 328 1 0157
00307.000 329 1 0157
00308.000 330 1 0157
00309.000 331 1 0157
00310.000 332 1 0157
00311.000 333 1 0157
00312.000 334 1 0157
00313.000 335 1 0157 D5
00314.000 336 1 0158 480600
00315.000 337 1 0158 1600
00316.000 338 1 015D 09
00317.000 339 1 015E 7E
00318.000 340 1 015F EEEF
00319.000 341 1 0161 E60F
00320.000 342 1 0163 5F
00321.000 343 1 0164 01
00322.000 344 1 0165 C8F01F
00323.000 345 1 0166 2E
00324.000 346 1 0168 7E
00325.000 347 1 016A EEEF
00326.000 348 1 016C E60F
00327.000 349 1 016E 070707
          1 0171 07
00328.000 350 1 0172 13
00329.000 351 1 0173 5F
00330.000 352 1 0174 0D
00331.000 353 1 0175 C8F01F
00332.000 354 1 0178 2E
00333.000 355 1 0179 7E
00334.000 356 1 017A EEEF
00335.000 357 1 017C E60F
00336.000 358 1 017E 57
00337.000 359 1 017F 01
00338.000 360 1 0180 C8F01F
00339.000 361 1 0183 2E
00340.000 362 1 0184 7E

```

```

HL=HL+DE:
DE:=HL: ! INDEX @ START OF INTEGER
          ! IN TEMP2
HL=TD:
HL=TD:
TD=HL:
CALL TRANS DATA:
HL=TD:
BC=TD:
RETURN:

```

```

<<
***** BUFFER INPUT *****
>>

```

```

BUFFER IN:
<< CONVERT 4 DIGITS OF INPUT DATA FROM
THE HYD TO FLOATING PT AND STORED IT.
THE 4 DIGITS ARE UNPACKED (1/4 BYTE). THE
INPUT BUFFER AND BUFF COUNT ARE ZEROED

```

```

INPUTS  B  # DIGITS IN BUFFER
        DE  DESTINATION REGISTER
        HL  ONE BELOW START ADDR
          IN BUFFER
OUTPUT  HL  @ DESTINATION FP REG
          >>

```

```

TD:=DE:
C=DE=0:
D=0:
HL=HL+BC: ! POINT TO LCD
A=MEM(HL):
A=A XOF 8FF: ! COMPLEMENT NUMBER
A=A AND 80F:
E=A:
C=C-1:
IF ZERO THEN GOTO CHANGE TO FP:
HL=HL-1:
A=MEM(HL):
A=A XOF 8FF:
A=A AND 80F:
RLC:RLC:RLC:RLC:

```

```

A=A OF E:
E=A:
C=C-1:
IF ZERO THEN GOTO CHANGE TO FP:
HL=HL-1:
A=MEM(HL):
A=A XOF 8FF:
A=A AND 80F:
D=A:
C=C-1:
IF ZERO THEN GOTO CHANGE TO FP:
HL=HL-1:
A=MEM(HL):

```



```

00041.000 363 1 0185 EEEF      A=A XOR #FF:
00042.000 364 1 0187 E80F      A=A AND #0F:
00043.000 365 1 0189 070707    PLC:PLC:PLC:PLC:
          1 018C 07
00044.000 366 1 018D E2      A=A OR D:
00045.000 367 1 018E 57      D=A:
00046.000 368 1 018F          CHANGE TO FP:
00047.000 369 1 018F EB      HL == DE:
00048.000 370 1 0190 2200000    INPUT BUFF=HL: 1 SAVE 4 DIGIT (2 BYTES)
00049.000 371 1 0193 1100000    DE=INPUT BUFF:
00050.000 372 1 0196 0602      E=E:
00051.000 373 1 0198 E1      HL=TOS:
00052.000 374 1 0199 CD4400F    CALL INT TO FP: 1 HL=2 FP NUMBER
00053.000 375 1 019C E5      TOS=HL:
00054.000 376 1 019D          << ZERO INPUT BUFF & BUFF COUNT>>
00055.000 377 1 019D 0602      E=E:
00056.000 378 1 019F 2A00000    HL=INPUT BUFF:
00057.000 379 1 01A2 CD00000    CALL ZERO MEM:
00058.000 380 1 01A5 3E00      A=0:
00059.000 381 1 01A7 3200000    BUFF COUNT=A:
00060.000 382 1 01AA E1      HL=TOS:
00061.000 383 1 01AB 09      RETURN:
00062.000 384 0 01AC          ENI.

```

```

***** 0 ERROR: 0 WARNING: DEE 0 *****
EIAL-80 85.2.3 78 11 27 15:27:02
ALL DEC PT: EQUATE #00CF
          15 274
INT TO BCD ENTRY #0000
          6 35
BUFF COUNT EXTERNAL #0010
          13 381
BUFFER IN ENTRY #0157
          7 383
CHANGE TO FF LABEL #018F
          363 344 353 360
DECIMAL NUMB LABEL #003E
          63 75 41 47 51
          58
ERROR OUT EXTERNAL #0001
          12 277
FF OUT FMT ENTRY #0063
          6 124
FF TO INT ENTRY #00F9
          7 233
INPUT BUFF EXTERNAL #000F
          13 370 371 378
INT TO FF ENTRY #0044
          6 83 374
LEFT JUST EXTERNAL #000C
          11 110
NEG SIGN EQUATE #0000
          14 143
POS SIGN EQUATE #0020
          16 141 273
POS TRIPOLARY EQUATE #0000
          15 141 143 273

```

TEMP2	GLOBAL	#0000	
	9	292	300 305
TRAN: DATA	EXTERNAL	#000E	
	11	106	301 315
TRAN: DATA LEFT	EXTERNAL	#000E	
	12	293	
ZERO MEM	EXTERNAL	#000A	
	11	101	251 379
REAL-80 85.2.3	78	11-27	15:27:56

```

BIAL-80 85.2.3 78 11-27 11:00:23
***** 0 ERRORS. 0 WARNINGS. JEE 0 *****
SOURCE FILE = D:\WALT\UTIL2.EDT-0
OBJECT FILE = D:\WALT\UTIL2.OBJ-0

00001.000 1 1 01E1
00002.000 2 1 0000 $CONTROL NAME=UTIL2
00003.000 3 1 0000 $CONTROL NDLIST
00004.000 4 1 0000 $CONTROL LIST,INNERLIST,TABLE,CROSS
00005.000 5 1 0000
00006.000 6 1 0000 ENTRY COMPARE, MEAN, STD DEV:
00007.000 7 1 0000
00008.000 8 1 0000 EXTERNAL FP TO INT, ZERO MEM, LARGER,
00009.000 9 1 0000 INT TO FP, DIVIDE, MULT,
00010.000 10 1 0000 FP ADD, SORT, FP NUM,
00011.000 11 1 0000 SUM, SUM OF SQUARES,
00012.000 12 1 0000 BIN TO BCD:
00013.000 13 1 0000
00014.000 14 1 0000 GLOBAL SQUARE,
00015.000 15 1 0000 NUM REMAINING,
00016.000 16 1 0000 SAMPLE SIZE,
00017.000 17 1 0000 ON MINUS 1=NUM REMAINING,
00018.000 18 1 0000 UP LIM INT(3), LOW LIM INT(3):
00019.000 19 1 0000
00020.000 20 1 0000
00021.000 21 1 0000
00022.000 22 1 0000
00023.000 23 1 0000
00024.000 24 1 0000
00025.000 25 1 0000
00026.000 26 1 0000
00027.000 27 1 0000
00028.000 28 1 0000
00029.000 29 1 0000
00030.000 30 1 0000
00031.000 31 1 0000
00032.000 32 1 0000
00033.000 33 1 0000
00034.000 34 1 0000
00035.000 35 1 0000
00036.000 36 1 0000
00037.000 37 1 0000
00038.000 38 1 0000 CS
00039.000 39 1 0001 F5
00040.000 40 1 0002 D5
00041.000 41 1 0003 E5
00042.000 42 1 0004 0100000
00043.000 43 1 0007 0D00000
00044.000 44 1 000A 4D44
00045.000 45 1 000C D1
00046.000 46 1 000D D5
00047.000 47 1 000E CD00000
00048.000 48 1 0011 E1
00049.000 49 1 0012 D1
00050.000 50 1 0013 D5

***** COMPARISON *****
COMPARE:
  COMPARED READINGS WITH MEAN + -
  2 STD DEVIATIONS. IF OUTSIDE THIS
  LIMIT, READINGS ARE ANNOTATED WITH
  A ONE IN THE MOST SIGNIFICANT BIT.

  INPUT: A BYTED PER READING
         BC POINTER TO # OF RDS
         IN LIST
         DE MEAN LOCATION
         HL STD DEV LOCATION

  FIND THE UPPER AND LOWER LIMITS IN
  FLOATING POINT. CHK FOR LOWER LIM<0.
  TDS=BC:
  TD:=AFLAG:
  TD:=DE:
  TD:=HL:
  BC=DSUM: ! CALC UPPER LIMIT DSUM
  CALL FP ADD: ! HL=UPPER LIMIT
  CALL E=H:
  DE=TD: ! STD DEV
  TD:=DE:
  CALL FP ADD: ! HL=UPPER LIMIT+2 SIGMA
  HL=TD:
  DE=TD:
  TD:=DE:

```



```

00053.000 51 1 0014 E5
00054.000 52 1 0015 7E
00055.000 53 1 0016 17
00056.000 54 1 0017 37
00057.000 55 1 0018 1F
00058.000 56 1 0019 77
00059.000 57 1 001A 0100000
00060.000 58 1 001B CD00000
00061.000 59 1 0020 D1
00062.000 60 1 0021 D5
00063.000 61 1 0022 4D44
00064.000 62 1 0024 CD00000
00065.000 63 1 0027 E1
00066.000 64 1 0028 7E
00067.000 65 1 0029 17
00068.000 66 1 002A A7
00069.000 67 1 002B 1F
00069.100 68 1 002C 77
00070.000 69 1 002D
00071.000 70 1 002D 2100000
00072.000 71 1 0030 7E
00073.000 72 1 0031 A7
00074.000 73 1 0032
00075.000 74 1 0032 F23A00F
00076.000 75 2 0035 0609
00077.000 76 2 0037 CD00000
00078.000 77 1 003A
00079.000 78 1 003A D1
00080.000 79 1 003B
00081.000 80 1 003B
00082.000 81 1 003F F1
00083.000 82 1 003C F5
00084.000 83 1 003D 47
00085.000 84 1 003E 1100000
00086.000 85 1 0041 210E005
00087.000 86 1 0044 CD00000
00088.000 87 1 0047 1100000
00089.000 88 1 004A 210E005
00090.000 89 1 004D CD00000
00091.000 90 1 0050
00092.000 91 1 0050
00093.000 92 1 0050 C1
00094.000 93 1 0051 E1
00095.000 94 1 0052 7E
00096.000 95 1 0053 3E09005
00097.000 96 1 0056 23
00098.000 97 1 0057 480600
00099.000 98 1 005A E5
00100.000 99 1 005B C5
00101.000 100 1 005C
00102.000 101 1 005C
00103.000 102 1 005C 41
00104.000 103 1 005D 110E005
00105.000 104 1 005D CD00000

```

```

TDC=HL:
A=MEM(HL):
RAL:          ! CHANGE SIGN OF STD DEV
CARRY=1:
RAF:
MEM(HL)=A:    ! CALC LOWER LIMIT
BC=SUM OF SQUARES: ! 2 LOWER LIMIT
CALL FP ADD:  ! HL=2LOWER LIMIT
DE=TDC:
TDC=DE:
C=L:E=M:
CALL FP ADD:
HL=TDC:      ! RTH POS SIGN TO STD DEV
A=MEM(HL):
RAL:
A=A AND A:    ! CLEAR CARRY
RAF:
MEM(HL)=A:
<< IF LOWER LIM LESS THAN 0, SET = 0 >>
HL=SUM OF SQUARES: ! 2 LOWER LIMIT
A=MEM(HL):
A=A AND A:
IF NEGATIVE
  THEN BEGIN
    B=A:
    CALL ZERO MEM:
  END:
DE=TDC:      ! MEAN LOCATION
<< PUT UPPER & LOWER LIMIT INTO INTEGER
  FORM
AFLAG=TDC:   ! BYTES PER RDG
TDC=AFLAG:
B=A:
DE=SUM:      ! 2 UPPER LIMIT
HL=2UP LIM INT:
CALL FP TO INT: ! B= BYTES IN INTEGER
DE=SUM OF SQUARES: ! 2 LOWER LIMIT
HL=2LOW LIM INT:
CALL FP TO INT: ! B= BYTES IN INTEGER
<< SCAN LIST & COMPARE WITH UPPER AND
  LOWER LIMITS >>
BC=TDC:      ! BYTES PER RDG
HL=TDC:
A=MEM(HL):
NUM REMAINING=A:
HL=HL+1:
C=B:E=0:
TDC=HL:      ! POINTER TO 1ST LOC IN LIST
TDC=BC:      ! BYTES PER RDG IN C
COMPARE:
ANDTHER:
<< COMPARE WITH UPPER LIMIT >>
B=C:
DE=2UP LIM INT:
CALL LARGER: ! B=1 IF NUM > UPPER LIMIT

```



```

00106.000 105 1 0063 05      B=B-1;
00107.000 106 1 0064      IF ZERO
00108.000 107 1 0064 C27500F THEN BEGIN
00109.000 108 2 0067      SET FLAG:
00110.000 109 2 0067 C1      BC=TD;
00111.000 110 2 0068 E1      HL=TD;
00112.000 111 2 0069 09      HL=HL+BC;
00113.000 112 2 006A 2B      HL=HL-1;
00114.000 113 2 006B 3E80      A=1.00000000;
00115.000 114 2 006C B6      A=A OF MEM:HL;
00116.000 115 2 006D 77      MEM:HL:=A;
00117.000 116 2 006E 23      HL=HL+1;
00118.000 117 2 0070 E5      TD=HL;
00119.000 118 2 0071 C5      TDS=BC;
00120.000 119 2 0072 C38A00F GOTO CHECK FOR END;
00121.000 120 1 0075      END;
00122.000 121 1 0075      << COMPARE WITH LOWER LIMIT >>
00123.000 122 1 0075 110E00G DE=LOW LIM INT;
00124.000 123 1 0078 C1      BC=TD;
00125.000 124 1 0079 E1      HL=TD;
00126.000 125 1 007A E5      TD=HL;
00127.000 126 1 007F C5      TD=BC;
00128.000 127 1 007C 41      I=C;
00129.000 128 1 007D C100000 CALL LARGER: I B=0 IF NUM < LOWER LIM
00130.000 129 1 0080 AF      A=A XOF A;
00131.000 130 1 0081 B6      A=B;
00132.000 131 1 0082 C9E700F IF ZERO THEN GOTO SET FLAG;
00133.000 132 1 0085      << NUMBER WITHIN +- 2 STD DEV >>
00134.000 133 1 0085 C1      BC=TD;
00135.000 134 1 0086 E1      HL=TD;
00136.000 135 1 0087 09      HL=HL+BC;
00137.000 136 1 0088 E5      TD=HL;
00138.000 137 1 0089 C5      TD=BC;
00139.000 138 1 008A      CHECK FOR END;
00140.000 139 1 008A 140A00G A=NUM REMAINING;
00141.000 140 1 008D 3D      A=A-1;
00142.000 141 1 008E 320A00G NUM REMAINING=A;
00143.000 142 1 0091 C25000F IF NONZERO THEN GOTO COMPARE ANOTHER;
00144.000 143 1 0094 E1      HL=TD;
00145.000 144 1 0095 C1      BC=TD;
00146.000 145 1 0096 C9      RETURN;
00147.000 146 1 0097
00148.000 147 1 0097
00148.100 148 1 0097
00148.200 149 1 0097
00149.000 150 1 0097
00150.000 151 1 0097
00151.000 152 1 0097
00152.000 153 1 0097
00153.000 154 1 0097
00154.000 155 1 0097
00155.000 156 1 0097
00156.000 157 1 0097
00157.000 158 1 0097

```

MEAN

MEAN: << CALCULATED THE MEAN VALUE OF A LIST.
ANY ELEMENT WHICH ARE FLAGGED IN THE
MOST SIGNIFICANT BIT ARE DEFLAGGED.

INPUT: B ENTERED PER ROW
DE MEAN LOCATION
HL LOC OF START OF LIST
SHOWING # IN LIST

```

00158.000 158 1 0097
00159.000 160 1 0097
00160.000 161 1 0097
00161.000 162 1 0097
00162.000 163 1 0097
00163.000 164 1 0097 3E00
00164.000 165 1 0099 320A006
00165.000 166 1 009C 480600
00166.000 167 1 009F D5
00167.000 168 1 00A0 C5
00168.000 169 1 00A1 7E
00169.000 170 1 00A2 3209006
00170.000 171 1 00A5 23
00171.000 172 1 00A6 E5
00172.000 173 1 00A7
00173.000 174 1 00A7 0609
00174.000 175 1 00A9 210000X
00174.100 176 1 00AC CD0000X
00175.000 177 1 00AF E1
00176.000 178 1 00E0 C1
00177.000 179 1 00E1 C5
00178.000 180 1 00E2 E5
00179.000 181 1 00E3
00180.000 182 1 00E3 09
00181.000 183 1 00F4 2E
00182.000 184 1 00F5 7E
00183.000 185 1 00E6 A7
00184.000 186 1 00E7
00185.000 187 1 00E7 FAD500F
00186.000 188 2 00EA
00187.000 189 2 00EA D1
00188.000 190 2 00E1 C1
00189.000 191 2 00E0 C5
00190.000 192 2 00E0 D5
00191.000 193 2 00EE 41
00192.000 194 2 00EF 210000X
00193.000 195 2 00C2 CD0000X
00194.000 196 2 00C5 010000X
00195.000 197 2 00C8 5059
00196.000 198 2 00CA CD0000X
00197.000 199 2 00CD
00198.000 200 2 00CD 3A0A006
00199.000 201 2 00D0 3C
00199.100 202 2 00D1 27
00200.000 203 2 00D2 320A006
00201.000 204 1 00D5
00202.000 205 1 00D5
00203.000 206 1 00D5
00204.000 207 1 00D5 E1
00205.000 208 1 00D6 C1
00206.000 209 1 00D7 09
00207.000 210 1 00D8 C5
00208.000 211 1 00D9 E5

```

OUTPUT HL 2MEAN LOCATION
FF NUM CONTAINS THE SAMPLE
SIZE

```

A=01
SAMPLE SIZE=A1
C=B1B=01
TD:=DE:
TD:=EC:
A=MEM(HL):
NUM REMAINING=A1
HL=HL+1:
TD:=HL:
<< ZERO SUMMATION REGISTER >>
B=9:
HL=0000:
CALL ZERO MEM:
HL=TD:
BC=TD:
TD:=BC:
TD:=HL:
NEW NUMBER:
HL=HL+BC:
HL=HL-1: ! POINT TO FLAG
A=MEM(HL):
A=A AND A:
IF POSITIVE ! FLAG NOT SET
THEN BEGIN
  << CONVERT OF FF NUMBER >>
  DE=TD:
  BC=TD:
  TD:=BC:
  TD:=DE:
  B=C:
  HL=0FF NUM:
  CALL INT TO FF: ! HL=0FF NUM
  BC=0000:
  D=B1E=C1:
  CALL FF ADD:
  << ADD 1 TO SAMPLE SIZE >>
  A=SAMPLE SIZE:
  A=A+1:
  DAA: ! DECIMAL FORMAT
  SAMPLE SIZE=A1
END:
<< DECREMENT COUNTER FOR NUM REMAINING
IN LIST & INCREMENT LIST POINTER >>
HL=TD:
BC=TD:
HL=HL+BC:
TD:=BC:
TD:=HL:

```

```

00209.000 212 1 00DA 3A09006
00210.000 213 1 00DB 3D
00211.000 214 1 00DE 3209006
00212.000 215 1 00E1 02E300F
00213.000 216 1 00E4
00218.000 217 1 00E4 0601
00219.000 218 1 00E6 110A006
00220.000 219 1 00E9 2100000
00221.000 220 1 00EC 0D00000
00222.000 221 1 00EF EB
00223.000 222 1 00F0 2100000
00224.000 223 1 00F3 C1
00225.000 224 1 00F4 C1
00226.000 225 1 00F5 C1
00227.000 226 1 00F8 0D00000
00228.000 227 1 00F9 C9
00229.000 228 1 00FA
00230.000 229 1 00FA
00230.100 230 1 00FA
00230.200 231 1 00FA
00231.000 232 1 00FA
00232.000 233 1 00FA
00233.000 234 1 00FA
00234.000 235 1 00FA
00236.000 236 1 00FA
00237.000 237 1 00FA
00238.000 238 1 00FA
00239.000 239 1 00FA
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00245.000 245 1 00FA
00246.000 246 1 00FA
00247.000 247 1 00FA
00248.000 248 1 00FA
00249.000 249 1 00FA D5
00250.000 250 1 00F3 C5
00251.000 251 1 00FC 4F0600
00252.000 252 1 00FF 7E
00253.000 253 1 0100 3209006
00257.000 254 1 0103 23
00258.000 255 1 0104 C5
00259.000 256 1 0105 E5
00259.100 257 1 0106 18005F
00259.200 258 1 0109 210A006
00259.300 259 1 010C 0D00000
00260.000 260 1 010F
00261.000 261 1 010F 0609
00262.000 262 1 0111 2100000
00263.000 263 1 0114 0D00000
00264.000 264 1 0117 0609
00265.000 265 1 0119 2100000
00266.000 266 1 011C 0D00000

```

```

A=NUM REMAINING:
A=A-1:
NUM REMAINING=A:
IF NONZERO THEN GOTO NEW NUMBER:
<< CALCULATE THE MEAN >>
B=1:
DE=2SAMPLE SIZE:
HL=2FF NUM:
CALL INT TO FF: ! HL=2FF NUM
DE<=>HL:
HL=2CUM:
BC=TD3:
BC=TD3:
BC=TD3: ! MEAN LOCATION
CALL DIVIDE: ! HL=2MEAN LOCATION
RETURN:

```

<<..... STANDARD DEVIATION>>

STD DEV: << CALCULATE THE STANDARD DEVIATION OF THE FORM

$$S = \frac{\sum (X - \bar{X})^2}{N - 1}$$

INPUT: A BYTES PER RDG
DE STD DEV LOC (A BYTES)
BC MEAN LOC (A BYTES)
HL LOC OF NUMBER OF RDGS
8 START OF LIST

OUTPUT HL 2CTD DEV

```

TDI=DE: ! LOC OF STD DEV
TDI=BC: ! LOC OF MEAN
C=A:B=0: ! BYTES PER RDG
A=MEM(HL):
NUM REMAINING=A:
HL=HL+1:
TDI=BC: ! BYTES PER RDG
TDI=HL: ! POINTER TO CURRENT NUMBER
D=0:E=A:
HL=2SAMPLE SIZE:
CALL INT TO BCD: ! SAMPLE SIZE BCD
<< ZERO CUMMATION REGISTER: >>
B=0:
HL=2CUM:
CALL ZERO MEM:
B=0:
HL=2CUM OF SQUARED:
CALL ZERO MEM:

```



```

00321.000 321 1 0180 17      RAL:
00322.000 322 1 0181 3F      CARRY=NOT CARRY:
00323.000 323 1 0182 1F      PAF:
00324.000 324 1 0183 320000X  SUM=A:  ! SIGN CHANGED TO MINUS
00325.000 325 1 0186          << ADD SUM OF SQUARES - MEAN 50 TIMES N >>
00326.000 326 1 0186 1100000  DE=SUM OF SQUARES:
00327.000 327 1 0189 424E      B=D/C=E:
00328.000 328 1 018E CD0000X  CALL FP/ADD:  ! NUMERATOR OF VARIANCE
00329.000 329 1 018E          << FIND N-1 (FLOAT PT) & DIVIDE INTO
00330.000 330 1 018E          THE NUMERATOR TO FIND THE VARIANCE >>
00331.000 331 1 018E 3A00000  A=AMPLE SIZE:
00332.000 332 1 0191 0699      A=A-999:  ! SUBTRACT 1
00333.000 333 1 0193 27        DAR:
00334.000 334 1 0194 3209006  N*MINUS-1=A:
00335.000 335 1 0197 1109006  DE=DN*MINUS-1:
00336.000 336 1 019A 2100000  HL=OFF NUM:
00337.000 337 1 019D 0601      B=1:
00338.000 338 1 019F CD0000X  CALL INT TO FP:
00339.000 339 1 01A2 EE        DE == HL:  ! DIVIDED
00340.000 340 1 01A3 2100000  HL=SUM OF SQUARES:  ! NUMERATOR
00341.000 341 1 01A5 0100000  BC=SUM:  ! VARIANCE
00342.000 342 1 01A9 CD0000X  CALL DIVIDE:  ! HL=VARIANCE
00343.000 343 1 01AC          << TAKE THE SQRT OF THE VARIANCE TO
00344.000 344 1 01AC          FIND THE STD DEV
00345.000 345 1 01AC 01        BC=TD:
00346.000 346 1 01AD CD0000X  CALL SQRT:
00347.000 347 1 01E0 09        RETURN:
00348.000 348 0 01E1          END.

```

```

***** 0 ERROR: 0 WARNING: SEE 0 *****
BCHL=80 25.2.3 78 11 27 11:14:20
FIN TO ECI      EXTERNAL #0015
                18 259
CHECK FOR END    LABEL #002A
                138 119
COMPARE          ENTP #0000
                8 23
COMPARE ANOTHER  LABEL #005C
                100 142
DIVIDE           EXTERNAL #000E
                9 226 313 343
FP/ADD           EXTERNAL #0010
                10 43 47 58 62
                198 279 298 328
FP/NUM           EXTERNAL #0012
                10 194 219 274 282
                283 307 317 336
FP TO INT        EXTERNAL #000A
                8 86 89
INT TO FP        EXTERNAL #000D
                9 195 220 275 308
                309
LARGE           EXTERNAL #000C
                8 104 123
LOW LIM INT      GLOBAL #000E
                18 88 122

```


MEAN	ENTRY	#0097		
	6	150		
MULT	EXTERNAL	#000F		
	9	285	316	319
N MINUS 1	GLOBAL	#0009		
	17	334	335	
NEW NUMBER	LABEL	#00E3		
	181	215		
NEXT SAMPLE	LABEL	#0123		
	272	302		
NUM REMAINING	GLOBAL	#0009		
	15	17	95	139 141
	170	212	214	253 291
	297			
SAMPLE SIZE	GLOBAL	#000A		
	16	165	200	203 218
	258	306	331	
SET FLAG	LABEL	#0067		
	108	131		
SOFT	EXTERNAL	#0011		
	10	346		
SOURCE	GLOBAL	#0000		
	14	284	314	
STD DEV	ENTRY	#00FA		
	6	232		
SUM	EXTERNAL	#0013		
	11	42	84	175 196
	222	262	277	311 318
	320	324	341	
SUM OF SQUARES	EXTERNAL	#0014		
	11	57	70	87 265
	286	326	340	
UP LIM INT	GLOBAL	#000E		
	18	85	103	
ZERO MEM	EXTERNAL	#000F		
	8	76	176	263 266
REAL-80 85.2.3	78 11 27	11:15:47		